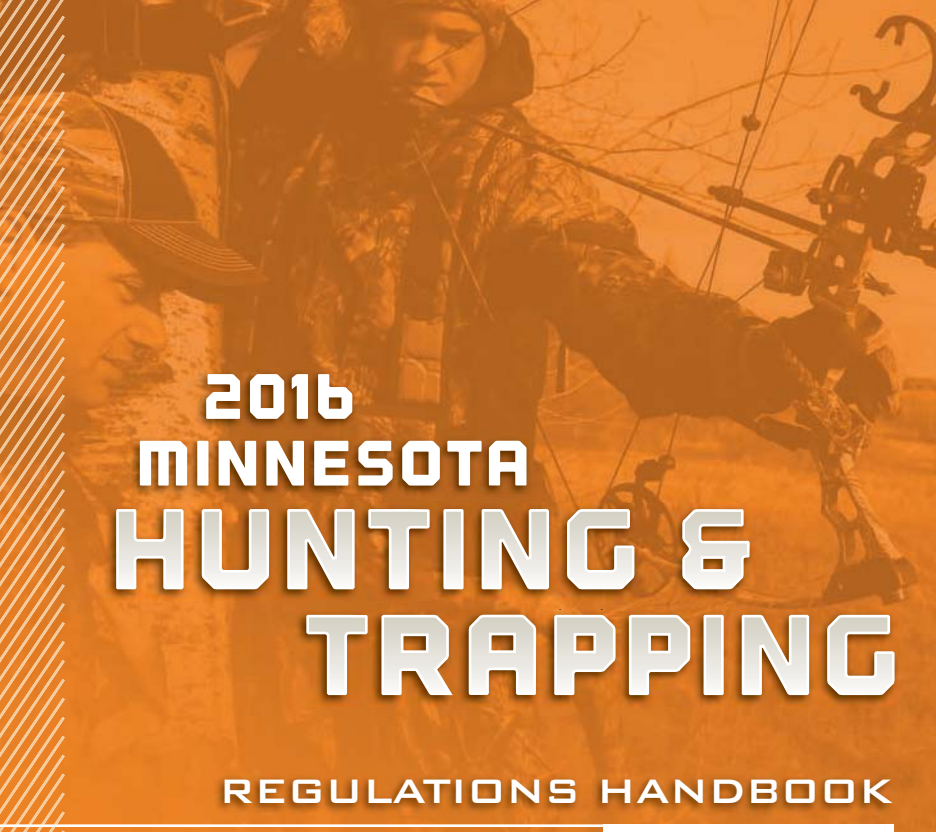
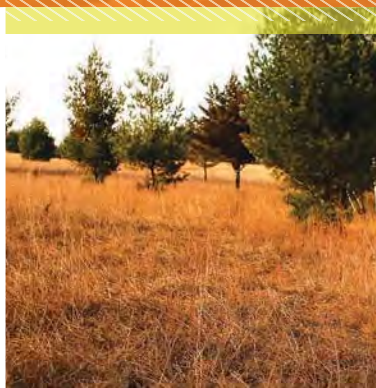




2016 MINNESOTA HUNTING & TRAPPING

REGULATIONS HANDBOOK



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WELCOME TO THE 2016 MINNESOTA HUNTING SEASONS

New regulations are listed below. Have a safe and enjoyable hunt.

NEW

NEW FOR 2016

- The boundary of deer permit area 601 has been changed slightly. See detail map on the back of the large fold-out map.
- Several fur registration stations have reduced hours in December. See ** in the table on page 56.
- The DNR will collect tissue samples from up to 3,600 deer in 10 south-east permit areas as part of a CWD surveillance effort. See page 65 for locations and details.
- It is likely that whole carcasses of deer, elk, moose and caribou harvested in other states or provinces will not be allowed to be brought into Minnesota to prevent the spread of chronic wasting disease. See page 62 for details.
- A nonresident active member of the state's National Guard may obtain a resident license to take fish or game. This does not apply to elk.
- There are new regulations for using elevated stands in state parks. See pages 82 and 113.
- There is a new regulation on noise level when camping on overnight use areas on wildlife management areas. See page 96

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Important: For complete regulations, consult the state statutes and rules. Complete waterfowl regulations can be found in the Waterfowl Supplement, available online and wherever licenses are sold.

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This information is available in an alternative format upon request.

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TRESPASS LAW

The trespass law applies to all outdoor recreation, including: hunting, boating, fishing, trapping, hiking, and camping. When taking part in outdoor recreation, you may not enter legally posted land or agricultural land without permission.

Landowners, lessees, or authorized managers need only post their land once a year. The signs must be placed at intervals of 1,000 feet (500 feet in wooded areas) or signs may be placed at primary corners of each parcel and at access points to the property. Signs must state "No Trespassing," or similar words, in 2-inch high letters and have either the signature or the name and telephone number of the landowner, lessee, or manager.

There can be civil or criminal penalties for violation of the trespass laws with maximum fines up to \$3,000 and license revocation. All conservation officers and peace officers enforce trespass laws.

RESTRICTIONS

- A person may not enter legally posted land for outdoor recreation purposes without permission.
- A person may not enter agricultural land for outdoor recreation purposes without permission.



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- A person may not remain on or return within one year to any private land for outdoor recreation purposes after being told to leave by the owner, occupant or lessee.
- On another person's private land or a public right-of-way, a person may not discharge a firearm within 500 feet of a building occupied by humans or livestock without written permission of the owner, occupant or lessee of the building.
- A person may hunt from the water or from public land that is within 500 feet of a building occupied by humans or livestock.
- A person may not discharge a firearm within 500 feet of a corral confining livestock for the purpose of normal livestock holding or sorting operations without permission. This does not apply to persons hunting during an established season on state or local government-owned land that is not road right-of-way.
- A person may not take a wild animal on any land where the person is prohibited from lawfully entering by this law. This prohibition includes coyote hunters intentionally running their dogs on posted or agricultural land without permission of the landowner, occupant, or lessee.
- A person may not wound or kill another person's domestic animal, destroy private property, or pass through a closed gate without returning it to the original position.

Exceptions

- A person on foot may, without permission, enter land that is not posted to retrieve a wounded animal that was lawfully shot, but may not remain on the land after being told to leave.
- A person on foot may, without permission, enter private land without a firearm to retrieve a hunting dog. After retrieving the dog, the person must immediately leave the premises. This exception does not authorize the taking of the wild animal.
- A person on foot may, without permission, enter land that is posted with "Walk-In Access" signs.

Permission is required on agricultural land even if it's not posted. What is agricultural land?

"Agricultural land" is land that: 1) is plowed or tilled; 2) has standing crops or crop residues; 3) is within a maintained fence for enclosing domestic livestock (including horses); 4) is planted to native or introduced grassland or hay land; or 5) is planted to short-rotation woody crops (hybrid poplar and other woody plants that are harvested for their fiber within 15 years of planting).

Lands considered agricultural: all planted grassland and hayland and all hybrid poplar and other woody plants that are harvested for their fiber within 15 years of planting are considered agricultural land, including

grasslands enrolled in the federal Conservation Reserve Program (CRP), Conservation Reserve Enhancement Program (CREP), or the state Reinvest In Minnesota (RIM) Reserve program. These lands do not need to be posted to prevent unauthorized trespass. However, land that is brush or trees, should be posted or verbal notice given to trespassers when the agricultural status is not clear for criminal enforcement to occur.

Hunters and Trappers: Always respect private lands. Ask first before entering lands not posted as being open to hunting and trapping.

Notification to stay off private land, authorization to remove a sign posted to prevent trespass, or legal permission to enter private land or to take wild animals near occupied buildings or corrals, may only be given by the owner, occupant, or lessee.

Penalties

Violating the Minnesota Trespass Law can make you subject to either civil or criminal penalties:

- Civil penalties are: 1) \$50 for the first violation; 2) \$200 for the second violation in a 3-year period; 3) \$500 and loss of every license and registration being used for a third or subsequent violation in a 3-year period; and 4) \$50 for unauthorized removal of a sign posted under this law.
- Criminal penalties are at least a misdemeanor for violation of this law. In addition, it becomes a gross misdemeanor to: knowingly disregard signs prohibiting trespass, trespass after being told not to do so, or to violate the trespass law twice within a 3-year period. Anyone convicted of a gross misdemeanor violation of the trespass law while hunting, fishing, trapping, or snowmobiling will have the applicable license and registration for that activity revoked and will have all hunting privileges suspended for 2 years.

Rules of thumb for water access and recreational use

These are simple rules of thumb and are not intended to address all water access and recreational use situations. If you have doubts about whether you may be trespassing on private land, we recommend that you ask the landowner for permission.

1. What is lawful access?

A stream or lake is lawfully accessible if there is a public access, or if public land or a public road right-of-way abuts the surface of the water, or if you have permission to cross private land to reach the surface of the water.

2. What is recreational use?

Recreational use includes boating, swimming, fishing, hunting, trapping, and similar activities. It includes walking in the water in connection with such activities regardless of who owns the land beneath the surface of the water.

3. What waters are open to recreational use?

A stream or lake is open to recreational use over its entire surface if it is capable of recreational use and if it is lawfully accessible. Any water that will float a canoe is capable of recreational use, but other waters may also qualify depending upon the circumstances.

Landowner liability

An owner who gives written or oral permission for the use of the land for recreational purposes without charge does not, by that action:

- extend any assurance that the land is safe for any purpose,
- confer upon the person the legal status of an invitee or licensee to whom a duty of care is owed, or
- assume responsibility for or incur liability for any injury to the person or property caused by an act or omission of the person.

Road right-of-way

Some road right-of-ways are not owned by a unit of government. In these instances the landowner has granted an easement for vehicle and foot travel. The landowner generally retains authority to restrict access for hunting or trapping and may prohibit trespass by posting the land or by verbally directing hunters and trappers to leave the easement. It's always best to ask permission if in doubt about the ownership of a road ditch area. County or township offices also may be able to help determine the ownership status of a road ditch.

Helpful examples of road right-of-way ownership and public use include:

- Hunting is not allowed on Interstate Highway right-of-ways.
- State highways are most often owned by the state, but there may be a mix of easements and state ownership.
- County roads may be owned by the county, or there may be easements. Roadways with easements tend to be gravel, while roads owned by the county tend to be paved. Road surface is a visual indicator of the ownership but is not an absolute condition.
- Township roads are generally easement and not owned by the township, but some township roads are owned by the township. As is the case with county roads, road surface can be a visual indicator of the ownership.
- The ownership or easement status can vary on any one stretch of road, and can vary from road to road.

Visually, the road right-of-way is improved and maintained, and you will normally notice a change in the property—including such things as ditches, fence lines, etc. The actual distance from the center of the road that is improved and maintained can vary under ownership or easement, and from one location to another.

LICENSE REQUIREMENTS

A license to take wild animals continues to be valid for the balance of the license period if the licensee’s age, residency, or student qualification status changes. Prices do not include additional issuing fees.

Youth licenses for wild turkey, deer, bear and elk are qualified by the age of licensee on the opening day of the season. Youth licenses for species that may be taken under a small game license are qualified by the age of the licensee on September 1.

Resident Hunting				
	Code			Fee
APPRENTICE Validation	199	Born after 12/31/79 age 12 or over	Validation to allow an individual to hunt small game, bear, and deer without having completed hunter education firearms safety, must purchase additional required licenses. Limit two per hunter.	\$3.50
SPORTS	216	Individual Sports	Individual Angling and Small Game (\$31.50 plus \$6.50 surcharge "paid by hunters for the acquisition and development of wildlife lands")	\$38
	142	Individual Super Sports	Individual Angling including Trout/Salmon Stamp, Small Game including pheasant and waterfowl, a deer tag (archery, firearms or muzzleloader) (\$86.50 plus \$6.50 surcharge "paid by hunters for the acquisition and development of wildlife lands")	\$93*
	217	Married Combination Sports	Two Angling and One Small Game (\$45.50 plus \$6.50 surcharge "paid by hunters for the acquisition and development of wildlife lands")	\$52
	143	Married Combination Super Sports	Combination Angling including Trout/Salmon Stamp, Individual Small Game including Pheasant and Waterfowl, Individual Deer tag (archery, firearms or muzzleloader) (\$110.50 plus \$6.50 surcharge "paid by hunters for the acquisition and development of wildlife lands")	\$117*
SMALL GAME & TRAPPING	NA	Youth under age 16 Annual	Small Game License	Not Required
	208	Youth age 16-17 Annual	Small Game License	\$5
	211	Adult age 18 or over and under age 65 Annual	Small Game License (\$15.50 plus \$6.50 surcharge "paid by hunters for the acquisition and development of wildlife lands")	\$22
	100	Senior Age 65 and over Annual	Small Game License (\$7 plus \$6.50 surcharge "paid by hunters for the acquisition and development of wildlife lands")	\$13.50
	144	Adult Age 18 and over Consecutive 72-Hour	Small Game License (72-hour state waterfowl and pheasant stamps included)	\$19**

	671 672	Furbearer site validation coupons	Fisher/Marten (671) or River Otter (672)	Free
	218	Junior Trapping Annual age 13 to 17	Age 13 to 17 trapping license, small game license also required for 16-17	\$5
	214	Adult Trapping Annual age 18 or over and under 65	Age 18 and over trapping license, small game license also required	\$23
	101	Senior Trapping Annual age 65 or over	Age 65 and over trapping license, small game license also required	\$11.50
STAMPS	229	Pheasant	Age 18 to 64 state pheasant validation	\$7.50
	226	State Waterfowl	Age 18 to 64 state waterfowl validation, federal migratory bird hunting validation also needed	\$7.50
TURKEY	600	Adult Lottery Application	Turkey Lottery Application Fee when needed	\$4
	619	Youth under age 13	Turkey License Spring Any Weapon (any permit area and time period)	Free
	641	Youth under age 13	Turkey License Fall Any Weapon (any permit area and time period)	Free
	601	Youth age 13 or over and under 18	Turkey License Spring Any Weapon (any permit area and time period)	\$5
	655	Youth age 13 or over and under 18	Turkey License Fall Any Weapon (any permit area and time period)	\$5
	610	Adult age 18 or over	Turkey License Spring Any Weapon (lottery)	\$26
	607	Adult age 18 or over	Turkey License Spring Archery (non-lottery, seasons D-H)	\$26
	650	Adult age 18 or over	Turkey License Fall Any Weapon (no lottery)	\$26
	597	Change Area	Turkey Spring Change Area License Adult	\$5
	638	Change Area	Turkey Fall Change Area License	\$5
	613	Surplus Spring	Adult over 18 Spring Surplus, D-H over the counter, or extra lottery permits	\$26
WALK-IN ACCESS	190	Access Validation all ages	Walk-In Access Hunter Validation	\$3
		Donation	Voluntary donation on small game and deer licenses "The small game license donations are being paid by hunters for administration of the Walk-In Access program"	\$5.00 \$3.00 \$1.00
DEER	246 247 248	Youth age 10 or over and under 13	Must obtain a free license to take big game (code 246 ARCHERY, 247 FIREARMS, 248 MUZZLELOADER)	Free
	210	Youth age 13 or over and under 18	Deer by FIREARMS (\$2 credited to deer management)	\$5*
	209	Youth age 13 or over and under 18	Deer by ARCHERY (\$0.50 is credited to the management and monitoring account)	\$5*
	204	Youth age 13 or over and under 18	Deer by MUZZLELOADER (\$0.50 is credited to the management and monitoring account)	\$5*

2016 Minnesota Hunting Regulations

	212	Adult age 18 and over	Deer by FIREARMS	\$30*
	213	Adult age 18 and over	Deer by ARCHERY	\$30*
	203	Adult age 18 and over	Deer by MUZZLELOADER	\$30*
	312	Zone Change	Deer Firearms Zone Change	\$5
	422	Early Season Antlerless	Deer Early Season Antlerless	\$7.50
	430	Bonus	Bonus Permit (of which \$1.00 goes to the venison donation program)	\$15*
ELK	625	Application	Elk Application	\$4
BEAR	662	Application	Bear Application	\$4
	659	Youth age 10 or over and under 13	Bear License. Must obtain a free license to take big game.	Free
	674	Youth age 10 or over and under 13	Surplus Bear License. Must obtain a free license to take big game.	Free
	676	Youth age 10 or over and under 13	No Quota Bear License. Must obtain a free license to take big game.	Free
	643	Youth age 13 or over and under 18	Bear License	\$5
	644	Youth age 13 or over and under 18	Surplus Bear License	\$5
	642	Youth age 13 or over and under 18	No Quota Bear License	\$5
	660	Adult age 18 and over	Bear License (of which \$1.00 goes to the deer/ bear management accounts)	\$44
	664	Adult age 18 and over	Surplus Bear License (of which \$1 goes to the deer/bear management accounts)	\$44
	224	Adult age 18 and over	No Quota Bear License (of which \$1.00 goes to the deer/bear management accounts)	\$44
PRAIRIE CHICKEN	616	Application	Prairie Chickens Application	\$4
	617	License	Prairie Chickens License	\$23
SANDHILL CRANE	250	Permit	Sand hill Crane Permit	\$3
GOOSE	520	License	Canada Goose during a special season	\$4
	521	License	Light Goose during a special season spring	\$4
WILD RICE	331	Season Permit	Wild Rice Season Harvest for age 18 and older	\$25
	332	One-Day Permit	Wild Rice One-Day Harvest for age 18 and older	\$15

* Of this price, credits go to; \$1.00 deer/bear management account, \$0.50 emergency feeding and wild cervidae-deer family health, and \$2.00 deer management.

** Of this price, credits go to; \$3.75 Pheasant stamp account, \$3.75 waterfowl stamp account, and \$3.25 small game surcharge.

There is a \$1 agent fee associated with licenses, including some free licenses.

Nonresident Hunting				
	Code			Fee
APPRENTICE Validation	199	Born after 12/31/79 age 12 or over	Validation to allow an individual to hunt small game, bear, and deer without having completed hunter education firearms safety, must purchase additional required licenses. Limit two per hunter.	\$3.50
WALK-IN ACCESS	190	Access Validation ALL ages	Walk-In Access Hunter Validation	\$3
SMALL GAME & TRAPPING Nonresident	146	Youth under age 16 Annual	Small Game License	Not Required
	206	Youth age 16 or over and under 18 Annual	Small Game License	\$5
	221	Adult age 18 or over Annual	Small Game License (\$90.50 plus \$6.50 surcharge "paid by hunters for the acquisition and development of wildlife lands" plus \$5 surcharge for Walk-In Access program)	\$102
	145	Adult age 18 or over Consecutive 72-Hour	Small Game License (72-hour state waterfowl and pheasant stamps included)	\$75**
	207	Trapping	Trapping (landowner only)	\$84
TURKEY Nonresident	600	Adult Lottery Application	Turkey Lottery Application Fee when needed	\$4
	594	Youth under age 13	Turkey Spring Any Weapon License (any permit area and time period)	Free
	593	Youth under age 13	Turkey Fall Any Weapon (any permit area and time period)	Free
	602	Youth age 13 or over and under 18	Turkey Spring Any Weapon License (any permit area and time period)	\$5
	656	Youth age 13 or over and under 18	Turkey Fall Any Weapon (any permit area and time period)	\$5
	611	Adult age 18 or over	Turkey Spring Any Weapon License (\$91 plus \$5 surcharge for Walk-In Access program) (lottery)	\$96
	608	Adult age 18 or over	Turkey Spring Archery License (\$91 plus \$5 surcharge for Walk-In Access program) (non-lottery, time periods D-H)	\$96
	651	Adult age 18 or over	Turkey License Fall (\$91 plus \$5 surcharge for Walk-In Access program) (no lottery)	\$96
	639	Change Area Youth	Turkey Fall Change Area/Season License Youth	\$5
	597	Change Area Adult	Turkey Spring Change Area/Season License Adult	\$5
	614	Turkey Surplus Spring	Adult over 18 Spring Surplus, D-H over the counter, or extra lottery permits (\$91 plus \$5 surcharge for Walk-In Access program)	\$96

2016 Minnesota Hunting Regulations

DEER Nonresident	247	Youth age 10 and over and under 13	Must obtain a license to take big game	Free
	231	Youth age 13 or over and under 18	Deer Firearms	\$5*
	230	Youth age 13 or over and under 18	Deer Archery	\$5*
	236	Youth age 13 or over and under 18	Deer Muzzleloader	\$5*
	222	Adult age 18 or over	Deer Firearms (\$160 plus \$5 surcharge for Walk-In Access program)	\$165*
	223	Adult age 18 or over	Deer Archery (\$160 plus \$5 surcharge for Walk-In Access program)	\$165*
	237	Adult age 18 or over	Deer Muzzleloader (\$160 plus \$5 surcharge for Walk-In Access program)	\$165*
	322	Zone Change	Deer Firearms Zone Change	\$5
	423	Early Season Antlerless	Deer Early Season Antlerless	\$40
	431	Bonus	Bonus Permit (\$80 of which \$1.00 goes to the venison donation program)	\$80*
BEAR Nonresident	662	Application	Bear Application	\$4
	659	Youth age 10 or over and under 13	Bear License. Must obtain a free license to take big game.	Free
	674	Youth age 10 or over and under 13	Surplus Bear License. Must obtain a free license to take big game.	Free
	676	Youth age 10 or over and under 13	No Quota Bear License. Must obtain a free license to take big game.	Free
	646	Youth age 13 or over and under 18	Bear License	\$5
	647	Youth age 13 or over and under 18	Surplus Bear License	\$5
	645	Youth age 13 or over and under 18	No Quota Bear License	\$5
	661	Adult age 18 or over	Bear License (\$225 of which \$1.00 goes to deer and bear management accounts plus \$5 surcharge for Walk-In Access program)	\$230
	664	Adult age 18 or over	Surplus Bear License (\$225 of which \$1.00 goes to deer and bear management accounts plus \$5 surcharge for Walk-In Access program)	\$230
	225	Adult age 18 or over	No Quota Bear License (\$225 of which \$1.00 goes to deer and bear management accounts plus \$5 surcharge for Walk-In Access program)	\$230
RACCOON or BOBCAT Nonresident	228	License	Raccoon or Bobcat (\$178 of which \$1.00 goes to deer and bear management accounts plus \$5 surcharge for Walk-In Access program) Small game license also required.	\$183

SPECIAL GOOSE Nonresident	520	License	Canada Goose during a special season	\$4
	521	License	Light Goose during a special season spring	\$4
WILD RICE Nonresident	333	One-Day Permit	Wild Rice One-Day Harvest for age 18 and older	\$30

* Of this price, credits go to; \$1.00 deer/bear management account, \$0.50 emergency feeding and wild cervidae-deer family health, and \$2.00 deer management.

** Of this price, credits go to; \$3.75 Pheasant stamp account, \$3.75 waterfowl stamp account, and \$3.25 small game surcharge.

*** Of this price, credits go to; \$3.75 Pheasant stamp account, \$3.75 waterfowl stamp account, and \$3.25 small game surcharge.

Buy early

Avoid delays by buying hunting and fishing licenses far ahead of deadlines. Fishing and hunting licenses are available at the DNR building during the State Fair.

Where to buy

DNR's Electronic Licensing System issues licenses through 1,500 license agents in Minnesota, on the DNR website at mndnr.gov/buyalicense or by calling 1-888-665-4236.

Lifetime license

Lifetime license application forms are available online or by calling the DNR Information Center at 888-646-6367. Lifetime sports or small game license holders who plan to trap are required to have a free trapping endorsement on their renewal.

FYI...

Public Hunting Land Maps

Find the exact boundaries of WMAs, WPAs, state forests, national forests, and national wildlife refuges using the Recreation Compass feature on the DNR website.

LIFETIME HUNTING Resident Individual			
413	Lifetime Sports RENEWAL	One Angling, One Small Game	No Charge
	Lifetime Sports Purchase	age 3 and under	\$485
	Lifetime Sports Purchase	age 4 to age 15	\$659
	Lifetime Sports Purchase	age 16 to age 50	\$861
	Lifetime Sports Purchase	age 51 and over	\$560
412	Lifetime Small Game RENEWAL	One Small Game	No Charge
	Lifetime Small Game Purchase	age 3 and under	\$223
	Lifetime Small Game Purchase	age 4 to age 15	\$301
	Lifetime Small Game Purchase	age 16 to age 50	\$430
	Lifetime Small Game Purchase	age 51 and over	\$274
414 Firearm 410 Archery 409 Muzzle	Lifetime Deer Hunting RENEWAL	Deer	No Charge
	Lifetime Deer Hunting Purchase	age 3 and under	\$406
	Lifetime Deer Hunting Purchase	age 4 to age 15	\$538
	Lifetime Deer Hunting Purchase	age 16 to age 50	\$656
	Lifetime Deer Hunting Purchase	age 51 and over	\$468

FREQUENTLY ASKED QUESTIONS ABOUT HUNTING LICENSES

When do I need a hunting license?

- A person may not take, buy, sell, transport, or possess protected wild animals without a license, except as provided in this booklet.
- You are required to have your license in your possession while hunting or traveling to and from your hunting location.
- If you are ticketed for not having your license in possession, producing your license later will keep you from having to pay a fine.

I purchased the wrong deer license, can I change it?

Yes. A person who has purchased a regular firearm deer license and wishes to change their season option (A or B) must submit their original license and tags before the season opens. There is a fee of \$5 (plus a \$1 issuing fee). Replacement licenses are available from any ELS license agent.

- Youth hunters may also change from a regular firearms deer license to a youth deer license, if they purchased the incorrect license.
- Archery licenses may be changed to firearm or muzzleloader licenses prior to the beginning of archery season.
- Regular firearm licenses may be changed to a muzzleloader or archery license prior to the beginning of the firearm season.

Do I need my social security number?

Yes. All persons must have their social security number on file with DNR.

How long is my license valid?

Hunting licenses are valid during legal seasons between March 1 and the last day of February.

Can I purchase a deer license after the start of a deer season?

Yes, but it may not be valid immediately. See page 65 for additional information.

Is my license valid if I hunt a lake that borders another state or province?

Persons acting under a Minnesota hunting or trapping license may only take wild animals on the Minnesota side of the border.

What if I lose or can't find my license?

You can go to any license agent and have them print a duplicate license. The fee is \$5.75 for a Big Game License and \$2.50 for all others.

Can I get a refund if I don't use my license?

Generally, license sales are final. A refund can only be issued if the licensee is unable to participate due to active military duty, cancelled military leave or death prior to opening of the season.

You may also request a refund if:

- You bought two licenses for the same season.
- You bought a license that wasn't required to participate in the activity.
- You can prove that your license was issued incorrectly by the agent.

The request for a refund must be received within 90 days of the original license purchase.

QUESTIONS ABOUT FIREARM SAFETY CERTIFICATES

Do I need a firearms safety certificate?

- If you were born after December 31, 1979, you must have a firearms safety certificate to purchase a license to hunt with a firearm.
- See table on page 35 for youth requirements and exceptions.
- If you are on active duty and completed basic training in the U.S. Armed Forces, Reserves, or National Guard you may purchase a license or obtain approval that authorizes hunting without possessing a firearms safety certificate. Once discharged, you must obtain a firearms safety certificate.
- A replacement for a lost or destroyed firearms safety certificate can be obtained at any ELS license agent for \$3.50.
- Conceal carry permits do not meet requirements for firearms safety.

I want to try hunting, but I don't have a firearms safety certificate. How can I go?

- The apprentice hunter validation is a short-term exclusion to the requirement for completing hunter firearms safety training that can be purchased where hunting licenses are sold. The validation may be purchased in two license years in a lifetime. The apprentice hunter must also obtain all applicable licenses and stamps.
- People who use an apprentice hunter validation must be within sight and hearing distance of an adult who has a valid license to hunt the same species of game. The accompanying adult may not use an apprentice hunter validation.
- When hunting turkey or prairie chicken, the accompanying adult must be licensed for the same season, but may be licensed for another permit area or time period. If the accompanying adult is not licensed for the same permit area or time period, the accompanying adult may not shoot or possess a firearm or bow.

WHAT IS A RESIDENT?

- To qualify as a resident, a person must maintain a legal residence in Minnesota for at least 60 consecutive days before purchasing a license.
- Residents 21 or older must provide a current Minnesota Driver's License or ID card.
- A nonresident under age 21 whose parent is a Minnesota resident is considered a resident.

WHAT IS A NONRESIDENT?

A nonresident is anyone who does not meet the definition of a resident.

What licenses do nonresidents need?

- A nonresident under age 18 may obtain a small game license at the resident fee if the nonresident possesses a firearms safety certificate.
- Nonresidents under age 16 are not required to possess a small game license.
- A nonresident under age 14 must be accompanied by a parent or guardian to take small or big game.
- Nonresidents may trap in Minnesota only on their own land and with a nonresident trapping license.
- Nonresidents may not take raccoon or bobcat without a nonresident Furbearer Hunting License and a nonresident Small Game License.

What if I'm not a state resident but am a full-time student at a Minnesota school, college or university?

By showing a fee statement and providing a Minnesota address, you may purchase a small game, deer or bear license at the resident rate.

What if I'm a foreign exchange student residing with Minnesota residents?

By showing proof, you may purchase a deer or bear license at the resident rate.

FREQUENTLY ASKED QUESTIONS ABOUT LICENSES FOR MILITARY PERSONNEL

What if I'm a resident in the military stationed outside the state?

You may hunt small game without a license while on leave. You also do not need a Minnesota Waterfowl Stamp or Pheasant Stamp but must have a Federal Duck Stamp to hunt waterfowl. You may hunt deer, bear, and wild turkeys without charge after obtaining the appropriate licenses and tags by presenting official leave papers to a license agent. Deer bonus permits may be purchased. You must carry proof of residency and official leave papers while hunting. Residents must possess a current Minnesota driver license or public safety identification.

What if I'm not a state resident but am the spouse of a Minnesota resident on active military duty?

By showing proof, you may purchase hunting licenses at the resident rate.

What if I'm a resident home on leave or have been discharged from active service outside the country in the past 24 months?

- You may take small game and fish without a license. Discharged residents must carry proof of residency and official discharge papers. Any required tags may be obtained at no fee.
- You are eligible for a free deer license, valid for a deer of either sex, except in bucks-only areas. Eligibility is limited to one deer license per person. Discharged residents must provide a current Minnesota Driver's license or public safety identification card and a copy of their official discharge papers.

What if I have a 100 percent service-related disability?

Residents may obtain a free small game license and one free firearms, muzzleloader or archery deer license from an ELS license agent (state stamps not required).

What if I'm a non-resident active National Guard?

NEW A nonresident active member of the state's National Guard may obtain a resident license to take fish or game. This does not apply to elk.

STAMPS

ARE STAMPS REQUIRED TO HUNT DUCKS AND PHEASANTS?

Yes, for most hunters. Those who do not need pheasant or state waterfowl stamps include:

- Residents with a super sports license (state stamp validations included in the license).
- Residents and nonresidents hunting with a 72 hour license (state stamps not needed).
- Residents on military leave.
- Resident 100% service disabled veterans with disability veteran hunting licenses.
- Residents and nonresidents hunting on commercial shooting preserves.
- Residents and nonresidents that are exempt from small game license requirements.
- Residents hunting pheasants on the land where they live.
- Residents and nonresidents hunting waterfowl on their own property.

Stamp requirements by age

Stamp/ Validation	Age 16 and 17		Age 18 through 64		Age 65 and over	
	Resident	Nonresident	Resident	Nonresident	Resident	Nonresident
State Pheasant Stamp/Validation	No	No	Yes	Yes	No	Yes
State Waterfowl Stamp/Validation	No	Yes	Yes	Yes	No	Yes
Federal Waterfowl Stamp/Validation	Yes	Yes	Yes	Yes	Yes	Yes

Stamps are not required for hunters age 15 and under.

Federal waterfowl stamp

Federal Waterfowl Stamps can be purchased at post offices or license agents. Electronically issued Federal Duck Stamps are available at all of Minnesota’s 1,500 electronic license vendors, beginning July 1. An electronically-issued federal stamp is valid for 45 days. Pictorial stamps, when received by mail, must be signed and in the possession of the hunter.

SHARE THE PASSION

Become a DNR Volunteer Hunter Education/Firearms Safety Instructor



Teaching hunter education is a great way to further your enjoyment of the outdoors and give something back to future generations of hunters.



Currently, more instructors are needed.
Go to mndnr.gov/safety/instructors to get started!

GENERAL HUNTING INFORMATION

The following are general hunting regulations. Regulations for specific game species follow:

HOW DO I LEGALLY TRANSPORT MY FIREARM?

A person may not transport a firearm, including a handgun, in or on a motor vehicle unless the firearm is:

- unloaded* and fastened in a case so that no part of the firearm is exposed (a holster is not a legal case);
- unloaded* and in the closed trunk of a motor vehicle; or
- carried under a permit to carry a pistol or handgun.

Under the following circumstances, a person may transport unloaded, uncased firearms (excluding pistols) in a motor vehicle, including ATVs:

- while at a shooting range with permission
- while lawfully hunting on private or public land or while travelling to or from a site the person intends to hunt or trap or has lawfully hunted that day.

Firearms must be transported unloaded and cased:

- within Anoka, Hennepin, or Ramsey counties.
- within the boundaries of a home rule, charter, or statutory city with a population of 2,500 or more.
- on school grounds
- as otherwise restricted in game refuges, shining, thermal imaging or night vision laws.

* Unloaded means a firearm without ammunition in the barrels or magazine, if the magazine is in the firearm. A flintlock ignition is unloaded if it does not have priming powder in a pan. A percussion ignition muzzleloader is unloaded if it does not have a percussion cap on a nipple.

CAN I SHOOT FROM MY VEHICLE?

No person may take a wild animal with a firearm or bow from a motor vehicle, except hunters with a disability permit. See page 25.

HOW DO I LEGALLY TRANSPORT MY BOW?

Archery bows and crossbows may be transported uncased in a motor vehicle but the bow cannot be armed with a bolt or arrow.

CAN I HUNT WITH A HANDGUN?

Persons age 18 or older may carry a handgun to hunt or target shoot.

Persons under age 18 who meet firearms safety requirements (page 35) may carry handguns for hunting under the supervision of a parent or guardian.

Unless licensed to carry a concealed weapon, a person may not possess a firearm while bow hunting for deer.

A person may take bear and elk by archery while in possession of a firearm.

Persons with a permit to carry a concealed weapon may carry their handguns uncased and loaded while hunting and while traveling to or from hunting locations by motor vehicle.

See page 30 for information about possessing firearms while using artificial lights.

CAN I HUNT WITH A CROSSBOW?



- Persons age 60 and over with a valid archery license may take deer or turkey during the respective regular archery seasons.
- Persons hunting under a regular firearms license may take deer, bear or turkey during the respective firearms seasons.
- Disabled persons with a valid permit and archery license may also hunt with crossbows or use a bow with a mechanical device that draws, releases, or holds the bow at full draw (page 61).

Otherwise, a person may not hunt with or possess a crossbow in a motor vehicle during any hunting season unless it is not armed with a bolt or arrow.

IF I'M NOT HUNTING DEER, CAN I POSSESS A FIREARM DURING THE DEER SEASON?

No person may possess a firearm or ammunition outdoors five days before the firearms deer opener and ending the second day after the close of the season where deer may be taken by firearms, except:

- A person hunting big game with a valid firearms big game license in possession.
- Possession is also legal under these conditions:
 - › An unloaded firearm that is cased or in a closed trunk of a motor vehicle.
 - › A shotgun and shells containing No. 4 buckshot or smaller.
 - › A handgun or rifle with .22 caliber short, long, or long rifle, magnum or .17 caliber rimfire cartridges.
 - › Handguns possessed by a person with a permit to carry.
 - › On a target range or under a target range permit issued by a conservation officer.

Note: This section does not apply to the muzzleloader season. Muzzleloaders legal for deer may be possessed only by persons with a muzzleloader or firearms deer license during that season.

WHAT DO “TAKING” AND “POSSESSION” MEAN FOR HUNTERS?

“Taking” means pursuing, shooting, killing, capturing, trapping, snaring, angling, spearing, or netting wild animals; or placing, setting, drawing, or using a net, trap, or other device to take wild animals. Taking also includes attempting to take wild animals or assisting another person in taking wild animals.

“Possession” means game animals are in a person’s possession whether on hand, in cold storage, in transport, or elsewhere.

WHAT ARE PROTECTED ANIMALS?

Protected animals are all birds and mammals that may be taken as authorized during established hunting seasons.

Nongame bird species

Most bird species, including bobwhite quail, swans, hawks, owls, eagles, herons, bitterns, cormorants, loons and grebes may not be taken. Only designated game birds during open hunting seasons and unprotected birds may be taken.

Crows

- Crows may be taken without a license in season or at any time when they are doing or are about to do damage.
- Electronic calls or sounds may be used for crow hunting.
- Crows may be taken with a legal firearm (shotgun not larger than 10 gauge, rifle, or handgun), bow and arrow, or by falconry.

Mammals

- All mammals for which hunting seasons are established in these regulations are protected mammals, but may be taken as authorized.
- There is no open season on caribou, antelope, lynx, wolverine, cougar, wolf, moose or spotted skunk (“civet cat”).
- A person may not export or import a live coyote into the state unless authorized by the Commissioner.

Taking protected species

All protected species must be killed before being removed from the site where taken.

WHAT ARE UNPROTECTED ANIMALS?

- Unprotected birds include: house sparrows, starlings, common pigeons, Eurasian collared dove, chukar partridge, quail, other than northern bobwhite, and monk parakeets may be taken at any time.
- Unprotected mammals include: weasels, coyotes, gophers, porcupines, striped skunks. Mammals for which there are no closed seasons or other protection are also unprotected.

- Unprotected birds and mammals may be taken in any manner, except with the aid of artificial lights or by using a motor vehicle to drive, chase, run over, or kill the animal.
- Poisons may be used only when the safety of humans and animals is ensured and in accordance with state and federal restrictions.

Do I need a license to hunt unprotected species?

No. Residents and nonresidents are not required to have a license to hunt unprotected species including coyote. Nonresidents do not need a furbearer hunting license in addition to their small game license to hunt fox.

HUNTING WITH DISABILITIES

I HAVE A DISABILITY. CAN I GET A SPECIAL PERMIT TO HUNT FROM A VEHICLE?

 Yes. A disabled person who has the appropriate permit may take a wild animal with a firearm or by archery from a motor vehicle.

What does the permit allow?

Except in bucks-only areas, a disabled person with a permit to shoot from a stationary motor vehicle may take a deer of either sex without an antlerless permit. Other members of the hunting party may not shoot antlerless deer for the disabled person.

How do I get a permit?

Permits to shoot from a stationary motor vehicle may be issued by DNR Enforcement to a person who has a permanent physical disability that is more substantial than discomfort from walking.

Who qualifies for permits?

The permit recipient must: be unable to step from a vehicle without aid of a wheelchair, crutches, braces, or other mechanical support or prosthetic device; or be unable to walk any distance because of a permanent lung, heart, or other internal disease that requires the person to use supplemental oxygen to assist breathing.

Do I need to get my disability verified to get a permit?

Yes. The permanent disability must be verified in writing by a licensed physician, certified nurse practitioner or certified physician's assistant acting under the direction of a licensed physician or chiropractor. In addition to providing the medical evidence, the applicant must possess a valid disability parking certificate or license plates issued by the Department of Public Safety.

How do I apply?

Permit applications are available from any DNR regional office or by calling the information numbers on page 122.

Are there other permits or exceptions for disabled hunters?

Yes. More information is available on the following pages:

- Crossbows: See pages 59 and 61.
- Special Seasons: See page 68.
- Blinds at some major WMAs: See page 101.
- Deer Stands, Agassiz, Rydell, Minnesota Valley and Big Stone NWR: See pages 116-118.
- Muzzleloader scope permit, page 87.

WHAT ARE THE RESTRICTIONS ON USING OFF-HIGHWAY AND ALL-TERRAIN VEHICLES?*

A person may not intentionally operate an off-highway vehicle (OHV):

- in most wildlife management areas, a state park, or a scientific and natural area, except as authorized in this booklet;
- in unfrozen public waters (lakes, rivers, streams and certain wetlands), or in calcareous fens;
- on a trail on public land that is designated or signed for non-motorized use only;
- on areas within public lands that are posted or where gates or other clearly visible structures are placed to prevent unauthorized motorized vehicle access; or
- shoot at a wild animal from an OHV.

* ATVs are defined for the purposes of these regulations as all vehicles not requiring Minnesota Department of Public Safety licensing, including trail bikes, 3-wheelers, 4-wheelers, 6-wheelers, tracked vehicles, and other similarly manufactured or homemade vehicles.

ARE THERE SPECIAL RESTRICTIONS ON OFF-HIGHWAY VEHICLE USE DURING DEER SEASON?

To reduce disturbance during the prime deer hunting times, operation of off-highway vehicles and snowmobiles is restricted during the regular firearms deer season:

Licensed deer hunters

Licensed deer hunters must not operate an off-highway vehicle or snowmobile on public or private property in an area where their license is valid except:

- Before legal shooting hours (½ hour before sunrise)
- From 11am until 2pm.
- After legal shooting hours (½ hour after sunset).
- On property they own.
- On private property with the landowner's permission.
- Under a permit issued by a conservation officer in an emergency or other unusual situation.

Motor vehicles licensed for and being operated on public highways, or farm tractors being used for agricultural purposes, are exempt from this restriction.

Recreational OHV riders

During the A deer season, OHV trails and routes on state forest lands are closed to ALL recreational off-highway vehicle riding (ATV, OHM, and ORV and snowmobiles) where deer may be taken by rifle (see fold-out map):

- Series 100 permit areas—November 5-20,
- Portions of Series 200 permit areas—November 5-13,
- Forest roads remain open to OHV use.

OHV operation in parks, refuges, and other managed areas

ATVs and snowmobiles are not allowed in state parks, national wildlife refuges (see page 115), scientific and natural areas, or most wildlife management areas (see page 96). ATV use is regulated in state and national forests. (See rules on using public lands, pages 107–111.)

Additional regulations on OHV operation can be found on the following pages:

- OHV operation on WMAs, pages 100-101
- OHV operation on state forests, pages 107-109
- Motor vehicles on federal lands, page 115-120

WHEN CAN I TRAIN MY DOG ON PUBLIC LAND?

Dogs may not be trained on DNR administered lands from April 16 to July 14. At other times a person training a dog afield and carrying a firearm may only have blank cartridges and shells in possession when the season is not open for any game bird, except by permit.

DOGS PURSUING BIG GAME

No persons may allow their dog to chase or kill big game.

Between January 1 and July 14, a dog that is observed wounding, killing, or pursuing in a way that endangers big game may be killed by any person. A peace officer or conservation officer may kill a dog that endangers big game at any time of the year. The officer or person is not liable for damages for killing the dog.

Important: Other hunting seasons are open before, during, and after the deer season. Many hunters use dogs to hunt upland game, waterfowl, rabbits, raccoons, foxes, and coyotes. Dogs may not be shot if seen pursuing big game during the fall hunting seasons, except by a conservation or peace officer.

HUNTING WHILE UNDER THE INFLUENCE

You may not hunt or be afield with a loaded or uncased firearm or an uncased bow while under the influence of a controlled substance or with a blood-alcohol level of .08 or higher.

WANTON WASTE

A person may not wantonly waste or destroy a usable part of a protected wild animal.

CAN I USE WIRELESS DEVICES TO TAKE GAME?

- No. Using walkie talkies, cell phones, remote control or other radio equipment, including drones, to take big game or small game is unlawful.
- Dog training collars are allowed.
- Motorized decoys controlled by remote may be used for taking migratory waterfowl or mourning doves where allowed.
- A remote controlled animal noise caller can be used for crows, furbearing animals and unprotected animals.

GAME FOR CONSUMPTION AT FUND RAISING EVENTS

Nonprofit organizations may charge a fee for admission to fundraising events when lawfully taken and possessed big game and small game (excluding migratory game birds that cannot be sold under federal law), is donated to the organization and is served for consumption on the premises where the fundraising event is held. Records of donations must be kept for 2 years.

CAN I GIVE GAME I HARVEST AS A GIFT?

Yes, but a receipt containing: name and address of the owner; name and address of the recipient, date of transfer, description of the gift (for example: "Three 1-pound venison steaks") and the license number must remain with the gift.

CAN SOMEONE STORE MY GAME OR PELTS FOR ME?

Yes, but a person who stores protected wild animals for you must plainly mark the package, in ink, with your name and address, your license number, and the number and species in the package.

I FOUND A CAR-KILLED ANIMAL. CAN I KEEP IT?

Yes, but you must have a permit to possess protected wild animals, including deer, that have been killed by a vehicle. Permits are available from conservation officers and many local law enforcement agencies. See page 123 for contact information.

HUNTER/TRAPPER HARASSMENT PROHIBITED

A person may not prevent or disrupt another person from taking or preparing to take a wild animal. A person may not disturb wild animals with the intent to prevent or disrupt another person from hunting. Placing bait for the purpose of preventing or disrupting another person from lawfully hunting deer would be considered unlawful under the hunter harassment laws.

WHAT PARTS OF ANIMALS MAY LEGALLY BE BOUGHT OR SOLD?

A person may possess, transport, buy, or sell these parts of lawfully taken game animals except for migratory game birds, which cannot be bought or sold:

- bones (including skulls)
- sinews
- hides
- hooves
- teeth
- claws
- antlers

In addition, the flesh of lawfully taken beaver, muskrat, raccoon, rabbits, and hares may be bought, sold, and transported at any time.

A person may not sell meat or organs, including bear gall bladders, and may not sell bear paws unless attached to the hide.

Who can legally buy and sell pelts?

A hunter or trapper may sell the pelts of lawfully taken furbearers only to a licensed fur buyer. A person may not buy raw furs without a fur buyer's license, except a fur manufacturer or licensed taxidermist may buy raw furs from a licensed fur buyer.

IS ANYONE ALLOWED TO HUNT OUTSIDE OF STATE ESTABLISHED DEER SEASONS?

Indian bands may be hunting big game by firearms before and after state firearms seasons.

- Members of the Fond du Lac band may hunt big game from late September until mid-December in the 1854 ceded territory (Cook, Lake, eastern and southern St. Louis, most of Carlton, and extreme northern Pine counties).
- Members of bands signatory to the 1837 Treaty (east-central Minnesota from Pine and Chisago counties west to the Mississippi River) may hunt deer after Labor Day through December.

WHAT SHOULD I DO IF THERE'S AN ACCIDENTAL SHOOTING?

A person who shoots and injures another person with a firearm, or believes that another person might be injured, and any witnesses to a shooting, must immediately investigate the extent of the person's injuries and give reasonable assistance, including calling law enforcement or medical personnel to the scene.

CAN I LEGALLY USE LIGHTS TO LOOK AT DEER?

With a firearm or bow

A person may not cast artificial light onto a highway or into a field, woodland, or forest to locate or take a wild animal while possessing either individually or as one of a group, a firearm, bow or other implement that could be used to take big game, small game or unprotected species.

Shining lights generally

Shining is allowed for two hours after sunset without implements to take wild animals. From two hours after sunset until sunrise, no person may cast artificial light on a highway or into a field or forest to locate a wild animal.

A person may not cast artificial light on land that is marked with signs prohibiting the shining of lights. The signs must: 1) display letters that are at least 2 inches in height and state "no shining" or similar terms; and 2) be placed at intervals of 500 feet or less along the boundary of an area.

A person may not cast an artificial light onto fenced agricultural land or a residential property or building sites from a motor vehicle.

Exceptions

Without a firearm or a bow, a person who is on foot may use a handheld artificial light to retrieve wounded or dead big game animals.

A person taking raccoons or tending traps in accordance with all other regulations in this booklet. (See pages 41 and 49.)

A person hunting for coyote or fox from January 1 to March 15 may use an artificial handheld light under all of the following conditions:

- While on foot and not within a public right of way
- Using a shotgun
- Using a calling device
- Not within 200 feet of a vehicle

It is not a violation of this law to use laser range finders, shine lights without a firearm while doing any agricultural, safety, emergency response, normal vehicle operation or occupational-related activities or recreational activity, including snowmobiling, not related to spotting, locating or taking a wild animal.

CAN I USE NIGHT VISION EQUIPMENT WHEN HUNTING?

A person may not possess any kind of night vision or thermal imaging equipment while taking wild animals or while possessing a firearm, bow, or other implement that could be used to take wild animals.

This regulation does not apply to:

- a firearm that is unloaded, cased, and in the closed trunk of a motor vehicle; or
- a bow that is cased or unstrung, and in the closed trunk of a motor vehicle.

If the vehicle does not have a trunk, the firearm or bow must be placed in the rearmost location of the vehicle.

CAN I USE A DRONE WHEN HUNTING?

Drones cannot be used to take big game or small game. It is also illegal to harass hunters, trappers or anglers with a drone.

ENFORCEMENT

- DNR conservation officers and other peace officers may arrest, without a warrant, any person detected in the actual violation of wildlife, fish, or water laws and may enter any lands to carry out these duties.
- No person may hinder, resist, or obstruct an enforcement officer or authorized DNR agent in the performance of official duties.
- A person must allow inspection in the field of firearms, licenses, wild animals, motor vehicles, boats, or other conveyances used while taking or transporting wild animals.
- Wild animals that are unlawfully taken, bought, sold or possessed may be seized and confiscated. The person may be liable for wildlife restitution in addition to criminal fines. Personal property such as firearms, traps and archery equipment that were unlawfully used may be seized and confiscated.

BLAZE ORANGE REQUIREMENTS

- Hunter safety is a priority. Blaze orange has helped make hunting one of the safest sports/activities.
- Blaze orange is generally required while hunting or trapping, but there are a number of exceptions (see chart below).
- Blaze orange camouflage patterns are allowed and must be at least 50 percent blaze orange within each square foot.

BLAZE ORANGE REQUIREMENTS WHILE HUNTING:

IS IT REQUIRED:

DURING A FIREARMS DEER SEASON:

The visible portion of a person's cap and outer clothing above the waist (excluding sleeves and gloves) must be blaze orange.

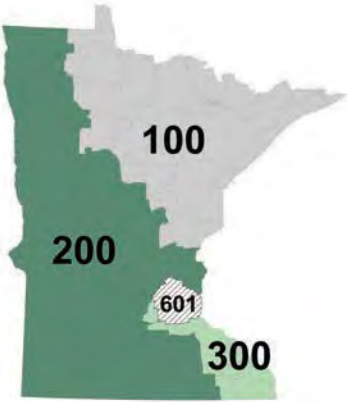
Hunt or trap in an area where deer may be taken by firearm.....	Yes
Early antlerless deer season (deer permit areas 346 and 349).....	Yes
Special youth firearms deer season (see page 34 for specific areas).....	Yes
Hunt during the muzzleloader deer season	Yes
Area open only to archery hunting (no firearms hunting allowed)	No
Hunting migratory waterfowl while on the water or in a stationary location	No
Trapping while on the water	No
Hunting bear	Yes

NOT DURING A FIREARMS DEER SEASON:

The visible portion of at least one article of clothing above the waist must be blaze orange.

Hunting small game	Yes
Hunting turkey.....	No
Hunting migratory birds	No
Hunting raccoon, coyote, fox, wolf, bobcat.....	No
Trapping furbearers, or taking small game by falconry.....	No
Taking small game while archery deer hunting in a stationary location	No
Hunting bear	No

Season	Date
Firearm Option Statewide (A)	
100 Series	Nov. 5-20
200 Series	Nov. 5-13
300 Series	Nov. 5-13
Firearm Option Late Southeast (B)	Nov. 19-27
Muzzleloader	Nov. 26-Dec. 11
Metro Deer Management Area (601) (Any 2016 firearms or muzzleloader.)	Nov. 5-27
Youth Season and Early Antlerless (See pages 34 and 71.)	Oct. 20-23



Consult the deer regulations section for restrictions within the dates in the box or see the large fold-out Deer Zone/Area Map (available anywhere hunting licenses are sold) for additional details.

YOUTH HUNTING INFORMATION

YOUTH SMALL GAME HUNTS

Other Special Hunts (April) Mentored youth and adult turkey hunts are tentatively scheduled for April 2017. Visit mndnr.gov/discover for information.

Youth Waterfowl Day (September) Waterfowl information will be announced through news releases and in the Waterfowl Hunting Synopsis, available in mid August.

Take-a-Kid Hunting Weekend (September 24-25) Adult residents accompanied by a youth under age 16 may hunt small game without a license, according to regulations.

Mentored Upland Bird Hunt (October) Partnering with Pheasants Forever, and Ruffed Grouse Society, the DNR is offering mentored upland bird hunts to introduce youth, adults and families to upland bird hunting. Applications will be available through September 7 online at: mndnr.gov/discover

SPECIAL YOUTH DEER HUNTS See page 36 for a list of hunts.

YOUTH DEER HUNT REGULATIONS

All participating youth must attend a mandatory orientation prior to the hunt (details will be included in notices to successful applicants). An adult mentor, who may not hunt, must accompany participants during the orientation and the hunt. Each person must apply at an ELS agent or the DNR License Center at 500 Lafayette Road in St. Paul. Group applications and party hunting are not allowed. A drawing will be held if applications exceed available permits for each hunt. Unsuccessful applicants will receive preference for future youth hunt lotteries of the same type. Applicants may only apply for one youth archery hunt and one youth firearms hunt. Participation in a youth hunt does not affect one's eligibility to participate in the regular deer seasons, but harvested deer count against a youth's annual statewide bag limit. The application deadline is August 19th.

YOUTH FIREARMS DEER HUNTS

Applicants for youth firearms special deer hunts must be 12–15 years old at the time of the hunt. Participants must have a firearms safety certificate and must obtain a license for taking deer by firearms, valid for any zone or season option, by the beginning date of the respective hunt. Blaze orange requirements are in effect in areas open during firearms youth deer hunts. The rifle-shotgun boundary is in effect (see back of large deer zone map, available separately).

YOUTH ARCHERY HUNTS

Applicants for special youth archery hunts must be 12-17 years old at the time of the hunt. Hunters must obtain a license for taking deer by archery at least one day prior to the start of the hunt.

Sand Prairie WMA (Sherburne County)

Open during the regular archery season for youths 10 through 17. Regular archery deer rules apply.

SPECIAL YOUTH DEER SEASON

Youth age 10-15 may take either-sex deer by firearms Oct. 20-23 in the following areas: 101, 105, 111, 114, 201, 203, 208, 209, 256, 257, 260, 263, 264, 267, 268, 338, 339, 341, 342, 343, 344, 345, 346, 347, 348, 349 and 601. Participant numbers are not limited and there is no special permit.

The following regulations apply to this hunt:

- An adult parent/guardian/mentor 18 or older must accompany the youth hunter at all times during the hunt. The adult does not need to be licensed.
- Blaze orange requirements apply to all hunters, trappers and adult mentors in areas open during this season.
- The accompanying adult cannot hunt and party hunting is not allowed (youth must tag their own deer), except in early antlerless zones with the correct license.
- Youth 12 years of age and older must have a firearm safety certificate or apprentice hunter validation. Participating youth must possess a valid firearm deer license. Youth age 10, 11, and 12 must possess a free license.
- The bag limit is **one** deer only. Youth may use their regular license or a bonus permit if they take an antlerless deer, regardless of the management designation.
- Bucks must be tagged with the youth's regular license.
- Participation does not affect eligibility for the regular deer season; however, the harvested deer counts against the annual bag limit for that area.

YOUTH HUNTING LICENSES

Free or reduced price individual youth licenses are available for residents and nonresidents under age 18 for firearms deer, archery deer, muzzleloader deer, and small game (see page 10-16). The individual youth firearms license is valid during the Statewide (A) and Late Southeast (B) season but not the Muzzleloader Season. There is an issuing fee associated with licenses, including some that are free.

Resident and Non-Resident Youth Firearms Safety Certificate and License Requirements						
Age	9 years old and younger	10 years old	11 years old	12 years old	13 years old	14 & 15 years old
Firearms Safety or Apprentice Hunter Validation (4)						
Firearms Safety or Apprentice Hunter (4)	Not Required	Not Required	Not Required	Required: big game, turkey, Not required: small game	Required	Required
Licenses Free or reduced price hunting and trapping licenses may be available for youth 17 and younger (see pages 10–16)						
Big Game	May Not Hunt	Required (1,2)	Required (1,2)	Required (1)	Required (1)	Required
Small Game	May hunt Not Required (1)	Not Required (1)	Not Required (1)	Not Required (1)	Not Required (1)	Required Stamps (8)
Wild Turkey	May hunt Required (3,6)	Required (3,6)	Required (3,6)	Required (3,6)	Required (1)	Required
Trapping License	May trap Not required	Not required	Not required	Not required	Required (7)	Required (5,7)

- (1) Must be accompanied by parent or guardian, the accompanying parent or guardian must be licensed if assisting the youth hunter
- (2) Must be under direct supervision and within immediate reach of parent or guardian and possess free license
- (3) If the youth hunter doesn't have firearms safety the accompanying parent or guardian must have firearm safety
- (4) See Apprentice Hunter information on page 18.
- (5) Small game license also required for trapping
- (6) Must be accompanied by parent or guardian, parent or guardian does not need to be licensed if they do not possess or shoot a firearm or bow
- (7) Trapping training required, see page 47 for more information
- (8) Federal duck stamp required for hunting waterfowl, no state duck stamp required for residents, no pheasant stamp required for residents or non-residents. State waterfowl stamp required for nonresidents.

2016 Special Youth Deer Hunt Schedule

Area Name	Type	County	Area No.	Dates	No. of Permits	Bag Limit*	Orientation
Afton State Park	Firearms	Washington	951	11/5 to 11/6	25	2	Oct. 15
Banning State Park	Firearms	Pine	965	10/29 to 10/30	6	1	Oct. 28
Blue Mounds State Park	Firearms	Rock	966	11/19 to 11/20	10	1	Nov. 18
Buffalo River State Park	Firearms	Clay	959	11/5 to 11/6	14	1**	Nov. 4
Camden State Park	Firearms	Lyon	967	10/29 to 10/30	15	2**	Oct. 28
Camp Ripley Youth Archery	Archery	Morrison	950	10/8 to 10/9	175	1	Oct. 7 or 8
Itasca State Park	Firearms	Clearwater	961	10/15 to 10/16	75	2	Oct. 8 or 14
Kilen Woods State Park	Firearms	Jackson	963	10/22 to 10/23	6	1	Oct. 21
Lake Alexander Preserve	Archery	Morrison	955	10/8 to 10/9	20	1	Oct. 7
Lake Bemidji State Park	Firearms	Beltrami	954	10/21 to 10/23	20	2	Oct. 20
Lake Shetek State Park	Firearms	Murray	968	11/19 to 11/20	12	2***	Nov. 18
Rydell National Wildlife Refuge	Firearms	Polk	957	10/22 to 10/23	15	1	Oct. 21
St. Croix State Park	Firearms	Pine	956	10/29 to 10/30	90	2	Oct. 22 or 28
Savanna Portage State Park	Firearms	Atkin	958	10/29 to 10/30	25	2	Oct. 28
Sibley State Park	Firearms	Kandiyohi	952	10/29 to 10/30	10	1	Oct. 28
Tettegouche State Park	Firearms	Lake	960	10/29 to 10/30	10	1	Oct. 28
Zippel Bay State Park	Firearms	Lake of the Woods	953	10/22 to 10/23	20	2	TBA

Bonus permits may be used to tag antlerless deer at all hunts. Application deadline is Aug. 19. Bag limit is either sex unless noted.

** Antlerless only
*** Earn-a-buck

YOUTH ANTLERLESS PRIVILEGE IN LOTTERY DEER AREAS

Residents and nonresidents under the age of 18 may take a deer of either sex in lottery deer areas without having to apply for or obtain an either-sex permit. Youth age 10 to 17 should not apply for an either sex permit.

Only the youth licensee may take and tag an antlerless deer in a lottery or youth-only antlerless deer area without an either-sex permit. Other members of the hunting party cannot take antlerless deer for the youth. **Youth may not tag antlerless deer taken by another individual. Youth hunters must take and tag their own antlerless deer. Important: There is no youth antlerless privilege in Bucks-only deer areas.**

FIREARMS SAFETY TRAINING

Demand for Firearms Safety Training Classes is high, and many classes fill very rapidly or have waiting lists. Finding a class well in advance of the hunting season is highly recommended. Youth may attend a class at age 11. Information on classes can be found online at mndnr.gov



FEDERAL AID IN WILDLIFE RESTORATION

Minnesota's rich outdoor heritage is enjoyed by all.

When you purchase a rifle, ammunition, archery equipment, and other sporting gear, you pay a federal excise tax and import duties. Since 1937, this money has been collected by the federal government and redistributed to the states using a formula based on hunting license sales and the state's land area. These funds support projects, habitat management, Wildlife Management Areas, technical guidance, population management, wildlife inventory and surveys, wildlife land acquisition, and hunter education, recruitment and retention.

FYI...

Youth and Small Game Hunting

Did you know that resident youth under age 13 are allowed to hunt small game without a firearms safety certificate? The only requirements are that they be accompanied by a parent or guardian. You as a responsible parent are the best judge of when your child is mature enough to safely handle firearms and go hunting.

SMALL GAME

Important Dates:

See hunting and trapping season chart, pages 43-44.

A license year runs from March 1 through the end of February.

What license do I need to hunt small game?

- All residents and nonresidents, 16 and older, must have a valid small game license in possession to take small game. Residents may hunt small game without a license on land they occupy as their principal residence. There are also exemptions for military personnel, see page 19.
- Stamps are required to take ducks, geese and pheasants. See page 20.
- A nonresident must have a nonresident furbearer hunting license and a nonresident small game license to take raccoon and bobcat. A nonresident furbearer hunting license is not required to take fox and coyote. However, a small game license is still required to take fox and other small game.

What is HIP certification?

Minnesotans who hunt migratory birds--not just ducks and geese, but woodcock, snipe, rails and mourning doves too--must become "HIP"-certified when they purchase a small game or sports license. It's free and takes a very short time.

"HIP" stands for Harvest Information Program, that helps biologists manage migratory game birds. To comply, hunters must identify themselves as migratory bird hunters and answer several questions about their hunting during last year's season. Please make sure you are signed up for "HIP" when purchasing a small game or sports license. The license will have the words "HIP Certification" listed.

Important: If you find a dog in a trap, or if your dog was caught in a trap—please contact your local Conservation Officer and report the incident. Please see page 123 for information on how to locate your local Conservation Officer.

HOW TO RELEASE A DOMESTIC ANIMAL FROM A BODY GRIPPING (RACCOON) TRAP

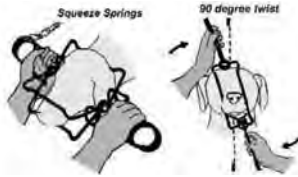
Although an uncommon occurrence domestic animals have at times been accidentally caught in body gripping traps set for raccoons and other similar sized fur animals. Sadly in most cases, the reason that animals were ultimately lost was due primarily to a lack of familiarity with these devices by the person attempting to free the animal. This handout is an attempt to educate the outdoor enthusiast in the proper method of releasing an accidentally caught animal.

Do not attempt to pry the jaws apart as the springs will prevent the trap from being forcefully opened in this manner in most cases,

If a domestic animal is accidentally captured in a body gripping trap- don't panic. The animal can be safely released in a very short period of time if you follow these simple steps and remain rational.

Step One: Remain Calm and speak soothingly to the animal. This will help reassure the animal and make your job easier.

Step Two: Taking a spring in each hand squeeze the springs enough that you can twist the trap so the trap jaws are not placing pressure on the animal's windpipe.



This virtually eliminates the chances of the animal being lost and provides a considerable amount of time to release the animal. The animal can now breathe freely which helps to calm both the animal and the aide.

Step Three: Squeeze together one of the springs using both hands if necessary until you're able to fasten the safety hook over the spring.

Step Four: Repeat the same process for the other spring. Release animal.



Lock Springs by Hand

Zip Tie Method

MTA has developed light weight Body Gripper Release Kits complete with photo instructions that can easily be stored in the pocket of your hunting vest. These Kits utilize heavy-duty nylon zip ties (cable ties) to quickly compress the springs with minimal effort in the case of an accident. If you or your sporting club or organization would like to secure one of these kits or to learn more about trapping and release techniques specifically, please do not hesitate to contact us.



Minnesota Trappers Association
www.mntrappers.org

SMALL GAME HUNTING

GENERAL RESTRICTIONS

Do I need blaze orange to hunt small game?

Blaze orange is required for most small game hunting. See page 32.

Party hunting for small game

A “party” is defined as a group of two or more persons maintaining unaided visual and vocal contact with each other while taking non-migratory small game. “Party hunting” means that members of a party may take animals for other members’ limits. A party may lawfully take small game in accordance with the following regulations:

- A member of the party may take more than an individual limit, but the total number of small game taken and possessed by the party may not exceed the combined limits of members of the party.
- Each party member may transport only an individual limit of small game.
- Party hunting is not allowed for migratory game birds (doves, ducks, geese, mergansers, coots, woodcock, rail, sandhill cranes, snipe, and gallinules).

Use of lead shot

- No person may take ducks, geese, mergansers, coots, sandhill cranes or gallinules with lead shot or while having lead shot in possession.
- Lead shot may be used statewide for hunting other small game in accordance with firearms restrictions in this booklet, except in federal Wildlife Refuges and Waterfowl Production Areas.

Prairie chickens

Prairie chicken licenses are allocated to Minnesota residents only by drawing for the hunting season (September 24–October 2). Hunters must have a prairie chicken hunting license; no small game license is required. Applications (\$4) are due Friday, August 19 and may be made online or anywhere hunting and fishing licenses are sold.

Persons who do not have a prairie chicken license may not aid or assist prairie chicken hunters in any way. For example it is illegal for someone without a prairie chicken license to work dogs for someone with a prairie chicken license even if that person is licensed to take other small game. However, party hunting for prairie chickens is legal. That means that licensed prairie chicken hunters can shoot birds for other licensed prairie chicken hunters as long as they are together and they have not exceeded the total number of birds allowed for the party.

Woodcock, rails, snipe, and doves

- State or federal migratory waterfowl stamps are not required to hunt woodcock, rails, snipe, sandhill cranes, or mourning doves.
- Compliance with the migratory bird harvest information program is required (see page 38).
- Shotguns used to hunt these birds must not be capable of holding more than three shells.

Partridge and pheasant

A person may not shoot pheasants or Hungarian partridge with a rifle or handgun other than a .22 caliber rimfire using short, long, or long rifle ammunition. Shotguns used for upland birds may hold more than three shells.

Furbearers

- A person may not disturb the burrow or den of any wild animal between November 1 and April 1, without a permit.
- A person may not take pine marten, fisher, mink, muskrat, beaver, or otter by firearms or archery hunting. However, a firearm may be used to dispatch an animal already taken in a trap.

TRANSPORTATION OF GAME BIRDS

Game birds possessed in the field must be transported as follows:

- Except as noted, all game birds must have a fully-feathered wing attached.
- Turkey, pheasant, and Hungarian partridge may have one leg or a fully-feathered wing attached.
- Doves may be transported fully dressed.

Raccoons

Night Hunting

A person may take raccoons between ½ hr. after sunset and ½ hour before sunrise only in accordance with the following regulations:

- Hunters must be on foot.
- Artificial lights may be used to locate, attempt to locate, or shoot a raccoon only if the raccoon has been treed or put at bay by dogs.
- Rifles and handguns used must be .17 or .22 caliber rimfire (including .22 magnum).
- Shotgun shells may not contain shot larger than No. 4 bird shot.

Other Restrictions

- A person may pursue and tree raccoons with dogs, during the closed season and without a license.
- A person may not take a raccoon in a den or hollow tree, or by cutting down a tree occupied by a raccoon.

Fox and coyote night hunting

A person hunting for coyote or fox from January 1 to March 15 may use an artificial handheld light if they meet ALL of the following conditions—you are:

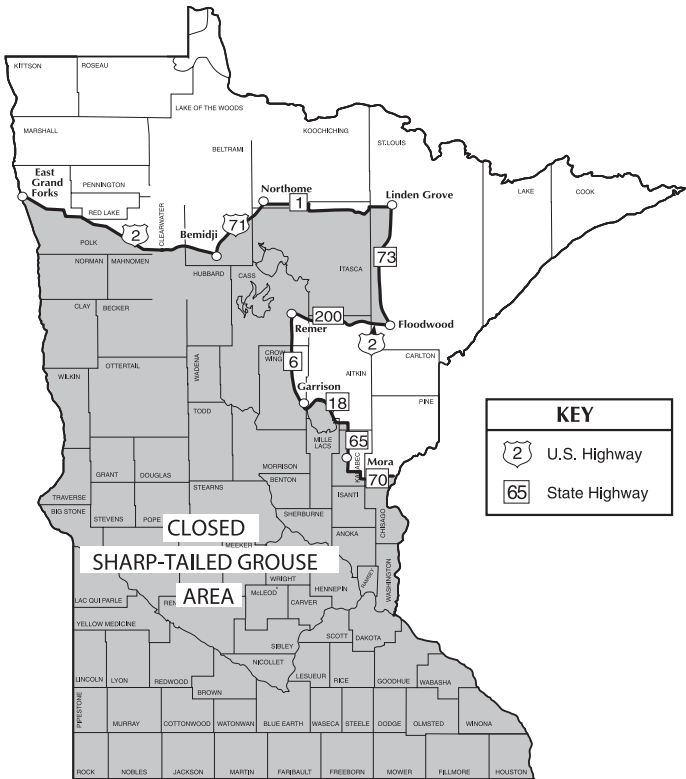
- on foot and not within a public right-of-way,
- using a shotgun,
- using a calling device, and
- more than 200 feet from a vehicle.

Closed sharp-tailed grouse area

The shaded area on the map below is closed to sharp-tailed grouse hunting, except for licensed prairie chicken hunters within their selected zone.

Sharp-tailed grouse/greater prairie chicken study

If you would like to contribute to research on sharp-tailed grouse and greater prairie-chickens in Minnesota, you can donate wings from the birds you harvest to the study. Please email eric.nelson@state.mn.us or call 218-203-4336 for more information before hunting season opens.



2016 Small Game Hunting Seasons

Small Game	Open Season	Daily Limit	Possession Limit	Shooting/Hunting Hours
Cottontail Rabbit and Snowshoe Hare	Sept. 17-Feb. 28	10 combined	20 combined	½ hr. before sunrise to sunset
Gray and Fox Squirrel	Sept. 17-Feb. 28	7 combined	14 combined	
Jack Rabbit	Sept. 17-Feb. 28	1	3	½ hr. before sunrise to sunset
Ruffed and Spruce Grouse	Sept. 17-Jan. 1	5 combined	10 combined	½ hr. before sunrise to sunset
Sharp-tailed Grouse (in open zone)	Sept. 17-Nov. 30	3	6	
Hungarian Partridge	Sept. 17-Jan. 1	5	10	
Pheasant	Oct. 15-Jan. 1	2 roosters (3 roosters Dec. 1-Jan. 1)	6 roosters (9 roosters Dec. 1-Jan. 1)	9am to sunset
Prairie Chicken (by special permit only)	Sept. 24-Oct. 2	2 (season limit)	2 (season limit)	½ hr. before sunrise to sunset
Fall wild turkey	Oct. 1-30	1 (season limit)	1 (season limit)	
Non-Migratory Small Game by Falconry	Sept. 1-Feb. 28	10 rabbits, 7 squirrel, other small game: 3 combined, not to include more than 1 hen pheasant	20 rabbits, 14 squirrel, other small game: 6 combined, not to include more than 2 hen pheasants	½ hr. before sunrise to sunset except pheasants may not be taken before 9am
Mourning Doves	Sept. 1-Nov. 29	15	45	
Sandhill Cranes (NW goose zone)	Sept. 10 - Oct. 16	1	3	
Woodcock	Sept. 24-Nov. 7	3	9	½ hr. before sunrise to sunset
Sora and Virginia Rail	Sept. 1-Nov. 7	25 combined	75 combined	
Common Snipe	Sept. 1-Nov. 7	8	24	
Crow**	Sept. 1-Oct. 31, Dec. 14-31, Jan. 1-15 and March 1-31	No limit	No limit	

*Rabbits, hares, and squirrels may also be taken by trapping. Rabbits and hares may be run by dogs during the closed season without being taken except from April 16 to July 14 or by permit. **Crows may also be taken at any time whenever committing, or about to commit, damage.

2016 Furbearer Hunting and Trapping Seasons				
Trapping		Open Season	Daily, Season, and Possession Limit	Shooting/Trapping Hours
Raccoon, Red Fox, Gray Fox, Badger, Opossum		Oct. 15-Mar 15 (North Furbearer Zone) Oct. 22-Mar 15 (South Furbearer Zone)	No limit	Trap setting and tending hours on all wild animals are 5am to 10pm except traps may not be set or tended for fox, badger, opossum, mink, muskrat, beaver, otter, or raccoon before 9am on opening day within the zone of the respective seasons.
Bobcat (open north of I-94 and US 10 only)*		Nov. 26-Jan. 8	5 (includes hunting limit)	
Fisher and Pine Marten (open north of I-94 and US 10 only)*		Nov. 26-Dec. 1	2 combined (1 fisher and 1 pine marten, or 2 fishers or 2 pine martens)	
Mink and Muskrat (North Furbearer Zone)*		Oct. 29-Feb. 28	No limit	
Mink and Muskrat (South Furbearer Zone)*		Oct. 29-Feb. 28	No limit	
Beaver (North Furbearer Zone)*		Oct. 29-May 15	No limit	
Beaver (South Furbearer Zone)*		Oct. 29-May 15	No limit	
Otter (North Furbearer Zone)*		Oct. 29-Jan. 8	4 statewide	
Otter (South Furbearer Zone)*		Oct. 29-Jan. 8	4 statewide	
Hunting				
Raccoon† and Red / Gray Fox***		Oct. 15-Mar 15 (North Furbearer Zone) Oct. 22-Mar 15 (South Furbearer Zone)	No limit	Day or night except not before 9am on opening day**
Badger, Opossum		Oct. 15-Mar 15 (North Furbearer Zone) Oct. 22-Mar 15 (South Furbearer Zone)	No limit	½ hr. before sunrise to sunset except 9am to sunset opening day
Bobcat (open north of I-94 and US 10 only)*		Nov. 26-Jan. 8	5 (includes trapping limit)	½ hr. before sunrise to sunset
Coyote, Striped Skunk & Other Unprotected		Continuous	No limit	See page 24.

* Furbearer Zone maps are on page 49.

** Between ½ hr. after sunset and ½ hr. before sunrise raccoon hunters must be on foot and may use an artificial light to locate, attempt to locate, or shoot a raccoon only if the raccoon has been treed or put at bay by dogs.

*** Foxes may be run by use of dogs during the closed season without being taken, except from March 16 to July 14.

† Raccoons may be run by the use of dogs during the closed season, without being taken, and without a license.

COYOTE HUNTERS—KNOW YOUR TARGET!

Wolf and Coyote Identification

Wolves have been mistakenly shot outside Minnesota's primary wolf range because hunters thought they were coyotes. Wolves were once restricted to the northern part of Minnesota, but they have expanded their range and could show up in any part of the state. Do not assume that because you are outside Minnesota's primary wolf range that the animal in your sights is a coyote. Wolves and coyotes are closely related, but are well distinguished by their difference in size and physical characteristics. Shooting a wolf because you think it is a coyote is illegal and punishable by Minnesota game and fish laws.



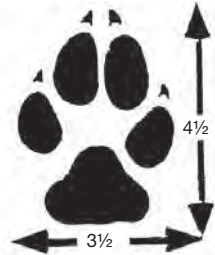
Always Know Your Target!

GRAY WOLF (*Canis lupus*) AKA—Timber wolf

Height: 30 inches average. Length: 5½ feet. Weight: 50–110 lbs.
Color—shades of gray or tan, sometimes black, rarely white.



Photo: Jenni Bidner/Wildlife Science Center

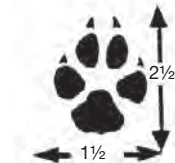


COYOTE (*Canis latrans*) AKA—Brush wolf.

Height: 18 inches maximum. Length: 3 feet. Average weight: 25–35 lbs.
Color—all shades of gray, tan, buff, rarely black or white.



Photo: USFWS



WALK-IN ACCESS PROGRAM 2016-2017

Walk-in Access (WIA) provides public hunting on private land and compensates landowners for providing that access. Through WIA, nearly 23,000 acres of private land will be open for public hunting at 200 sites in western and south central Minnesota from Sept. 1 to May 31.



Scan this code with your smart phone for more on WIA.

Validation required

Hunters must have a Walk-in Access Validation (ELS Privilege Code 190; \$3.00) to legally access WIA land. WIA Validations are available at ELS license vendors. This validation also allows the DNR to create a database of hunters who use WIA areas to help us further develop a long-term program. Currently, modest revenue to support the program comes from a surcharge on nonresident hunting licenses and hunter donations of \$1, \$3 or \$5.

Maps available

Visit the WIA website at www.mndnr.gov/walkin for a printable atlas of WIA sites by county, aerial photos of each site, and interactive maps such as Google Earth, Google Maps and DNR Recreational Compass. GPS and GIS downloads are also available. Printed copies of the 2016 WIA Atlas are available at area DNR Wildlife offices, SWCD offices and local commerce and tourism outlets in the 46-county WIA area.

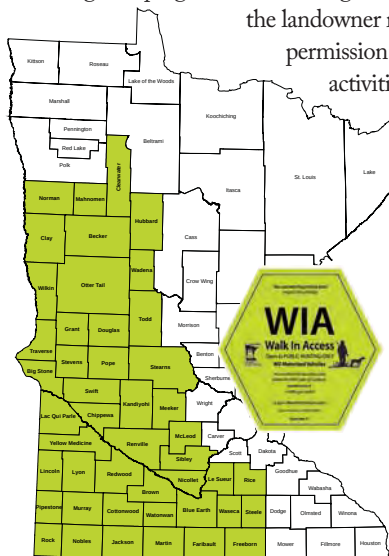
Uses of WIA land

WIA sites are for public hunting only. Individuals with a WIA Validation can hunt during legal hunting hours, during open hunting seasons, with no landowner contact necessary from Sept. 1 to May 31. No target practice, trapping, dog training, camping, horseback riding or fires are allowed by the public. However, the landowner retains the right to engage in, or give permission to engage in, those and other limited activities that do not impede public hunting.

Parking is along roads or in designated parking areas—be sure vehicles do not block field entrances. No vehicles or OHVs are allowed on WIA sites. DNR conservation officers will address trespass and hunting violations.

More information

Landowner participation is crucial to the success of this program. Please be respectful of the land and follow the WIA Code of Conduct. The Code can be found at www.mndnr.gov/walkin



TRAPPING

Become a better trapper. Review Best Management Practices for trapping in the United States online at: mndnr.gov/trappingBMP

LICENSE REQUIREMENTS

- All residents and nonresidents, 16 and over must have a small game and trapping license to take small game (including furbearers) with traps. Persons may trap without a small game license on their own land if they occupy it as their principal residence but that person may still need a trapping license.
- Residents age 13 through 17 must have a junior trapping license and residents age 18 through 64 must have a regular trapping license to trap. Residents age 65 and over must have a regular or reduced-fee trapping license. Residents under age 13 do not need a trapping license.
- Fisher, otter, bobcat, or pine marten taken by a resident under age 5 must be included in the limit of the accompanying parent or guardian.
- Nonresidents may trap only on land they own in Minnesota with nonresident trapping and small game licenses.
- Lifetime sports or small game license holders who plan to trap are required to have a free trapping endorsement on their renewal.

TRAPPER EDUCATION

Persons born after December 31, 1989, who have not been issued a trapping license in a previous license year may not obtain a trapping license without a trapper education certificate. The Minnesota Trappers Association conducts trapper education courses statewide, free of charge to the participants, and issue certificates that satisfy this requirement.

Contact the MTA at www.mntrappers.org for class information. These courses include a mandatory field training portion that must be completed before certification. Please plan to take courses well in advance of the fur trapping season.

Important: Use caution when setting traps.

Other outdoor enthusiasts are afield with dogs during trapping seasons. Trappers must set and tend traps in strict adherence to all regulations, and take great care to avoid accidentally capturing dogs. If you find a dog in a trap, or if your dog is caught in a trap—please contact your local Conservation Officer and report the incident. Please see page 123 for information on how to locate your local Conservation Officer.

TRAP AND SNARE IDENTIFICATION

You may not set or place a trap or snare, other than on your own property, unless the following information is affixed: 1) your driver's license state and number; or 2) your Minnesota identification card number; or 3) your name and mailing address; or 4) Your MNDNR number.

This information must remain legible while the trap or snare is on land or in water.

Note: From April 1 to August 31, the trap identification provisions listed above do not apply to traps set for the taking of unprotected wild animals.

TRAP SIZE AND DESIGN

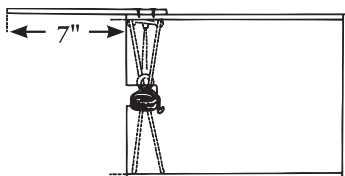
Modified trapping regulations are in place in the lynx management zone. See pages 53 and 54.

A person may not set, place, or operate:

- any foot or leghold trap with a jaw opening greater than $8\frac{3}{4}$ inches;
- any body-gripping trap with a jaw opening greater than $7\frac{1}{2}$ inches, except as a waterset;* or
- any body-gripping trap with a jaw opening greater than $6\frac{1}{2}$ inches and less than $7\frac{1}{2}$ inches

on public lands and waters unless the trap meets one of the following:

- › recessed 7 inches or more from the top and front of an enclosure (see diagram at right)
 - › no bait, lure or other attractants are within 20 feet of the trap; or
 - › the trap is elevated at least 3 feet from the ground or surface of the snow pack.
- any body-gripping trap with a jaw opening greater than $6\frac{1}{2}$ inches in or within 3 feet of the opening of a 6-foot wide or smaller culvert, except as a completely submerged waterset;** or
 - any body-gripping trap with a jaw larger than $6\frac{1}{2}$ inches in the road right-of-way within 500 feet of a building occupied by human or livestock without written permission of the landowner, except as a completely submerged waterset.**

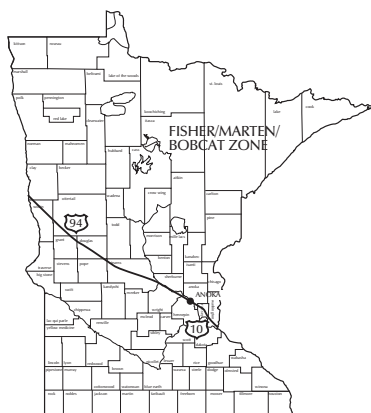
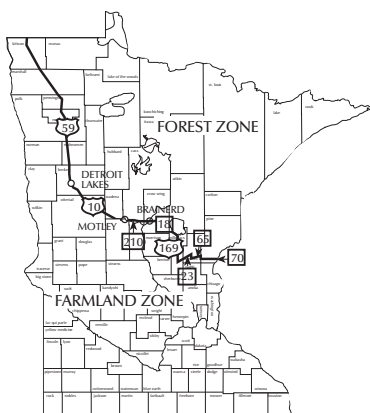


Note: The diagram above is for illustration only. Cubbies constructed so the trap is recessed at least 7 inches from all sides of the opening may also be used. Cubbies made from natural materials that comply with regulations may also be used.

* A waterset is any body-gripping trap or snare set so that the trap jaws or the snare loop are at least half-submerged in water.

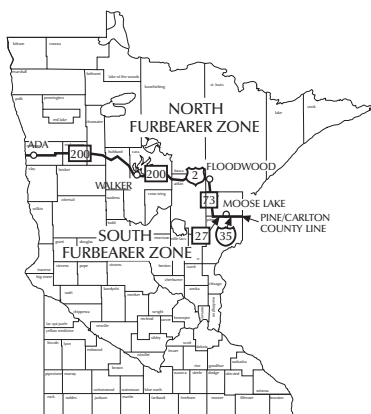
** A completely submerged waterset is any set in which the body-gripping portion of the jaws is completely submerged in water.

Furbearer zones



TRAP SETTING AND TENDING

- A person may set or tend traps only from 5am to 10pm, except opening day for some species. See page 44.
- A person on foot may use a light to set or tend traps. However, you may not possess a bow and arrow or a firearm other than a handgun or rifle of .17 or .22 caliber with short, long, or long rifle rim fire ammunition (including .22 magnum) while using the light.
- You may not set a trap within 50 feet of any water except temporary surface water within 30 days before the open season for mink and muskrat.
- Traps capable of capturing a protected animal and not capable of drowning it must be tended at least once each calendar day, except body-gripping traps. Traps capable of drowning the animal and body-gripping traps must be tended at least once each third calendar day, except traps set under the ice. A trap may not be left untended for more than 3 consecutive days (a trap set or tended on Saturday would have to be tended again by 10 pm Tuesday). When a trap is tended, any animal must be removed.
- Foothold traps with a jaw spread of $4\frac{3}{4}$ inches or less or a rat type snap trap entirely in a container with an opening no more than 2 inches in height and/or width that are designed to kill an animal need not be tended more frequently than once every third calendar day (these are often referred to as weasel boxes).



TRAP TAMPERING

- No person may remove or tamper with a trap or snare legally set to take furbearing or unprotected wild animals without authorization by the trapper, a DNR agent, or the owner or lessee of the land where the trap is located.
- A trapper may authorize, in writing, an agent who possesses all necessary licenses to tend traps set by the trapper, including resetting the trap at the same set. The agent may remove animals from a trap.

GENERAL TRAPPING RESTRICTIONS

Modified trapping regulations are in place in the lynx management zone. See pages 53-54.

- No trap, either set or unset, may be placed or staked, and no flag, stake, or other device may be placed to mark or pre-empt a trapping site before the opening of any trapping season.
- During the muskrat trapping season, no flag, stake or other device may be placed in or on a muskrat house for the purpose of marking or pre-empting a trap site unless an operational trap is set at the site at the time it is first staked or marked.
- No person may leave any trap for a protected wild animal in place, either set or unset, after the close of the applicable trapping season.
- No person may disturb, injure, or destroy any muskrat house or den, except that traps may be set at natural entrances to muskrat burrows and openings may be made in muskrat houses for trapping if all material removed is wetted and used to plug the opening.
- Animals must be killed before being removed from a site.
- No person may disturb, injure, or destroy any beaver house, dam, burrow, or den.
- No person may set a trap inside any beaver house or upon the outside of any beaver house above the waterline.
- Mink and muskrats may not be taken by digging or with the aid of dogs.
- Unattended electronic devices may not be used for taking wild animals.
- No person may set or maintain any foothold trap within 20 feet of bait located in such a way that it may be seen by soaring birds. "Bait" is any animal or animal parts, including live or dead fish, except that small pieces of fur and feathers may be used for flagging.
- No person may take a bird with a foothold trap, except by special permit.
- No person may trap beaver or otter on a state Wildlife Management Area without a permit from the wildlife manager.

SNARING REGULATIONS

Snares may be used by licensed trappers for taking all species of protected wild mammals that may be taken by the use of traps.

Snaring zones

- In the forest zone, snares are allowed on public land and on private land with permission of the landowner.
- In the farmland zone snares are allowed from Oct. 29-March 31 only on private land with permission from the landowner. They may not be set on public lands, road rights-of-way or in fence lines along road rights-of-way. Snares may not otherwise be used in the farmland zone.

Use of snares

- Snares may be used as water sets during applicable seasons statewide.
- Bears cannot be taken with snares.
- The diameter of the snare loop may not exceed 10 inches.
- Snare cable or wire may not have a diameter exceeding $\frac{1}{8}$ inch.
- No person may set, place, or operate a snare in a culvert, except as a completely submerged waterset.
- Snares may not be set in deer trails.
- Snares may not be used with spring poles or other devices that wholly or partly lift from the ground an animal caught in the snare.
- Snares that operate with springs but do not lift the animal wholly or partially off the ground are allowable.
- No snare may be set in such a way that the top of the loop is more than 20 inches above the first surface beneath the bottom of the set snare loop.
- All snares not capable of drowning the captured animal must be tended at least once each calendar day.
- No snare set for a protected animal may be left in place after the applicable trapping season has closed.

SITE VALIDATION COUPONS FOR FISHER, PINE MARTEN AND RIVER OTTER

- Site validation coupons for fisher, pine marten and river otter are available for free upon request at license vendors. Trappers will receive one site validation coupon for each animal they could potentially harvest. For example, a trapper who intended to target fisher, pine marten, and river otter would receive a total of six coupons (two fisher/marten and four river otter).
- Each person age 5 or older who takes a river otter, fisher, or pine marten must validate their site validation coupon at the site of the kill by cutting out the appropriate notches with a sharp knife or similar sharp object. The notches indicate the month, date, time (am/pm) and species (fisher/marten).
- Site validation coupons do not need to be attached to the animal, but trappers must have their coupons in possession while taking or transporting fisher, pine marten or river otter.

- Fisher, river otter, bobcat or pine marten taken by a resident under age 5 must be included in the limit of the accompanying parent or guardian. Fisher, pine marten and river otter must be validated on one of the parent or guardian's site validation coupons.
- Fisher, pine marten and river otter must not be removed from the kill site without the trapper's validated site coupon in possession. Authorized agents* may remove fisher, pine marten, and otter from the trap and the agent must validate their own site validation coupon at and prior to removing the animal from the site of the kill.
- Site validation coupons are not transferrable. Trappers may acquire site validation coupons at any time before or during the trapping season. Replacements for site validation coupons that are lost or destroyed are available upon request from any license vendor. Replacement site validation coupons are clearly marked as replacements.
- Trappers must present completed site validation coupons for each fisher, pine marten and river otter when they present the pelts for furbearer registration.

*An authorized agent is an individual that a trapper has authorized in writing and who possesses all necessary licenses to tend traps set by the trapper, including resetting the trap at the same set.

RELEASING PROTECTED SPECIES

Every effort should be made to avoid catching fully protected species. If possible, a trapper should release accidentally captured protected species back into the wild. If a fully protected species is caught out of season or a daily or possession limit has been reached and the animal is dead in the trap or otherwise cannot be released, you must notify a DNR conservation officer. Without authorization from a conservation officer, a person may not possess or transport a lynx that was accidentally killed or lawfully killed.

FURBEARER PELTING AND TRANSPORTATION

- A person who performs a service by recovering and preserving the pelt of a protected furbearer (except muskrat) that was accidentally killed or lawfully killed while doing damage, may be entitled to a pelting fee of up to 50 percent of the proceeds from the sale of the pelt not to exceed \$25 per pelt. Contact a local DNR conservation officer or regional DNR Enforcement office within 24 hours for authorization to pelt the animal.
- Pelts or unpelted furbearers that were lawfully taken may be sold only to a licensed fur buyer.

LYNX MANAGEMENT ZONE REGULATIONS

Trapping regulations in northeast Minnesota have been modified to restrict, modify or eliminate the incidental take of Canada lynx. The following regulations apply only to that part of Minnesota lying east and north of U.S. Highway 53, as shown on the map:

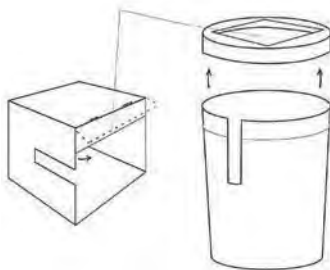


1. All snare cable or wire must be at least $\frac{5}{64}$ inch in diameter when set on land.
2. Snare loops must be at least 8 inches in diameter and may not exceed 10 inches in diameter when set on land.
3. All foothold traps, except those set as water sets, must be staked or otherwise secured by tethering chains or cables not more than 18 inches long with at least two swivel points.
4. All traps and snares must be secured in a manner that prevents captured animals from removing the trap from the trap site (no drags allowed).
5. Fresh meat, hare or rabbit or parts of hare or rabbit may not be used as bait. Other meat may be used as bait if it has been unfrozen and exposed to air for at least 24 hours.
6. No suspended flagging or other sight attractant may be used within 20 feet of the trap or snare.
7. Any incidentally caught lynx should be immediately released, if possible. Any trapper who accidentally takes a lynx is required to notify their local conservation officer as soon as possible or within 24 hours. Persons who know about the take of a lynx can report it by calling 800-652-9093.
8. Body-gripping traps that have a maximum jaw opening, when set, of greater than 5 inches and less than $7\frac{1}{2}$ inches measured from the inside edges of the jaws (generally 160 and 220 sizes), except those set as water sets, must be set in one of two ways:
 - a. In a tree of any diameter or on a pole no larger than 6 inches in diameter at least 3 feet off the ground or surface of the snow.
 - b. If used on the ground, they must be set in a cubby with the trap inserted a minimum of 7 inches from the front, with the cubby opening no more than 50 square inches in area as illustrated.

For general questions about trapping in the lynx management zone, call the DNR Information Center at 888-646-6367 (MINNDNR).

Opening not to exceed
50 square inches

This diagram is for illustration purposes only. Cubby boxes may be constructed of any material and openings may be restricted with wire mesh, wood strips or other material.



FYI... Preventing and Handling Accidental Trap Catches

Knowledge of traps can help dog owners feel more comfortable when their dogs are in the field. The Idaho Department of Fish and Game has developed excellent information to help dog owners identify traps placed in a natural setting and release dogs that are accidentally caught in traps. Dog owners can find this information online at <http://fishandgame.idaho.gov/public/hunt/?getPage=141>

In addition, the Minnesota DNR is developing kits and information that will be available for groups who want to handle traps and learn more about how to release dogs from traps. Look for an announcement on the DNR website later this summer.

REPORTING INCIDENTALLY TAKEN FURBEARERS:

The following regulations apply for reporting incidentally trapped furbearers:

- A person may not possess or transport a lynx that was accidentally killed or was lawfully killed until the person notifies the local conservation officer, other authorized department employee, or regional enforcement office of the killing and receives authorization to possess, transport, or skin the animal.
- A person may possess and transport mink, muskrat, beaver, badger, opossum, fox or raccoon accidentally killed or lawfully killed while causing damage or threatening injury or damage only if the local conservation officer or other authorized employee of the department is notified within 24 hours of such killing and before any skinning has begun.
- A person may possess and transport fisher, otter or pine marten that were accidentally killed, or bobcat that was accidentally killed or lawfully killed while causing or threatening injury or damage, only after the species is reported to a local conservation officer or by calling 888-646-6367 (option 9) and providing the required information. After making the required notification and taking possession of the animal,

the person may not skin, transfer possession or otherwise dispose of the animal without authorization from a conservation officer.

Trappers should be prepared with the following information when calling 888-646-6367 (option 9):

- The trapper's name and DNR number as it appears on the trapping license.
- Date and time that the catch was discovered.
- The number and species taken (example: one otter).
- General location of the catch (example: 5 miles south of Ely off County Road 21).
- Complete address of the location where the carcass is being kept.
- A telephone number where you can easily be reached.

See page 123 for information on how to locate your local conservation officer.

Furbearer registration stations

NEW Fisher, pine marten, river otter and bobcat may be registered at designated DNR offices without an appointment from noon-7 pm or 3-6 pm (depending on the office) on December 2. River otter and bobcat may be registered at DNR offices without an appointment from 3-6 pm on January 10. Locations, dates and hours are listed on page 56. Fisher, pine marten river otter and bobcat may be registered at any DNR area wildlife office throughout open seasons by appointment. See page 128 for offices and telephone numbers.

FURBEARER REGISTRATION

- The pelt of each bobcat, fisher, pine marten, and otter, must be removed from the carcass and presented for registration by the person taking it. The entire carcass of each bobcat and the head of each pine marten and fisher must also be presented.
- Pelts, carcasses, and heads must be presented for registration at a DNR registration station (complete list on page 56) or area wildlife office (by appointment) before the pelt is sold or removed from the state and no more than 24 hours after the close of the season for fisher and marten and 48 hours after the season closes for otter and bobcat.
- To speed up registration, please bring the following written information for each animal to be registered: species, sex, method of take, date taken and county, township and range where taken. Forms are available at wildlife offices and online at files.dnr.state.mn.us/recreation/hunting/trapping/fur_registration_form.pdf
- Plastic registration tags must remain affixed to the raw pelt until the pelt is tanned or mounted. Site validation coupons need not be attached to the animal.
- Tanning a pelt does not eliminate the need for registration of otter, martin, fisher or bobcat.



**Open 3-6 p.m. Dec. 2

Furbearer Registration Stations (see page 55 for details)

Aitkin	DNR Wildlife Office	218-429-3051
Backus	DNR Forestry Office	218-732-8452
Baudette	DNR Wildlife Office	218-634-1705 x 222
Bemidji	DNR Area Fish & Wildlife Office	218-308-2339
Big Falls	DNR Forestry Office	218-286-5434
Brainerd	DNR Area Wildlife Office (1601 Minnesota Dr)	218-203-4301
Cambridge	DNR Wildlife Office	763-689-7100 x 224
Cloquet	DNR Wildlife Office	218-878-5662
Detroit Lakes	DNR Area Wildlife Office	218-846-8470
Duluth	DNR Forestry Office (4805 Rice Lake Rd)	218-723-4791
Effie**	DNR Forestry Office (Dec. 2 only)	218-328-8864
Eveleth	DNR Forestry Office	218-753-2580 x 240
Finland**	DNR Forestry Office (Dec. 2 only)	218-834-1453
Forest Lake	DNR Carlos Avery Game Farm Office	651-296-5200
Grand Marais**	DNR Wildlife Office (Dec. 2 only)	218-387-6037
Grand Rapids	DNR Regional Headquarters	218-328-8864
Hibbing	DNR Forestry Office	218-753-2580 x 240
International Falls	DNR Wildlife Office	218-286-5434
Middle River	DNR Thief Lake Wildlife Office	218-222-3747
New London	DNR Wildlife Office (398 Sibley Park Rd NE)	320-354-2154
Nicollet	DNR Wildlife Office	507-225-3572
Northome**	DNR Forestry Office	218-328-8864
Onamia	DNR Mille Lacs Wildlife Area Office	320-532-3537
Orr**	DNR Forestry Office	218-757-3274
Park Rapids	DNR Wildlife Office	218-732-8452
Roseau	Roseau County Courthouse	218-463-1130
Roosevelt	DNR Red Lake WMA Office	218-783-6861
Rochester	DNR Area Wildlife Office	507-206-2859
Sauk Rapids	DNR Office (1035 South Benton Drive)	320-223-7840
Shakopee	7050 East Hwy 101	952-496-4141 x 221
Tower	DNR Wildlife Office	218-753-2580 x 240
Two Harbors	DNR Wildlife Office (Dec. 2 only)	218-834-1452/1453
Wadena	Wadena Co Hwy Dept. (221 Harry Rich Dr)	218-732-8452
Warroad	DNR Forestry Office	218-783-6861
Willow River	DNR Forestry Office 85894 County Hwy 61	218-423-6026

MOURNING DOVE

SEASON DATES, LIMITS AND HOURS

September 1 to November 29, from ½ hour before sunrise to sunset. Daily bag limit is 15; possession limit 45.

LICENSE REQUIREMENTS

All residents and nonresidents age 16 and over must have a valid small game license in their possession. Residents may hunt doves without a license on property they occupy as their principal residence. All licensed dove hunters must be HIP certified (see page 38).

PARTY HUNTING

Party hunting for mourning doves is prohibited. Individual hunters may not shoot migratory game birds for other hunters.

FIREARM RESTRICTIONS

Only shotguns not capable of holding more than three shells may be used to take doves.

AGRICULTURAL LANDS AND BAITING

Bait, seeds, or grain may not be placed or brought into a field. Doves may be hunted on, over, or from:

- Lands or areas where seeds or grains have been scattered solely as the result of normal agricultural operations, which include normal agricultural harvestings, normal agricultural post-harvest manipulations, or normal agricultural practices.
- Lands planted by top-sowing or aerial seeding where seeds have been scattered solely as the result of a normal agricultural planting, a planting for agricultural soil erosion control, or a planting for post-mining land reclamation.
- Standing crops, and standing or manipulated natural vegetation.
- Lands planted as wildlife food plots, provided the seed is planted in a manner consistent with Cooperative State Research, Education, and Extension Service recommendations for the planting of wildlife food plots.
- Lands planted as pasture improvements or for the purpose of grazing livestock.
- A blind or other place of concealment camouflaged with natural vegetation.
- Lands or areas where grain or feed has been distributed or scattered solely by manipulation of an agricultural crop or other feed on the land where grown. Manipulation means the alteration of natural

vegetation or agricultural crops by activities such as mowing, shredding, discing, rolling, chopping, trampling, flattening, burning, or herbicide treatments. Manipulation does not include the distributing or scattering of seeds, grains, or other feed after removal from or storage on the field where grown.

Note: Although doves may be hunted over manipulated agricultural crops, waterfowl may not, except after the field has been subject to a normal harvest and at least 10 days has elapsed since the complete removal of all manipulated grain.

FYI...

Dove Hunting

This information is provided to help you avoid common mistakes.

- Pre-season scouting is best in the morning and late afternoon, when doves are most active.
- Doves are most abundant in agricultural areas of western and southern Minnesota.
- Hunt in areas between food, water, grit and roosting locations.
- Doves often feed in wheat, oat and sunflower fields. Landowner permission is required to hunt private agricultural fields.
- Doves fly 30 to 40 mph and can reach 60 mph. Practice estimating extra wingshooting lead distance.
- Downed doves blend well with vegetation. Mark and retrieve birds immediately. Dogs can be very useful in retrieving doves.
- Hunters who disrupt or damage utility lines taking resting doves could face legal action.
- Motorized decoys controlled by remote may be used to take doves.



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PRIVATE LANDS ASSISTANCE

Want to improve habitat on your land? The DNR Private Lands Program assists private landowners in developing and maintaining wildlife habitat. More information is available online at mndnr.gov/privatelandsprogram

WILD TURKEY

Important dates:

Fall Season Oct. 1-30, 2016: Fall turkey licenses may be purchased online, by telephone or in person (no lottery).

Spring (2017) December 2016: Applications available
January 13, 2017: Application deadline (A and B seasons only)

SPRING HUNTING

Licenses for early-season spring wild turkey hunts are awarded in a preference drawing. Application materials and full regulations are available online at www.mndnr.gov/hunting/turkey

Spring turkey permits that are valid for the remaining seasons may be purchased over-the-counter, without participating in the lottery or drawing. Firearms hunters who purchase an over-the-counter permit must select and hunt in one permit area. Archery hunters may hunt throughout the combined time periods and in any permit area.

FALL HUNTING

Fall turkey hunters who purchase an over-the-counter license must select a zone and the following regulations apply:

- One either sex turkey may be taken
- Shotguns or muzzleloader shotguns must be 20 gauge or larger.
- Shot must be No. 4 or smaller in diameter

Crossbows are legal for archery turkey license holders who are age 60 or over or who are disabled hunters with a permit. Crossbows may be used with any turkey firearm license. Hunters may not purchase both a firearm and an archery license.



2017 Spring Season	Date
Season A (lottery/surplus)	April 12-18
Season B (lottery/surplus)	April 19-25
Season C (hunter selected)	April 26-May 2
Season D (hunter selected)	May 3-9
Season E (hunter selected)	May 10-16
Season F* (any license)	May 17-30
*All unfilled licenses valid, regardless of season. Archery licenses valid full season, statewide.	

Turkeys harvested in the fall and spring must be registered. See turkey regulations for details.



WHAT FIREARMS ARE LEGAL FOR BIG GAME?

- At least .220 caliber and has centerfire ignition;
- Loaded only with single projectile ammunition;
- The projectile has a soft point or is an expanding bullet type;*
- Muzzleloaders (long gun or handgun) cannot be loaded at the breech (muzzleloading revolvers are not legal for taking big game);
- Smooth-bore muzzleloader used must be at least .45 caliber
- Rifled muzzleloaders are at least .40 caliber;
- Muzzleloaders with scopes are legal during the regular firearms deer seasons, but not during the muzzleloader season except by hunters age 60 and over or by special permit for hunters with a medically certified visual impairment. Applications are available from the DNR Information Center, see page 122.

SHOOTING NEAR ROADWAYS

No person may discharge a firearm or an arrow from a bow on or within the right-of-way of an improved public highway (including but not limited to federal, state, county, and township road ways) at a big game animal or a decoy of a big game animal that has been set out by a licensed peace officer.

USE OF HORSES AND DOGS

A person may not use a dog or horse to take big game.

LEGAL BOWS AND ARROWS FOR BIG GAME

- Bows must have a pull no less than 30 pounds at or before full draw.
Note: Bows with low draw weights may not effectively kill big game. Hunters should select archery equipment to humanely take big game .
- Arrowheads used for taking big game must have a minimum of two metal cutting edges, be of barbless broadhead design, with a diameter of at least $\frac{7}{8}$ inch.
- “Expandable” broadheads may be used to take big game if they meet the requirements above and: 1) are at least $\frac{7}{8}$ inch in width and no more than 2 inches in width at or after impact; and 2) are of a barbless design and function in a barbless manner.
- No person may hunt with a bow drawn, held, or released by a mechanical device, except disabled hunters who have a crossbow permit.

* Hunters should select bullets of the proper design and weight for taking big game. Most manufacturers offer either bonded or all-copper bullets that are appropriate for taking big game.

- A hand-held mechanical release attached to the bowstring may be used if the person's own strength draws and holds the bowstring.
- A person may hunt with a crossbow under the following conditions,
 - › Big game and small game by special permit issued to hunters unable to hunt by archery because of a temporary or permanent disability.  The disability must be verified in writing by a licensed physician or chiropractor. The permit application is available from any DNR regional office or by calling the DNR Information Center (see page 122), or online at www.mndnr.gov/permits/enforcement.
 - › A licensed hunter age 60 or over may use a crossbow during the regular archery season with the respective archery license.
 - › A licensed hunter may use a crossbow for bear or deer with a regular firearms license or a crossbow disability permit and an archery license. Crossbows used for hunting must:
 - Be shoulder fired with a 30-inch minimum stock
 - Deliver at least 42 foot-pounds of energy at 10 feet
 - Bolts (arrows) must be at least 10 inches long
 - Have a working safety

SHOOTING HOURS

Shooting hours for big game are ½ hour before sunrise to ½ hour after sunset.

FYI...

Lead in Ammunition

Because of its toxicity the use of lead shot for waterfowl hunting has been illegal in Minnesota since 1987 and nationally since 1991. Additionally, all types of hunting with lead fine shot on Federal Waterfowl Production Areas has been illegal in Minnesota since 1999. State Wildlife Management Areas contain abundant wetlands, and lead shot continues to be deposited in these wetland as a result of upland game bird hunting. Lead is toxic, can affect wildlife health and reproduction, and at higher levels is fatal. Effective nontoxic loads are now widely available and cost about as much as a box of premium lead. Hunters are encouraged to consider using non-toxic alternatives for all of their hunting. Using non-toxic shot also eliminates the potential risk of ingesting lead in game consumed by hunters and their families. For more information on this issue, please visit our website at mndnr.gov/lead.

POSSESSION OF BIG GAME

Any person who takes a big game animal must retain the license, site tag, permit, and possession (registration) tag for as long as any part of the meat is in possession.

FYI...

Chronic Wasting Disease

Chronic Wasting Disease occurs in deer, elk, and moose. It belongs to a group of infectious diseases known as “transmissible spongiform encephalopathies” (TSEs). It is caused by an abnormal protein, called a prion, that affects the animal’s brain and is invariably fatal. Usually, months to years pass from the time an animal is infected to when it shows signs of the disease.

Typical signs of the disease include drooping head or ears, poor body condition, tremors, stumbling, increased salivation, difficulty swallowing, or excessive thirst or urination.

National CWD information can be found at www.cwd-info.org.

Carcass Import Restrictions

NEW The increasing prevalence of chronic wasting disease (CWD) in North America has prompted the Minnesota DNR to propose additional restrictions prohibiting the importation of whole deer, elk, moose, and caribou carcasses into the state. Previously this restriction applied only to deer, elk, moose and caribou harvested in areas of North America where CWD has been known to occur.

Once the new rule is implemented, hunters may bring only the following parts into Minnesota, regardless of where the animal was harvested outside of the state:

- Meat that is boned out or that is cut and wrapped (either commercially or privately).
- Quarters or other portions of meat with no part of the spinal column or head attached.
- Hides and teeth.
- Antlers or clean (no brain tissue attached) skull plates with antlers attached.
- Finished taxidermy mounts.
- Nonresidents transporting whole or partial carcasses on a direct route through Minnesota are exempt from this restriction.

The Minnesota DNR will announce when these new restrictions are in place. More information about chronic wasting disease is online at mndnr.gov/hunting/deer/cwd

FYI...

Lead in Venison

What hunters should know:

- Lead particles found in hunter-harvested venison have not been linked to any illnesses.
- Lead is a neurotoxin but toxicity depends on the level and frequency of exposure. It is particularly harmful to children 6 and younger and pregnant women.
- Lead can have physiological effects on human bodies and brains at levels below that which would cause any noticeable signs of sickness.

The following guidelines and suggestions can eliminate or reduce and minimize the potential risk of consuming lead fragments, depending on the risk tolerance of the hunter.

- Consider non-lead ammunition such as copper or other high weight-retention bullets, such as bonded bullets. These are available in a wide range of calibers as well as in shotgun slugs and muzzleloader bullets.
- Lead particles in venison will likely be too small to detect by sight, feel, or when chewing the meat.
- If you process your own meat, trim a generous distance away from the wound channel and discard any meat that is bruised, discolored or contains hair, dirt, bone fragments or grass.
- Avoid consuming internal organs.
- Practice marksmanship and outdoors skills to get cleaner, closer shots and better shots.

The DNR and the Minnesota Department of Agriculture fully support deer hunting and the venison donation program. Venison is a healthy, high quality source of protein. Lead contamination can be avoided by using non-toxic ammunition or reduced by using ammunition with high weight retention, such as bonded bullets, and placing shots in vital areas away from major muscle groups and liberally trimming meat around the wound channels.

DEER

Important Dates:

September 8 (Thursday)

Either-sex Deer and Special Hunt Area Permit application deadline

September 17 Archery opening date

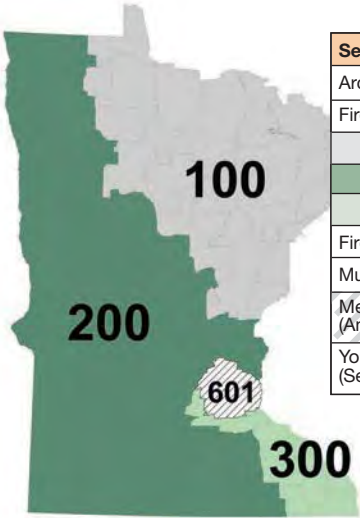
October 20-23 Early Antlerless Season

November 5 Statewide (A) Firearms opening date

November 19 Late Southeast (B) Firearms opening date

November 26 Muzzleloader opening date

November 4 Firearms Deer opening date for 2017



Season	Date
Archery	Sept. 17–Dec. 31
Firearm Option Statewide (A)	
100 Series	Nov. 5-20
200 Series	Nov. 5-13
300 Series	Nov. 5-13
Firearm Option Late Southeast (B)	Nov. 19-27
Muzzleloader	Nov. 26–Dec. 11
Metro Deer Management Area (601) (Any firearms or muzzleloader.)	Nov. 5-27
Youth Season and Early Antlerless (See pages 34 and 71.)	Oct. 20-23

Consult the deer regulations section for restrictions within the dates in the box or see the large fold-out Deer Zone/Area Map (available anywhere hunting licenses are sold) for additional details.

NEW 2016 DEER SEASON INFORMATION

The northeast boundary of permit area 601 has been changed. See details on the back of the fold-out map.

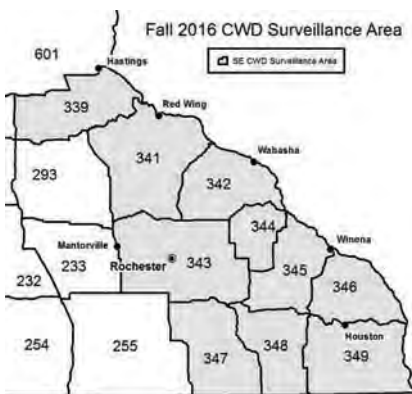
The DNR will collect tissue samples from hunter-harvested deer in 10 southeast permit areas. See page 65.

CHRONIC WASTING DISEASE MANAGEMENT

Southeast Minnesota CWD Surveillance

NEW Due to continued discovery of new cases of Chronic Wasting Disease in deer from northeast Iowa (Alamakee County) and western Wisconsin, the Minnesota DNR will collect tissue samples from up to 3,600 deer harvested in 10 southeast Minnesota permit areas (see map). Hunters in these areas will need to check the DNR website this fall for locations of registration stations where samples will be collected. For those permit areas:

- Deer harvested in surveillance areas must be registered in person. Hunters are strongly encouraged to allow staff to take tissue samples. Telephone and internet registration options will be deactivated in these areas and will remain off until sampling goals have been achieved.
- Submission of a sample is voluntary and there are no carcass movement restrictions. This surveillance is being conducted because the disease was found in close proximity to the Minnesota state line. The DNR's CWD management plan calls for surveillance when a new infection is discovered near Minnesota.
- A hunter will only be notified if a deer is found positive. Look for a DNR news release for complete sampling results after the deer season ends.
- More information, including the stations where deer will be sampled, will be posted on the DNR website this fall.



DEER – GENERAL

Legal buck and antlerless deer

- Legal bucks have at least one antler at least 3 inches long. See page 75 for a description of a “legal buck” (at least one antler with 4 points) for 300 series deer areas. Fawn bucks, sometimes called button bucks, are not legal bucks.
- Antlerless deer are without an antler at least 3 inches long.

License purchase and validity

All deer licenses (archery, firearms, muzzleloader) may be purchased at anytime before or during the season. After a deer season is open, a license is valid the same day of purchase if it is purchased before legal shooting hours. If the license is purchased after legal shooting hours have begun, it is valid

the following day. Bonus permits are valid when issued if the appropriate regular license is valid.

- Residents of Minnesota State Veterans Homes may take deer of either sex regardless of permit area designation during the firearms and muzzleloader seasons. Residents who are 84 or older may take deer of either sex regardless of permit area designation during any deer season.
- Residents under 18 or a disabled person who has a permit to shoot from a stationary vehicle may not take antlerless deer in a bucks-only deer area.
- Residents under 18 or a disabled person who has a permit to shoot from a stationary vehicle and a valid deer license may take a deer of either sex in a lottery deer area without an either-sex permit. Only authorized youth or disabled hunters may shoot and tag the antlerless deer in a lottery deer area (no party hunting).
- A person may purchase no more than one firearms, muzzleloader, and archery deer license in a calendar year.
- Bonus and early antlerless season permits may be purchased in addition to regular licenses. Bonus permits may be purchased throughout the season, but must be in possession when taking deer. The permit is valid when your regular license in that season is valid. Regular licenses and antlerless tags may be used in any order. Bonus permits may not be used during the early-antlerless season.
- A person may not take or tag deer without the appropriate license or permit. The term “take” includes attempting to take deer, deer drives, spotting, or otherwise assisting another person in taking deer.

Deer licenses and permit types

Hunters may purchase any or all of the following licenses (archery, firearm or muzzleloader):

Regular archery license—except in bucks-only permit areas, a regular archery license is valid for an either sex deer statewide in any open area.

Regular firearm license—there are two types of regular firearms deer licenses:

- Statewide (A) season licenses are valid in any area that opens November 5. Hunters are not obligated to stay in any one zone. For example, you can hunt in deer area 346 (9-day season) opening weekend, move to deer area 235 (9-day season) the second weekend, and finish up your season in 184 (16-day season) on the last weekend.
- Late southeast (B) licenses are valid only in late southeast (B) area and season (November 19–27).
- The hunter’s season choice will be printed on the license.
- Both statewide (A) and late southeast (B) season licenses are valid in the metro (601) area.
- A regular firearms license is valid for either sex deer in any hunter choice, managed, or intensive area or in a lottery area if successful in the lottery.

Regular muzzleloader license—any hunter can buy a muzzleloader license, including people who have purchased a firearm license.

The license is valid for either-sex deer in any hunter choice, managed, or intensive area. In lottery areas, you must have an either-sex permit to take an antlerless deer.

Youth archery, firearm and muzzleloader licenses—Hunters ages 10 to 17 must obtain a youth deer hunting license (free for youth 10–12).

- The youth firearm license may be used in both the statewide (A) and late southeast (B) seasons.
- Youth licenses are valid for either-sex deer statewide, except in permit areas designated buck only.
- Youth under age 10 may not hunt big game.

Landowner deer license—This free license allows the taking of one antlerless deer in selected areas.

Landowner licenses are valid during any open season; however, the landowner must use the appropriate weapon for that season and adhere to blaze orange restrictions. This license allows the taking of one antlerless deer per farm (in hunter choice, managed, and intensive deer areas). A resident owner or tenant or a non-resident owner who is actively farming at least 80 acres of agricultural or grazing land in deer areas: 114, 117, 127, 182, 201, 209, 210, 213, 214, 215, 218, 219, 223, 225, 227, 229, 230, 232, 233, 236, 239, 240, 241, 242, 247, 248, 254, 255, 256, 257, 258, 259, 261, 263, 264, 265, 267, 268, 273, 276, 277, 287, 292, 293, 338, 339, 341, 342, 343, 344, 345, 346, 347, 348, 349, 601 (applies to both A and B seasons) may obtain a free license from any ELS license agent. A person may receive only one landowner deer license per year. For land with co-owners or co-tenants, only one co-owner or co-tenant may receive a landowner deer license per year. The license is valid only on the land owned or leased for agricultural purposes by the license holder within the deer area where the qualifying land is located. The license holder may give the license to a spouse or dependent. A license issued under this provision does not affect the license-holder's eligibility to purchase additional deer licenses or permits. A landowner deer license can be used to purchase bonus permits in managed or intensive deer areas. Landowners who obtain this license must allow public deer hunting on their land during the deer hunting season, except for the first Saturday and Sunday of the season. Hunters must obtain permission, and it is up to the landowner how much public hunting is appropriate.

HOW TO... Buy a Firearms Deer License:

1. Choose either the statewide (A) or late southeast (B) season option. The option will be printed on your license; and
2. Tell the agent which deer area you hunt most often or if applying for a lottery, which area you plan to hunt. Note: This is collected for information purposes and will not print on the license. You are not obligated to stay in the area you say you hunt most often.

Regular
Firearms License
(choose one option)

Statewide (A)—Valid in Areas:
100 Series: Nov. 5-20
200 Series: Nov. 5-13
300 Series: Nov. 5-13

OR

Late Southeast (B) Season:
300 Series: Nov. 19-27

EITHER-SEX AND SPECIAL HUNT PERMITS

Important Dates:

The application deadline for special youth hunts is Friday, August 19 and Thursday, September 8 for lottery and special area permits.

Applications must be made at an ELS license agent, the DNR License Center, or by telephone. All hunters who purchase a firearms or muzzleloader license, and declare a lottery permit area, by this deadline will be automatically entered into the lottery for an either-sex permit.

To apply, you must first purchase a deer license. Participation in a special hunt does not preclude hunters from taking a deer in a regular deer permit area, although statewide bag limits and license requirements apply (pages 69-71).

Special hunt permits

- Special hunt permits are required to hunt deer in areas where the number of hunters must be limited to control the harvest or for public safety.
- Special hunt permit areas are listed on pages 85-86 (regular firearm hunters), 88 (muzzleloader hunters), and 91-92 (archery hunters) as well as on the DNR website at www.mndnr.gov/hunting/deer.
- Those who receive a special hunt area permit may also hunt deer outside that special hunt area during the season indicated on the license.
- Parties of up to four hunters may apply. See instructions on page 70.

How hunters are selected for either sex permits and special hunts

- If permit applications exceed the number of permits available, computerized drawings will be used to determine who will be issued permits.

- Drawings for either-sex or special area permits are based on a preference system. You accumulate preference by applying without getting drawn. A person's preference points are not tied to an individual permit or special hunt area. Applicants receiving an either-sex or special hunt area permit lose their accrued preference.
- Preference is not affected by applying for a different area than the year before or by not applying for one or more years.
- Preference for group applications is based on the member with the fewest points.
- Only successful applicants will be notified.
- Permits are mailed in mid-October. Information about the drawings and individual applications is not available until after this date. Check the DNR website (mndnr.gov) in mid-October to view results.
- If you are not notified, you can assume your application was not selected, and that your preference will increase.
- All hunters must apply if they wish to participate in a special hunt.

Bonus Permits

- Bonus permits are available to archery, firearms, and muzzleloader hunters to take antlerless deer in designated areas.
- Bonus permits may be used in managed and intensive areas, the metro (601), and most special hunts.
- Bonus permits are valid for archery, muzzleloader or firearms, but hunters must have the appropriate regular license for the area, season, and method they are using.
- Bonus permits are not valid in bucks-only, lottery, hunter choice deer areas.

Early Antlerless Permits

You must have at least one early antlerless permit to hunt this season. Early Antlerless Permits are available to archery, firearms, and muzzleloader hunters in designated areas during the early antlerless season. Up to five permits may be purchased. Bonus permits may not be used by those hunting the early antlerless season.

STATEWIDE BAG LIMITS FOR DEER

A hunter may tag one legal buck per year, without exception. Although hunters can buy archery, firearm and muzzleloader licenses, the bag limits may not allow all three tags to be filled in a single deer area. It is the hunter's responsibility to know the bag limit for the areas they hunt. The statewide bag limit for deer is five. Deer harvested in special hunts do not contribute to the bag limit within the surrounding deer permit area; however, they do contribute to the statewide limit.

HOW TO... Apply for Permits

All hunters who purchase a firearms or muzzleloader license, and declare a lottery permit area, on or before September 8, 2016, will be automatically entered into the lottery for an either-sex permit. Those who do not wish to receive an either-sex permit should purchase their license after the lottery deadline.

The drawings for all special hunt area permits are combined as part of the either-sex permit preference system.

General Instructions

- You can apply for either-sex or special hunt area permits wherever hunting and fishing licenses are sold, at the DNR License Center, by telephone or online. Applications can be completed as part of the process of purchasing your regular deer license.
- You can apply for one firearm hunt and one muzzleloader hunt.
- Residents and nonresidents are eligible.
- A permit is not transferable between persons or between areas.
- Residents and nonresidents under the age of 18 as of November 5 do not need to apply for an either-sex permit in lottery areas. They must apply for special hunts. The deadline is September 8. The deadline for youth-only hunts is August 19.
- All residents 21 or over must present their Minnesota Driver's License or Public Safety Identification Card at time of application.
- Special hunt tables are available online at mndnr.gov/hunting/deer

Antlerless and Special Area Permit Application Instructions

The license agent will ask you a series of questions to complete the transaction. The questions will be related to the type of license you are purchasing and the deer area you are interested in hunting. You can apply individually or as a group of up to four people. Check the large map to ensure you are applying for the correct area. Immediately check your receipt and deer license to make sure the agent entered your information correctly. This is the only time it can be changed.

Bucks-only Deer Areas—The bag limit is one legal buck total per year, regardless of license type or season. Except residents of Minnesota State Veterans' Homes and hunters who are 84 or older, no antlerless deer may be harvested, in a bucks-only area. If you take a deer in a bucks-only deer area, you cannot take another deer in another bucks-only, lottery or hunter choice deer area. However, you can take antlerless deer in managed or intensive deer areas, as well as most special hunt areas with a valid permit, provided you adhere to the regulations and bag limits for those areas.

Bonus permits are not valid in bucks-only deer areas.

Lottery Deer Areas—The bag limit is one deer total per year, regardless of license type. An either-sex permit is required to take antlerless deer unless you have a youth deer license, are 84 or older or are a resident of a Minnesota State Veterans' Home. If you take a deer in a lottery deer area, you cannot take another deer in another bucks-only, lottery or hunter choice deer area. However, you can take deer in managed or intensive deer areas, as well as some special hunt areas with a valid permit, provided you adhere to the regulations and bag limits for those areas. **Bonus permits are not valid in lottery deer areas.**

Hunter Choice Deer Areas—The bag limit is one either-sex deer total per year, regardless of license type. If you take a deer in a hunter choice deer area, you cannot take another deer in another bucks-only, lottery, or hunter choice deer area. However, you can take deer in managed or intensive deer areas, as well as some special hunt areas with a valid permit, provided you adhere to the regulations and bag limits for those areas. **Bonus permits are not valid in hunter choice deer areas.**

Managed Deer Areas—The bag limit is two deer and hunters can use any combination of licenses and bonus permits to tag both deer.

Intensive Deer Areas—The bag limit is five deer using any combination of licenses and permits.

Exceptions to the Statewide Bag Limit:

Metro Deer Management Area—There is no limit to the number of antlerless deer that may be taken in this area.

Landowner Licensee Farms—Landowner licensees may take one antlerless deer in addition to the statewide bag limit for hunter choice, managed, or intensive deer areas.

Early Antlerless Areas—Hunters must possess one or more early antlerless permits in addition to an archery, firearms, or muzzleloader license. Early antlerless permits holders may take up to five antlerless deer in addition to the statewide bag limit in deer areas 346 and 349. Bonus permits may not be used during the early antlerless season.

Statewide antlerless deer information

Bucks-only Deer Areas—No antlerless deer may be taken in any bucks-only deer area, except license holders who are residents of Minnesota State Veterans' Homes or age 84 and older. These areas are: 119, 152, 169, 183, 199.

Lottery Deer Areas—ALL firearm and muzzleloader hunters age 18 and older must apply for an either-sex permit if they want to harvest an antlerless deer in a lottery deer area, except residents of Minnesota State Veterans' Homes or age 84 and older. A hunter can apply using both a firearm and muzzleloader license. The application deadline is Thursday, September 8.

Information regarding permit allocations is on page 83.

Leftover either-sex deer permits will be available first come, first served beginning at 5 pm on October 3. Leftover permits are available to any hunter who has a valid license but has not been selected. Lottery areas are: 101, 103, 105, 108, 110, 111, 118, 122, 126, 155, 156, 157, 159, 171, 172, 173, 176, 177, 178, 179, 180, 181, 184, 197, 203, 208, 221, 222, 224, 234, 235, 237, 238, 246, 249, 250, 251, 252, 253, 260, 262, 266, 269, 270, 271, 272, 274, 275, 278, 279, 280, 281, 282, 283, 284, 285, 286, 288, 289, 290, 291, 294, 295, 296, 297, 298, 299.

Hunter Choice Deer Areas—If you hunt in a hunter choice deer area, you may take one either sex deer per year. No application for an either-sex permit is necessary and bonus permits cannot be used. These areas are: 114, 117, 127, 201, 209, 210, 218, 219, 229, 230, 233, 239, 242, 247, 254, 256, 257, 258, 259, 261, 263, 264, 265, 267, 268, 273, 276, 277, 338*, 339*, 344*, 347*

Managed Deer Areas—If you hunt a managed deer area, you may take a deer of either sex. No application for an either-sex permit is necessary.

In the following areas, firearm, archery, and muzzleloader hunters may take deer of either sex on their regular license and purchase bonus permits to take antlerless deer: 213, 214, 215, 223, 225, 227, 232, 236, 240, 241, 248, 255, 287†, 292, 293, 341*, 342*, 343*, 345*, 348*.

Intensive Deer Areas—If you hunt an intensive deer area, you may take a deer of either sex. No application for an either-sex permit is necessary. In the following areas, firearm, archery, and muzzleloader hunters may take a deer of either sex on their regular license and purchase bonus permits to take antlerless deer: 182, 346, * 349,*

* Denotes both seasons

† No archery hunting

IMPORTANT: HUNTING METHOD RESTRICTIONS— HUNTING DEER WITH BAIT IS ILLEGAL

Hunters are not allowed to take deer with the aid or use of bait. “Taking” includes attempting to take.

Definitions

- **Bait**—includes grains, fruits, vegetables, nuts, hay, or other food that is capable of attracting or enticing deer and has been placed by a person.
- **Baiting**—means placing, exposing, depositing, distributing, or scattering bait that is capable of attracting or enticing deer.

What is bait? Liquid scents (example: doe in heat), sprays, salt, and minerals are not bait if they do not contain liquid or solid food products.

Note: read the ingredient label on all products prior to use. Many products, including newer liquid, powder and block forms, contain food or attractants such as grains, fruits, and sugar derivatives (glucose, dextrose, and fructose). If a salt or mineral product has anything other than salt or mineral in it, it is illegal to use for hunting.

A person otherwise in compliance with this section who is hunting on private or public property that is adjacent to the property where bait or food is present is not in violation if the person has not participated in, been involved with, or agreed to baiting or feeding wildlife on the adjacent property.

Removal of bait—All bait must be completely removed for ten days prior to hunting.

Agricultural crops from normal or accepted farming, forest management, wildlife food plantings, orchard management, or other similar land management activities are not bait. **What’s normal?** This exclusion does not apply to agricultural crops that have been reintroduced and concentrated where a person is hunting.

Example—A person has an abundance of an agricultural crop and intends to use it as “green manure” or fertilizer. A person may reintroduce the agricultural crop to the field by spreading it out over a previously planted field. If the landowner piles or concentrates the agricultural crop where they hunt deer, it would be considered bait.

Penalties for baiting violations—revocation and confiscation

- A person may not obtain any deer license or take deer under a lifetime license for 1 year after the person is convicted of hunting deer with the aid or use of bait. A second conviction within 3 years would result in a 3-year revocation. The revocation period doubles if the conviction is for a deer that is a trophy deer scoring higher than 170 inches.

- Firearms and bows used to take deer with the aid or use of bait will be seized and are subject to confiscation upon conviction.

Baiting versus food plots

- Baiting significantly increases the risk of disease transmission by concentrating animals and promoting nose-to-nose contact.
- Baiting attracts and holds large numbers of deer on private parcels creating a privatization of the deer herd.
- Food plots are dispersed over a much larger area than bait piles and allow animals to use them at more natural intervals. Food plots become part of an animal's natural habitat. Bait piles can be replenished over and over in the same location and alter a deer's natural movement. By placing bait, one hunter can effectively nullify another hunter's attempt to harvest a deer.
- Food plots can be sustainable throughout the season—they don't disappear after a person has harvested a deer and they provide food and shelter for a variety of other wildlife.

Special regulations in 300-series deer areas

Antler Point Restriction

- A buck must have at least one 4-point antler in order to be legally harvested. Bucks with less than one 4-point antler are not legal to harvest. Refer to page 75 for examples of a legal buck.
- The regulation is in effect during the archery, 3A, 3B, and muzzleloader seasons.
- Adult hunters CANNOT tag a buck for a youth hunter.
- Youth hunters aged 10–17 are exempted from this regulation. They can take any antlered buck.

Buck Cross-tagging in 300-Series Deer Areas*

This is most commonly referred to as party hunting. The intent of this regulation is not to break up the hunting party or force hunters to leave the field once they are successful. This regulation simply requires the hunter to shoot and tag their own antlered buck. Specifically:

- A person cannot take and tag an antlered buck for another member of their party. This applies to all hunters, license types, and seasons.
- It remains legal to take and tag antlerless deer for members of the party. This is a population management strategy and may lead to slight increases in antlerless deer harvest.

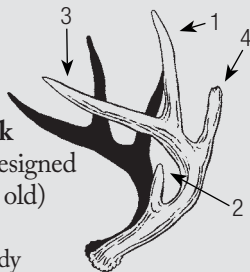
* See page 76 for party hunting regulations in other areas.

Hunting in areas with antler point restrictions

HOW TO... Count Points

A deer must have a minimum of four points on one side to be taken.

1. An antler point, if it is at least 1-inch long
2. The brow tine, if it is at least 1-inch long
3. The end of the main beam
4. Any broken tine that is at least 1-inch long



Hunting Tips and How to Field Judge a Buck

The antler point restriction regulations are designed to protect at least half of the yearling (1½-year old) buck population.

- When field judging a buck, if it has a small body and thin neck, it may be a yearling.
- Bring binoculars and take the time to look at the antlers and count the points before you take a shot.
- Waiting for the deer to turn broadside will make it easier to count points.

Registration

Antlers must remain attached to the carcass until after the deer is registered.

Hunts With a 4-point Regulation

Includes all 300 series deer areas (338-349), and special hunts within the zone.

Legal Bucks

The following bucks meet the minimum standards for harvest.

Bucks with more points than shown in the illustrations are also legal to harvest.

Bucks with at least four points on one side.



Seven point buck with four points on one side.



Side view of a buck with four points on each side.

Elevated stands

- In Wildlife Management Areas and State Parks open to hunting, only portable stands may be used. Portable stand use is encouraged in State Forests (see page 107).
- See pages 82 and 113 for more information on tree stands in state parks.
- In Scientific and Natural Areas open to hunting, portable stands and elevated scaffold may be used if removed each day at the close of shooting hours and no damage to trees or other vegetation is done. Nails, spikes, screws, or other devices that damage the bark of trees are prohibited.
- See pages 97, 115 and 118 for information on wildlife management areas, county lands, and federal lands.
- Any unoccupied permanent stand or blind on public land is public and not the property of the person who constructed the stand. Any use of threat or force against another person to gain possession of a stand is unlawful.

Party hunting

- A “party” is defined as any group of two or more licensed deer hunters who are all afield; hunting together at the same time; AND all using firearms (including muzzleloaders) or all using archery.
- A mixed group of firearms and archery hunters is considered two separate parties.
- Crossbow hunters may not party hunt with firearms or archery hunters.
- Crossbow hunters may party hunt with archery hunters if they possess an archery license with a crossbow disability or are age 60 or over and hunting with a crossbow.
- Any member of a party meeting this definition may kill a deer for any other member of the party who has an unused tag valid for that deer.
- Some restrictions apply to 300 series deer areas. See page 74.
- Party members MAY NOT kill an antlerless deer in a lottery deer area for: 1) a member of the party who is a resident under age 18; or 2) a disabled person authorized to take antlerless deer under a permit to shoot from a motor vehicle.

Important:

The intent of the party hunting regulation is to prevent parties from shooting more deer than the available number of tags. The party hunting regulation requires that all hunters who intend to tag deer for each other be hunting together, in the field, at the time the deer are taken. Party members who are not afield hunting with the individual who takes a deer at the time it is taken may not legally tag that deer. Hunters may not lend licenses to or borrow licenses from other hunters.

Hunters with disabilities and youth hunters—either-sex deer hunting:

Residents and nonresidents under the age of 18 as of November 5 and disabled persons with a permit to shoot from a stationary motor vehicle may take a deer of either sex in lottery deer areas without having to apply for or obtain an either-sex permit. Antlerless deer may not be taken by youths or disabled hunters with permits in a bucks-only area. Residents of a Minnesota State Veterans or residents age 84 or older may take an antlerless deer regardless of permit area designation. Resident youth ages 10–17 who qualify under this provision may not apply for an either-sex permit or accrue additional preference for these areas. Earn-a-buck rules apply to youth and disabled hunters in state park special hunts.

HARVEST FOR HABITAT

Provide food and cover for wildlife in your woods.



Blaine Klemek, MNDNR



Learn more about the benefits of harvesting trees
at mndnr.gov/woodlands/projects.html

Tagging

HOW TO... Tag Your Deer and Validate Your Site Tag

Your Deer License and Site Tag comes as a two-part form. The upper half is the Site Tag for tagging the deer in the field. The lower half is the Deer License and Registration Slip.

- At the kill site you must:
 - Detach the Site Tag from the Deer License/Registration Slip.
 - Before moving the deer, validate the tag by using a knife or similar sharp object to cutout the appropriate notches indicating:
 - Month the deer was killed,
 - date it was killed, and
 - time of day it was killed (a.m. or p.m.). Mark carefully—if more than one month, date, or time is cut out or marked, the tag becomes invalid.
- A person may move a lawfully taken deer from the site of the kill without attaching the validated tag to the animal only while in the act of manually or mechanically dragging, carrying, or carting the animal across the ground and while possessing the validated tag on their person.
- The validated tag must be attached to the deer when the deer is placed on a motor vehicle or an ATV, a vehicle or a trailer being towed by an ATV or brought into a camp, yard or other place of habitation.
- To apply the tag to the deer:
 - Tie or attach a 10- to 12-inch twine, zip tie or wire securely to the deer around the base of an antler, through a slit cut in either ear, or between the tendon and bone of a hind leg, leaving the two long ends of the string or wire free. Note that this will require you to bring a cable tie, piece of wire or string into the field with you.
 - Pull one end of the twine or wire through one of the pre-cut holes on the Site Tag and tie it together. Note that tags no longer fold and are not adhesive.
 - The tag must remain attached to the deer until processed for storage.



Minnesota Department of Natural Resources
Site Tag

Form # 900000102
Issued 01/01/2016

Agent 000000
Issued 01/01/2016

MDNR#: 610-433-419

WILL, S WALLS-VE
121 BIG FERT
MINNESOTA LAKES, MN 12345
DOB 06/01/1978

210 - Fee Fennel Deer License
Season: A \$27.00

RF 2016

1. (1) Notch into animal, immediately mark the month, day, and time of harvest. You must attach the tag to the animal per regulations. Attach string, twine, or wire through the slit cut in the tag and secure tightly to the animal.

The animal must be registered in accordance with DNR regulations.

See regulations for further information.

16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31

Part 1:
Site Tag

Notch
time,
date,
and
month
here

Detach
here

Part 2:
License
Always
retain

Part 3:
Registration
Slip

Fee Fennel Deer License/Reg Slip
MDNR#: 610-433-419

WILL, S WALLS-VE
121 BIG FERT
MINNESOTA LAKES, MN 12345
DOB 06/01/1978
(Check 1 season) 01/01/2016-12/31/2016
Fennel Safety

210 - Fee Fennel Deer License
Season: A \$27.00

Harvest Reg. #: 966960932

Registration of your animal is mandatory. Please call 1-800-328-3867. Upon its arrival consider gun hunting, or wild or agent location. Be prepared with the following information:

Write your confirmation number on the line below when registration is complete.

1. Harvest Reg. #: 966960932
2. Fennel Deer (1 digit) + control
3. Type of Deer
4. Date of kill

Confirmation #

Licensee Signature
I certify that I am the individual who hunted and/or transported a legal deer and that the title is a permit of the agent's possession. The date of the registration tag is the date of the kill.

Form # 900000102
Issued 01/01/2016

Agent 000000
Issued 01/01/2016

FYI...

Deer Carcass Disposal

Hunters who process their own deer may not dispose of carcasses on public land, including wildlife management areas, state forests, road rights of way, or in any water body. Deer carcasses may be disposed of in the following ways:

- On private land with the permission of the landowner.
- Through your refuse hauler after checking on how to properly bag the carcass.
- At a local landfill.

The use of bait for trapping (carcasses or parts of carcasses) remains legal within applicable laws, however, the unlawful deposit of carcasses not associated with legal baiting or field dressing constitutes litter.

Registration and transportation

Registration

Every deer taken must be registered and antlers must remain attached until the deer is registered. In all cases, the deer must be registered within 48 hours after the deer was taken and before the deer is processed either privately or commercially. Deer may be transported out of the area where taken without first being registered. There are three registration options:

1. **Walk-in Big Game Registration Stations**—Registration stations display large, orange “Big Game Registration” signs. The person whose tag is on the deer must personally present the deer at an official registration station and receive a big game possession tag. The tag must be attached to the hind leg, ear, or antler where the site tag was attached. You can find a complete list of all stations at any DNR wildlife office or on the DNR website.
2. **Telephone**—You will need a pen to record a confirmation number to complete the registration. Follow the steps below. They are also printed on your deer license.
 - a. Dial 888-706-6367 to get into the system.
 - b. Enter the 9-digit harvest registration number on the license. This is the large and bold number printed on your deer license and is NOT your MDNR number.
 - c. Enter the 3-digit area where the deer was killed. The system will only accept valid deer permit areas.
 - d. Enter the date the deer was killed.
 - e. Enter the type of deer—adult male, adult female, fawn male, fawn female.
 - f. The system will then give you a confirmation number that must be written on the license and site tag in the appropriate area.

- 3. Internet**—Go to mndnr.gov/hunting to register your deer. The questions will be identical to phone registration. You will be given a confirmation number, which must be recorded on the license and site tag (termed “harvest report tag” in the online system) in the appropriate area.

Specific Information for Telephone and Internet Deer Registration:

- Persons who register by phone or internet do not receive a separate big game possession tag
- Refer to page 78 for site tagging information.
- When the system asks for deer type, please use the following information:
 - › Adult male—male deer with antlers at least 3" long
 - › Fawn male—this is a 6-month-old male deer, more commonly known as a “button buck” and weigh less than 75 pounds dressed.
 - › Adult female—this is an adult doe at least 18 months old. Typically, they have a longer nose and larger body (over 75 pounds dressed weight) than younger antlerless deer.
 - › Fawn female—this is a 6-month-old female deer. They typically have a short nose and weigh less than 75 pounds dressed.
- A harvest registration number can only be used once. The system will not accept multiple registrations using the same number.
- **System will not work in a CWD area while sampling is underway.**
- Since the system will recognize the license type, it will only ask questions valid to that license. Here are a few examples:
 - › Regular Firearms License—Will ask all 4 deer types but will not ask season because it’s only valid during the firearm season. The same applies to muzzleloader, archery, lifetime, etc.
 - › Bonus Permits—Will only ask 3 deer types (adult female, fawn male, fawn female) but will also ask season (archery, firearm, muzzleloader).

Transportation

- A legally registered animal may be transported any time during and after the deer hunting season.

FYI...

Big Game Registration Stations

Big game registration provides essential information for managing deer populations. Registration station owners in the state donate the use of their business and the time of their staff to help collect this information.

Station operators are not required to inspect deer or verify registration information. This is the hunter’s responsibility.

- The licensee must accompany the deer in transport except as follows:
A deer that has been registered may be transported by another person, if the signature, address, and license number of the licensee and the origin and destination of the transport are written on the back of the possession tag, the site tag, or a separate tag the licensee provides.
- All deer in transport must be readily accessible for inspection by DNR conservation officers.
- The head of a deer must remain attached to the carcass until the deer is registered. Skin and entrails may be removed before registration. Deer may be quartered before being registered, but the animal's head must remain attached to one of the quarters.

DEER—FIREARMS

Season Dates: November 5-20 (100 series)

November 5-13 (200 series)

November 5-13 (300 series - Season A)

November 19-27 (300 series - Season B)

Rifle/shotgun boundary

In the shotgun zone (see map on the back of the large, deer zone map, available separately), deer hunters may use only legal shotguns loaded with single-slug shotgun shells, legal muzzleloading long guns, or legal handguns.

Metro deer management area (deer area 601)

- The intent of deer area 601 is to increase hunting opportunity around the Twin Cities to help landowners and local governments control deer populations. The area is nearly all private land and access is limited.
- The northeast boundary of the area has changed. See details on the back of the fold-out map.
- The season dates are:
 - › Archery: September 17 to December 31
 - › Youth: October 20 to 23
 - › Firearm (Statewide A or Late Southeast B licenses are valid): November 5 to 27
 - › Muzzleloader: November 26 to December 11
- At the time of license purchase, hunters should indicate the area they typically hunt during the regular deer season. The license is automatically valid in the metro deer management area.
- An unlimited number of bonus permits are available for use in this area.

Itasca State Park

Itasca State Park (deer area 287) is open during the general firearm season and the muzzleloader season. No archery hunting is allowed.

Some state parks are open to general hunting. See pages 113-114 for details.

Elevated stands in state park areas

NEW No permanent stands may be placed in state parks or state recreation areas open to hunting. Portable tree stands may be used for hunting (in areas open to hunting) or watching wild animals if the stand is removed each day and does no permanent damage to the tree in which it is placed. In areas of state parks or state recreation areas open to hunting by special permit, early placement of portable stands is allowed under the following conditions:

- Portable stands may be placed during normal business hours only and no more than 7 days before the hunt. Stands must be removed no more than 1 day after the hunt.
- All stands must have owner/hunter identification on them.
- Only portable stands that do no damage to trees or other vegetation are allowed. Nails, screws or other devices that damage the bark of trees are prohibited. No screw in steps are allowed.
- Only one stand is allowed per hunter.

Bag limit and permit area reminder

Check the 2016 management designations and associated bag limits for your permit area on the fold-out map or on page 72. If you hunt in a hunter choice, managed, or intensive deer area, your license is valid for an either-sex deer. Bonus permits may only be used to take antlerless deer in managed or intensive deer areas.

FYI... Venison Donation Program

The venison donation program, established in 2007, will continue for this season. The program allows hunters to donate deer that they have shot for distribution to food shelves at no cost to the hunter. To participate, you can drop off a deer at any of the participating processors. A list of eligible processors is posted on the DNR website. Please refer to DNR new releases and the website as information is updated throughout the year. Processing fees are paid from a \$1 fee collected from the sale of bonus permits. The DNR is working with the Minnesota Departments of Health and Agriculture to minimize the risk of lead contamination in donated venison. Processors may reject deer carcasses with multiple wound channels. Hunters should also consider using non-lead ammunition if they are planning to donate deer to the program.

Lottery deer areas

All adult firearm and muzzleloader hunters must apply for an either-sex permit if they want to take antlerless deer in a lottery area. Hunters can apply using both their muzzleloader and firearm license. After the application period ends, the permits will be allocated in proportion to the license types in the lottery. For example, if 100 either-sex permits are allocated and 25% of the applicants are muzzleloader hunters then 25% of the permits will go towards the muzzleloader season. This has the benefit of having muzzleloader-only hunters compete with other muzzleloader-only hunters. They will not compete with firearm hunters who likely have more preference points.

The number of deer hunters may kill in a lottery deer area is one, regardless of license type or whether you were successful in both lotteries. All adult hunters who hunt a lottery deer area must apply for an either-sex permit by Thursday, September 8, 2016.

Successful applicants will receive a postcard in the mail authorizing them to take an either-sex deer using their regular license in that lottery deer area. The authorization will be valid for both the firearm or muzzleloader season; however, you must still have a valid license for that season. Specific instructions on how to apply for an either-sex permit are listed in the box on page 70. **Bonus permits cannot be used in lottery areas.**

- Either-sex permits allow a person to take a deer of either sex within the specified lottery deer area.
- Areas and permit quotas are shown on the large deer zone map, available separately.
- Either-sex permit holders may take antlerless deer only in the area specified on the permit, but they may hunt deer anywhere during the season indicated on the license.
- Regular firearm—can take a buck or an either-sex deer if successful in the lottery.
- Youth firearm and persons with a disability permit to shoot from a stationary motor vehicle—can take an either-sex deer without applying in the lottery.
- Muzzleloader—can take a buck or an either-sex deer if successful in the lottery.

Antler point restriction and earn-a-buck regulations

In several special hunts and in all 300-series deer areas (southeast Minnesota), special regulations are in effect this season. For state parks, please refer mndnr.gov/deer to determine if your hunt has a special regulation. Successful applicants will be mailed additional information prior to the hunting season.

Hunting in areas with antler point restrictions

Regulations associated with antler point restrictions in the 300-series are described on pages 74–75.

Hunting with earn-a-buck regulations

General Information

- In order to tag a buck, you must tag an antlerless deer in the park or special hunt area first.
- You do not have to register the antlerless deer prior to taking the buck, but you do need to validate your deer license and tag and have them available for inspection by a conservation officer. If you are found with a buck and no antlerless deer, you will be in violation of the hunt rules.
- There will be no special validation for buck hunting.
- If you have already filled your buck license elsewhere, you may still hunt antlerless deer.
- Deer taken in special hunts must be registered under the special hunt area number.
- Antlers must remain attached to the carcass until after the deer is registered.
- Earn-a-buck rules apply to youth and disabled hunters in state park special hunts.

Licenses and Permits

- Hunters may want two tags in possession. One tag must be valid for taking an antlerless deer and the other for taking a buck.
- Hunters who are only interested in taking an antlerless deer need only bring one tag.

Party Hunting (Cross-tagging)

- Party hunting is legal in Earn-a-Buck areas.
- You can shoot a deer for a member of your party; however, only the person whose tag is on the antlerless deer will be authorized to tag a buck.
- If you shoot an antlerless deer that is tagged by someone else, you cannot tag a buck with your license. An antlerless deer must be first tagged with your license before you tag a buck.
- Party hunters should tag their first antlerless deer with their own license. If they have the opportunity to harvest another antlerless deer, they should then tag it with another person's license.

Special firearm deer hunts

The complete list of special firearm deer hunts including updates and corrections is available online. A list of hunts is found on the following pages and on the deer hunting page of the DNR website, mndnr.gov/deer. While season dates vary depending on hunt, the application procedures have not changed and the deadline for all hunts is Thursday, September 8.

2016 Special Firearm Deer Hunts

Area Name	County	Area No.	License	Dates	No. of Permits (i.e. participants)	Additional Information	Bag Limit
Cascade River State Park	Cook	900	A	11/5-11/20	100*		1
Rice Lake NWR	Aitkin	901	A	11/12-11/20	40*		1
Saint Croix State Park	Pine	902	A	11/17-11/20	350*	On-site registration required	2
Lake Louise State Park	Mower	903	A	11/5-11/6	25***		2
Gooseberry Falls State Park	Lake	904	A	11/5-11/20	30*		2
Split Rock Lighthouse State Park	Lake	905	A	11/5-11/20	30*		2
Scenic State Park	Itasca	907	A	11/5-11/20	30*		1
Tettegouche State Park	Lake	906	A	11/5-11/20	125*		2
Hayes Lake State Park	Roseau	908	A	11/5-11/20	50***		2
Lake Bemidji State Park	Beltrami	909	A	11/5-11/8	30***		2
Zippel Bay State Park	Lake of the Woods	910	A	11/5-11/20	55***		2
Judge CR Magney State Park	Cook	911	A	11/5-11/20	75*		1
Schoolcraft State Park	Cass	912	A	11/5-11/20	Unlimited*		1
Lake Carlos State Park	Douglas	913	A	11/5-11/6	18**		1
William O'Brien State Park	Washington	914	A	11/5-11/6	50*		2
Lake Bronson State Park	Kittson	915	A	11/5-11/13	30***		2
Maplewood State Park	Otter Tail	916	A	11/5-11/8	100*		1

The statewide bag limit is five deer (exceptions page 71). Bonus permits may be used to tag deer in special hunts where antlerless deer may be taken.

* Either Sex

**Antlerless Only

***Earn-a-Buck

†Legal bucks only

2016 Special Firearm Deer Hunts continued

Area Name	County	Area No.	License	Dates	No. of Permits (i.e. participants)	Special Regulation	Bag Limit
Glacial Lakes State Park	Pope	919	A	11/10-11/13	30**		1
Zumbro Falls SNA	Wabasha	920	A	11/5-11/13	12**		2
Zumbro Falls SNA	Wabasha	923	B	11/19-11/27	12**		2
Vermillion Highlands Research, Recreation and WMA	Dakota	925	A or B	11/5-11/18	20*	Mandatory Orientation TBA	2
Frontenac State Park	Goodhue County	929	B	11/19-11/20	55*	Antler Point Restriction (4 points to 1 side)	2
Great River Bluffs State Park	Winona	962	B	11/19-11/20	50*	Antler Point Restriction (4 points to 1 side).	2
City of Grand Rapids	Itasca	931	A	11/5-11/20	Unlimited*		5
Elm Creek Park Reserve	Hennepin	927	A	11/12-11/13	140*	Mandatory orientation October 25 \$10	No Limit
Wild River State Park	Chisago	928	A	11/12-11/13	75*		2
Whitewater State Game Refuge	Winona	934	B	11/19-11/27	75**		1

The statewide bag limit is five deer (exceptions page 71). Bonus permits may be used to tag deer in special hunts where antlerless deer may be taken.

* Either Sex

**Antlerless Only

DEER—MUZZLELOADER

Season Dates: November 26–December 11, statewide.

Open Areas: Muzzleloader hunters may hunt statewide except for the closed areas listed below.

- Deer area 224 (Sherburne National Wildlife Refuge).
- Rice Lake, Sandstone, and Rydell National Wildlife Refuges.
- Refuges and other areas closed to firearms hunting are also closed to muzzleloader hunting.

Muzzleloader regulations

- Hunters age 60 and over may use a magnifying scope during the muzzleloader deer season without a special permit.
- **Muzzleloader hunters must apply for and receive an either-sex permit to harvest either-sex deer in lottery areas.** The application deadline is Thursday, September 8. If you are successful in the lottery, your permit will be valid for an either-sex deer.
- Hunters may buy both a firearm and muzzleloader license.
- For hunters under age 60, only open and “peep” type sights (including those with fiber optic material) are legal during the muzzleloader deer season. Scopes, including holographic or “red dot” scopes, are not legal for this season.
- The use of non-magnifying scopes is allowed by special permit for persons under age 60 with medically verified visual impairments. A permit application is available by calling the DNR Information Center (see page 122).

Bag limit and permit area reminder

Important: Check the management designations and associated bag limits for your permit area on the fold-out map or on pages 69–72. If you hunt in a hunter choice, managed, or intensive deer area, your license is valid for an either-sex deer. **Bonus permits may only be used to take antlerless deer in managed or intensive deer areas.**

Lottery deer areas

A list of lottery deer areas is on page 72. All hunters are limited to taking one deer total and hunters can only take an antlerless deer if successful in the lottery. The application deadline is Thursday, September 8, 2016.

Other firearms

Muzzleloading firearms lawful for the taking of deer may be possessed only by persons with a valid license to take deer by muzzleloader. While muzzleloader hunting, a person may not possess a firearm other than the following: an unloaded firearm in a case or closed trunk of a motor vehicle, a shotgun and shells containing No. 4 buckshot or smaller, a handgun or rifle capable of firing only rimfire cartridges of .17 or .22 caliber, including .22 magnum or handguns by persons authorized under a permit to carry.

Special muzzleloader deer hunts

The following are special permit areas open during the muzzleloader season. Application instructions are on page 70.

2016 Special Permit Areas For Muzzleloader Hunters					
Hunt Area Name	County	Hunt	Season Dates	No. of Permits	Bag Limit
Jay Cooke State Park (includes Hemlock Ravine SNA)	Carlton	935	12/3-12/7	75*	2
Crow Wing State Park	Crow Wing	936	12/3-12/4	25*	1
Lake Vermilion–Soudan Underground Mine State Park	St. Louis	937	11/26-12/11	20*	2
City of Tower	St. Louis	938	11/26-12/11	20*	2
Nerstrand Big Woods State Park (includes Prairie Creek SNA)	Rice	941	12/3-12/4	50***	2
Sibley State Park	Kandiyohi	942	11/26-11/27	60**	2
Vermillion Highlands Research, Recreation and WMA	Dakota	944	11/26-12/11	20*†	2
City of Grand Rapids	Itasca	946	11/26-12/11	Unlimited*	5
Lake Bemidji State Park	Beltrami	947	12/2-12/4	30*	2
Savanna Portage	Aitkin	948	12/3-12/4	30**	2
St. Croix State Park	Pine	949	12/1-12/4	100*	2
Minneopa State Park	Blue Earth	921	12/3-12/4 and 12/10-12/11	10**	2
Rice Lake State Park	Steele and Dodge	943	12/3-12/4	20**	2
Sakatah Lake State Park	Le Sueur and Rice	992	12/3-12/4	15**	2

The statewide bag limit is five deer (exceptions page 71). Bonus permits may be used to tag deer in special hunts where antlerless deer may be taken.

*Either Sex **Antlerless Only ***Earn-a-buck hunt †Mandatory Orientation

DEER—ARCHERY

Season Dates: September 17–December 31.

Open Areas: Archery hunters can hunt permit areas statewide except in Itasca State Park (deer area 287).

October 20–23: Blaze orange is required in deer areas open for the youth deer and early antlerless seasons.

- Archery hunters in deer area 601 may take an unlimited number of antlerless deer.
- Except those licensed to carry a concealed weapon, a person may not take deer by archery while in possession of a firearm.
- In all 300-series deer areas, including special hunts, antler point restrictions are in effect for bowhunters. Refer to page 74 for information.

Bag limit and permit area reminder

Check the management designations and associated bag limits for your permit area on the fold-out map or on pages 69–72. If you hunt in a lottery, hunter choice, managed, or intensive deer area, your license is valid for an either-sex deer. **Bonus permits may only be used to take antlerless deer in managed or intensive deer areas.**

Bucks-only areas

Except for residents over age 84, no antlerless deer may be taken with an archery license in a bucks-only deer area. An archery license is only valid for legal bucks in these areas.

HOW TO... Apply for Archery Special Area Permits

An application for an archery special area permit must be made on a form supplied separately by each special area. No other form of application will be accepted. Send your request for an application form with a stamped, self-addressed, business-sized envelope to the address listed for the special area where you wish to hunt. A person may apply for more than one special area, but not more than once for a specific hunt. There may be restrictions regarding applications. Please read material carefully before applying.

Archery special hunt areas

- Application dates and methods vary by special hunt. Please refer to the table on pages 91 and 92 for basic information regarding the hunt.
- Please refer to the website (mndnr.gov/deer) for hunt administrator contact information. All questions related to archery special hunts should be directed to the municipality conducting the hunt.

- Prior to making application, please check with the location you are interested in hunting. Different municipalities have different regulations such as requiring bonus permit use, taking an antlerless deer first, written permission, and/or proficiency tests.

FYI...

Transporting Firearms

Although firearms transportation laws relating to hunting have changed, hunters are reminded the safest way to transport firearms is unloaded and cased. Not only does a case provide an extra measure of protection for your firearm but it is reminder to ensure that firearms are unloaded before transporting in or on a motor vehicle.

Special Seasons for Hunters With Physical Disabilities



Special deer hunts for hunters with physical disabilities are tentatively scheduled at a number of sites. Additional hunts for disabled archers may be organized by Capable Partners and Midwest Outdoors Unlimited, and are not listed here. For more information call the DNR Information Center at 888-MINNDNR (646-6367).

Persons who are totally blind may use a laser sight to participate in permitted assisted special hunting opportunities.



TAX TIME IS YOUR TIME TO HELP WILDLIFE

Look for the line with the loon on your Minnesota tax form and donate to the Nongame Wildlife Checkoff. It's fast, easy, and tax deductible. Be part of the wildlife success story.

2016 Archery Special Permit Areas

Hunt Number and Name	No. of Permits	Dates	Fee	Address/Website	Phone	Deadline
970-Camp Ripley 1	2,000*	10/20-10/21	\$12	mnchnr.gov – ELS application	888-646-6367	8/19
971-Camp Ripley 2	2,000*	10/29-10/30	\$12	mnchnr.gov – ELS application	888-646-6367	8/19
975-Vermillion Highlands Research, Recreation and WMA	60*	9/17-10/28; 12/12-12/31	None	MDNR, Vermillion Archery Hunt 15325 Babcock Ave., Rosemount, MN 55068	651-322-4643	8/12†
976-City of New Ulm	56***	10/15-12/31	\$10 + \$30 test	100 North Broadway, New Ulm, MN 56073	507-359-8233	9/3
977 City of Red Wing	Unlimited**	9/17-12/31	\$10 + \$10 cert. costs	Red Wing Public Works, 229 Tyler Rd. N, Red Wing, MN 55066	651-385-3674	None
978 City of Redwood Falls	20*	9/17-12/31	\$30 + \$10 test	333 S. Washington St. PO Box 526, Redwood Falls, MN 56283	507-637-5755	8/12
City of Duluth	400***	9/17-12/31	\$20	23 West Central Entrance PMB #346, Duluth, MN 55881 bowhuntersalliance.org	NA	6/30
979-City of Fergus Falls	15*	9/17-12/31	\$20	FFPD, 122 W Junius, Fergus Falls MN 56537	218-332-5555	8/20
981-City of Mankato	40***	9/17-12/31	\$20	Mankato City Deer Hunt PO Box 3368, Mankato, MN 56001	507-387-8649	8/17
982 - City of Granite Falls	10**	9/17-12/31	None	Granite Falls City Deer Hunt, 930 4th St. Suite 3 Granite Falls, MN 56241	320-564-2129	9/1
983 - City of Ortonville	30***	9/17-12/31	\$10	Ortonville City Clerk, 315 Madison Ave. Ortonville, MN 56278	320-839-3428	8/10
984 - City of Carby	20*	9/17-12/31	\$5	110 Oscar Ave. N., Carby, MN 56220	507-223-7295	9/2

*Either Sex **Antlerless Only ***Earn-a-Buck

****Antler Point Restriction

†Mandatory Orientation

Go to the dnr website to review the special hunt table for information on bag limits. <http://www.dnr.state.mn.us/hunting/deer/index.html>

2016 Archery Special Permit Areas continued

Hunt Number and Name	No. of Hunters	Dates	Fee	Address/Website	Phone	Deadline
985 - City of Bemidji (Northeast) 986 - Bemidji Airport	45* 25*	9/17-12/31	\$8	City of Bemidji, Northeast Archery Hunt, 317 4th St. NW Bemidji, MN 56601	218-759-3562	8/12
972 - Carleton Game Refuge	40***	11/24-12/31	None	Carleton College, One North College St. Northfield, MN 55057	507-222-4543	10/19
987 - Greenleaf State Recreation Area	Unlimited*	9/17-12/31	None	20596 Hwy 7, Hutchinson, MN 55350	320-234-2550	None
988 - City of Tower & Lake Vermilion— Soudan Underground State Park	10**	11/26-12/31	None	DNR Wildlife, 650 Hwy 169, Tower, MN 55790	218-753-2580	8/24 (noon)
989 - City of Hoyt Lakes	25*	9/17-12/31	\$15	206 Kennedy Memorial Drive Hoyt Lakes, MN 55750	218-225-2344	8/24 2 pm†
990 - City of Owatonna	28***	11/1-12/20	\$10	540 West Hills Circle, Owatonna, MN 55060	507-444-4321	8/19
991 - East Minnesota River Refuge	Unlimited*	9/17-12/31	None	DNR Wildlife 501 9th St., Nicollet, MN 56074 nicollet.wildlife@state.mn.us subject: EMRR hunt	507-225-3572	See below
992 - City of Minnetonka	10**	9/17-12/31	\$5	129 E. First St. Minnetonka, MN 55264	507-360-7864	8/19
993 - City of Cook	25*	9/17-12/31	\$20	Theresa Martinson, City of Cook, 127 S. River St. PO Box 155, Cook, MN 55723	218-666-2200	8/31
997 - River Bend Nature Center	30***	11/1-11/14	None	1000 Rustad Road, Faribault, MN 55021	507-332-7151	9/14
998 - City of Red Lake Falls	10**	9/17-10/31	None	Red Lake County Sheriff's Dept., PO Box 306, 124 North Main Avenue, Red Lake Falls, MN 56750	218-253-2996	9/1

*Either Sex **Antlerless Only ***Earn-a-Buck ****Antler Point Restriction †Mandatory Orientation
Go to the [dnr website](http://www.dnr.state.mn.us/hunting/deer/index.html) to review the special hunt table for information on bag limits. <http://www.dnr.state.mn.us/hunting/deer/index.html>
Note: The East Minnesota River Refuge is entirely private land. See page 103. Hunters must register prior to hunting.

BEAR

Important Dates:

August 12: Start of baiting

September 1–October 16: 2016 Bear Season

Late March 2017: Applications available

May 5, 2017: Application deadline for the 2017 season

LICENSING

Residents and nonresidents can participate in a drawing for licenses within bear permit areas, and they may purchase a license over the counter for the no-quota area.

- Bear lottery winners must purchase their license by August 1, 2016. Unsold and any surplus licenses will then become available for purchase starting at noon on August 5, 2016.
- Bear hunters who use online or telephone options to purchase licenses should use extra care to assure their selections are correct.

REGULATIONS

Bear hunting regulations booklets are available online at mndnr.gov.

- No more than **three** bait stations may be placed at one time for each licensed bear hunter.
- A private landowner or person authorized by the private landowner may use a drum to bait bear on the person's private land. The drum must be secured to a tree so that it cannot be moved from the site by a bear and may not include a mechanical device for dispensing feed.
- The bag limit for bear is one bear in the quota zone and one bear in the no quota zone. Hunters may purchase both a quota and a no-quota license.
- White bears may not be taken.
- Cub bears may not be taken.
- **Hunters are asked not to shoot radio collared bears with brightly colored ear tags.**
- A tooth must be submitted for all bears harvested.
- See bear hunting regulations booklet for additional information and 2016 bear quotas.
- Prior to the opening day of archery deer season, portable stands may be left overnight in a wildlife management area by a person with a valid bear license who is hunting within 100 yards of a bear bait site that is legally tagged and registered. The licensee's name and address or driver's license number or MNDNR number must be affixed to the stand in such a manner that it can be read from the ground.

MOOSE

There will be no state moose season in 2016. More information is available online at mndnr.gov/moose.

ELK

The application deadline for the 2016 elk hunt has passed. In total, seven licenses were issued in Kittson County.

Season dates are September 10–18.

The application deadline for next year's elk hunt is June 16, 2017. There is a \$4 application fee per hunter and a license for a party of up to two hunters costs \$287. Applications will be accepted at ELS agents statewide.

FYI...

Advanced Hunter Education Clinics and Seminars

Did you know that the DNR offers a number of clinics and seminars for adults and youth? It's a great way to learn about biology and behavior of certain game species, brush up on skills or become an instructor.

For a listing of class offerings or instructor training: go to www.mndnr.gov and click on Education/Safety.

CONSERVATION GRAZING ON WILDLIFE MANAGEMENT AREAS—GOOD FOR THE RESOURCES

Conservation grazing is an excellent grassland management tool. Planned grazing can improve plant diversity and habitat structure which benefits wildlife. Hunting is allowed when livestock are on a WMA.

In most cases livestock will be removed by mid-August. For more information see: <http://www.dnr.state.mn.us/publications/wildlife/index.html>





WATERFOWL

Consult the Waterfowl Hunting Regulations Supplement available online and wherever hunting and fishing licenses are sold for full details on waterfowl seasons..



WILD RICE

Harvesting wild rice is open to Minnesota residents and nonresidents. All harvesters are required to be licensed unless they are residents under 18 years of age and accompanied by a licensed harvester. Season dates, hours and regulations on equipment are available online at mndnr.gov/regulations/wildrice.

SAVE THE WETLANDS

Protecting wetlands is crucial to ensuring healthy populations of ducks, pheasants, herons, and even deer. Minnesota leads the nation in protecting wetlands. Let's not lose that honor.

PUBLIC LANDS & WILDLIFE REFUGES

AQUATIC MANAGEMENT AREAS

The DNR Division of Fish and Wildlife acquires land along lakes and streams to provide fishing opportunities and to protect critical fish habitat. These areas, known as Aquatic Management Areas (AMAs), are posted with signs to indicate allowable uses. It is always unlawful to leave personal equipment, such as tree stands, unattended on AMAs.

WILDLIFE MANAGEMENT AREAS

All public land in state-owned Wildlife Management Areas (WMAs) is open to the hunting of all species of protected wild animals and trapping of mammals during the established seasons found in this booklet, except as follows:

General restrictions

- **Trespass:** Portions of WMAs posted closed to trespassing may not be entered without DNR authorization.
- **Closed Hours:** WMAs may not be entered or used during closed hours if posted with these restrictions at major access points, except by permit.
- **Camping:** Camping is prohibited except in designated overnight-use areas or with a permit from the wildlife manager. A vehicle, trailer or tent lawfully left overnight must be occupied or attended. Campers may not make noise above that of a quiet conversation from one hour after sundown to one hour before sunrise.
- **Alcohol:** Alcoholic beverages may not be consumed, except by persons lawfully occupying an overnight-use area.
- **Firearms and Target Shooting:** Target, skeet, trap, or indiscriminate shooting is prohibited. A person may not possess an uncased or loaded firearm or an uncased or strung bow, except when lawfully taking a wild animal or by permit.
- **Destruction or Removal of Property:** Signs, posts, fences, gates, buildings, trees, shrubs, vines, plants, or other property may not be destroyed or removed (including use of metal detectors to remove property), except as follows: Wetland vegetation may be used to build blinds on the area, and edible fruits and seeds, or decorative portions of plants may be removed for personal use.
- **Garbage Disposal and Animal Abandonment:** Disposing of or abandoning live animals, carcasses, garbage, trash, spoil, sludge, rocks, vehicles, or other debris or personal property on any WMA is prohibited.

- **Hunting, Fishing and Trapping Equipment:** Boats, decoys, game cameras and other equipment must not be left unattended overnight, with the exception of traps in areas open to trapping and fish houses or dark houses in certain designated WMAs.
- **Blinds and Structures:** A person may not construct or maintain any building, dock, fence, billboard, sign, or other structure on any WMA, except that temporary waterfowl blinds may be erected, but may not become private property or be used to preempt hunting rights. Any materials brought into a WMA for the construction of a blind must be removed each day at the close of hunting hours.
- **Elevated Stands:** A person may not construct, occupy, or use any elevated scaffold or other elevated device for the purpose of hunting, watching, or killing wild animals, except that portable stands may be used if they are removed each day at the close of hunting hours and do no permanent damage. Prior to the opening day of archery deer season, portable stands may be left overnight in a wildlife management area by a person with a valid bear license who is hunting within 100 yards of a bear bait site that is legally tagged and registered. The licensee's name and address, or drivers license number, or MNDNR number must be affixed to the stand in such a manner that it can be read from the ground.
- **Dogs:** Dogs are permitted on WMAs only when accompanied by or under the control of the owner. From April 16 through July 14, dogs must be on a leash. A person training a dog on a WMA may not use live ammunition or blank cartridges, including the use of blanks in dummy launchers or similar devices.
- **Other Domestic Animals:** Livestock, horses, and other domestic animals, are not permitted on WMAs except under cooperative agreement or permit approved by the wildlife manager.
- **Unprotected Animals:** Unprotected wild animals may be taken from September 1 through the last day of February, or by any person legally hunting a protected species, unless the area is specifically closed.
- **Beaver and Otter:** Beavers and otters may only be taken by permit issued by the wildlife manager.
- **Crows:** Crows may be taken during established seasons, unless the area is specifically closed.

WMAs with special restrictions

Becklin Homestead Park WMA (Isanti County)—Is only open to special disabled hunts.

Bass Brook WMA (Itasca County) **St. Michael Meadow WMA** (Wright County)—These areas are closed to firearms hunting and trapping but open to archery deer hunting.

Bayport WMA (Washington County), **Hastings WMA** (Dakota County), and **Raguet WMA** (Scott and Carver counties)—Closed to trapping unprotected mammals except during trapping seasons for protected species. Firearms must be unloaded and cased, except in designated hunting areas during the small game season when shotguns with No. 4 or smaller shot only are permitted. Archery equipment is limited to designated hunting areas during established seasons.

Vermillion River AMA/WMA, Chub Lake WMA (Dakota County) -- Portions are posted archery only for deer. All other game restricted to shotguns with BBB shot or smaller.

Boerner WMA (Sibley County), **Buelow WMA** (Steele County), **Bryson WMA** (Freeborn County), **Chapa Kak-Say-Za WMA** (Steele County), and **Hutchinson WMA** (McCleod County)—These areas are closed to the hunting and trapping of all species. **Carl and Verna Schmidt WMA** (LeSueur County) **Bur Oak WMA** (LeSueur County) and **Pine City WMA** (Pine County)—Closed to hunting of all species.

Carlos Avery WMA Controlled Hunt Zone—Two blinds are available by drawing on Saturday and Tuesday mornings through the waterfowl season. For details go to: www.mndnr.gov/averyhunt, www.mnwaterfowl.com, or call Carlos Avery WMA Headquarters at 651-296-5200.

Gold Portage WMA (Koochiching and St. Louis counties)—This area is open only to waterfowl hunting.

Gun Lake WMA (Aitkin County)—A 20-acre posted wildlife sanctuary in the northwest corner of the unit is closed to trespass from September 1–March 31.

Pelican Lake WMA (Wright County)--A 102-acre posted wildlife sanctuary is closed to trespass from March 1–November 30.

Hearding Island WMA and **Interstate Island WMA** (St. Louis County) are closed to the hunting of all species.

Uppgaard WMA (Crow Wing County)—This area is open to hunting beginning on the opening day of waterfowl hunting.

Gordon W. Yeager WMA (in the Rochester Refuge, Olmsted County) **Eastside WMA** (Olmsted County), and **Clare Johnson–Carl Schmidt WMA** (Morrison County)—These areas are closed to waterfowl hunting. Except on the Eastside WMA, firearms are restricted to shotgun with fine shot only for small game hunting. **Gordon W. Yeager WMA**—Open to archery deer hunting only.

Lac qui Parle, Thief Lake, Talcot Lake, and Orwell WMAs—Small game hunting is restricted in the Controlled Goose Hunting Zones.

Lake Blanche WMA (Ottertail County)—This area is closed to firearms deer hunting.

Mentel WMA (Mower County) is closed to all firearms hunting, but it is open for trapping and archery hunting.

Moose Willow WMA (Aitkin County)—The south portion of the Moose Pool has been posted as a wildlife sanctuary, closed to access, hunting or trapping from September 1-March 31.

Talcot Lake WMA—Small and big game hunting is restricted in the controlled hunting zone.

Ricehaven WMA (St. Louis County)—The posted area is closed to all trespass from September 15 through November 24. Canoeing, birdwatching, and wild rice harvest (during the wild rice season) is allowed from May 1–September 14. Hunting and trapping for any species for which there is an open season is allowed from Nov. 25 through April 30 in the posted area. .

Sand Prairie WMA (Stearns County)—is open during the regular archery season for youth ages 10 through 17.

Sandstone WMA (Pine County) —is closed to firearms hunting for deer and bear hunting but open to hunting of all other species by legal means during designated seasons.

Timber Lake WMA (Jackson County)—A portion of this area is closed to firearms deer hunting (as posted).

Pike Bay WMA (St. Louis County)—This area is closed to trapping of all species.

Schrafel WMA (Mower County)—This area is closed to trapping and firearms hunting. Open to falconry and archery hunting for deer and small game.

Dr. Johan C. Hvoslef WMA (Fillmore County)—This area is open to archery hunting only from September 1 through October 31 and during the spring turkey season. Firearms hunting (no centerfire rifles) is allowed from November 1 through December 15.

Wesley E. Olson WMA (Big Stone County), **Tom Cliff WMA** (Waseca County), **Somsen WMA** (Brown County)—Are closed to hunting.

Lac Qui Parle WMA (Lac Qui Parle County) and the **Perched Valley WMA** (Goodhue County)—Have buffer areas posted closed to hunting.

Roseau River WMA (Roseau County), The Pool 1 Sanctuary is open for deer hunting during the muzzleloader season (including archery hunting).

Vermillion Highlands—A Research, Recreation and Wildlife Management Area (Dakota County) is open to archery, firearms and muzzleloader deer hunting by special lottery only and is open to late season goose hunting and spring turkey hunting. Pheasant and goose hunting is open from December 12, 2016 through the end of the respective seasons. Predator hunting is allowed from January 1 to March 15 by special permit only. Contact the Vermillion Complex Wildlife Office for questions at 651-322-4643.

Trapping permits required

All trappers must, regardless of furbearers taken, obtain a permit from the area manager on the following WMAs: **Carlos Avery** (Anoka and Chisago counties), **Hubbel Pond** (Becker County), **Red Lake** (Beltrami and Lake of the Woods counties), **Lac qui Parle** (Big Stone, Lac qui Parle, Swift, and Chippewa counties), **Mille Lacs** (Mille Lacs and Kanabec counties), **Roseau River** (Roseau County), **Talcot Lake** (Cottonwood and Murray counties), **Thief Lake** (Marshall County), **Vermillion Highlands** (Dakota County) and **Whitewater** (Olmsted, Wabasha, and Winona counties).

Wild Rice

A person may harvest wild rice in a WMA, except where specifically closed. (See page 95 for more information.)

Ginseng

A person may not harvest wild ginseng in a WMA, except by permit. The season opens September 1.

Motor vehicles and aircraft

The following regulations apply to motor vehicle and aircraft use on WMAs other than on federal, state, county, or township roads:

- No person may use aircraft (including drones) over a WMA in a manner that chases, herds, scares, or otherwise disturbs wildlife, except in emergencies or by authorization of the wildlife manager.
- Motor vehicles licensed for use on a public highway may be operated on established roads on the following WMAs, but not at speeds over 20 mph, unless posted otherwise. No vehicles may be driven beyond a sign prohibiting vehicular use, beyond any constructed vehicle barrier, or in a reckless or careless manner. The areas are: **Carlos Avery** (Anoka and Chisago counties), **Hubbel Pond** (Becker County), **Mille Lacs** (Kanabec and Mille Lacs counties), **Red Lake** (Beltrami and Lake of the Woods counties), **Roseau River** (Roseau County), **Spring Lake Islands** (Dakota County) for the purpose of ice fishing, and **Thief Lake** (Marshall County).
- Vehicles are prohibited on all other WMAs. The exception is that vehicles may be operated at speeds of 20 mph or less, on travel routes designated with signs for travel purposes.
- No vehicle may be parked in front of any gate or where it obstructs travel.
- No person may operate an all-terrain vehicle (ATV), all-terrain cycle (ATC), hang glider, air boat, personal watercraft (jet-ski), or hovercraft in a WMA unless specifically authorized.
- On Wildlife Management Areas north and west of the line described below an ATV may be used by a licensed firearms deer hunter who does not possess a firearm (cased or uncased) to retrieve and transport a deer

that is known to be dead from the close of shooting hours to 2 hours after the close of shooting hours during the regular firearms deer season and for 1 day after the season: beginning at State Highway 1 from the west boundary of the state to State Highway 89, then north along State Highway 89 to Fourtown, then north on County State Aid Highway 44 to County Road 704, Beltrami County, then north on County Road 704 to Dick's Parkway State Forest Road, then north on Dick's Parkway to County State Aid Highway 5, then north on County State Aid Highway 5 to Warroad, then north on State Highway 11 to State Highway 313, then north on State Highway 313 to the north boundary of the state.

- On wildlife management areas within the area described as follows, a licensed deer hunter may operate an all-terrain vehicle during the firearms deer season before and after shooting hours and from 11 am to 2 pm: from State Highway 1 and the west boundary of the Red Lake Indian Reservation; then west to State Highway 219; then north on State Highway 219 to State Highway 89; then north to State Highway 89 to County Highway 6; then east on County Highway 6 to County Highway 54 and County Highway 1 (Beltrami/Marshall county line); then north along the Beltrami/Marshall county line to the Roseau county line; east on the Beltrami/Roseau county line to Dick's Parkway, then south on Dick's Parkway to County Road 704, Beltrami county; then south to County State-aid Highway 44 to Fourtown; then south on State Highway 89 to the north boundary of the Red Lake Indian Reservation, then west and south following the boundary of the Red Lake Indian Reservation to the beginning.
- Without written permission from the DNR, no person may operate a snowmobile in a WMA south of a line described as follows: U.S. Highway 2 from Grand Forks east to Bemidji, then south along U.S. Highway 71 to Wadena, then east along U.S. Highway 10 to Staples and U.S. Highway 210 to the eastern boundary of the state.

Blinds for hunters with disabilities

 The Carlos Avery, Lac qui Parle, Roseau River, Talcot Lake, and Whitewater Wildlife Management Areas have a limited number of goose hunting blinds for hunters with disabilities. Talcot Lake WMA and Roseau River WMA each have a wheelchair accessible deer blind for firearms hunting. Reservations are required for the Roseau River WMA blind. For more information, write to: Carlos Avery WMA, 5463-C W. Broadway, Forest Lake, MN 55025; Lac qui Parle WMA, 14047 20th St. NW, Watson, MN 56295; Talcot Lake WMA, 40249 Co. Rd. 7, Dundee, MN 56131; Roseau River WMA, 27952 400th St., Roseau, MN 56751; or Whitewater WMA, 15035 Highway 75, Altura, MN 55910.

Motorized watercraft

The use of outboard motors (including electric trolling motors) or motorized water vehicles (including amphibious vehicles) is prohibited on waters within the boundaries of most state WMAs, except as follows:

Motorized Watercraft Permitted	
Area	County
Gold Portage WMA	Koochiching and St. Louis
Gores (Mississippi River Pool 3) WMA	Goodhue and Dakota
Hubbel Pond (Hanson Lake) WMA	Becker
Lac qui Parle WMA (except where posted)	Big Stone, Lac qui Parle, Chippewa and Swift
Mud-Goose WMA* (except during the waterfowl season)	Cass
Orwell Reservoir*	Otter Tail
Roseau River WMA**	Roseau
South Walnut Lake WMA*	Faribault
Swamp River WMA	Cook
Spring Lake Islands WMA	Dakota
Talcot Lake WMA***	Cottonwood and Murray
Thief Lake WMA*	Marshall

- * Motor size is restricted to 10 horsepower or less on these units.
- ** There are no motor limits on the main channel and oxbows of the Roseau River. Elsewhere on the Roseau River WMA, motors of 10 horsepower or less may be used only on days that the waterfowl season is open.
- *** On the Talcot Lake WMA, motors are permitted on the lake (except on any day that the waterfowl season is open) but are prohibited on the river and marshes at any time of year.

STATE REFUGES

Game refuges

A state game refuge is closed to the hunting and trapping of wild animals unless listed below or in the table (pages 103-105). **Even though a refuge may be open, it could contain privately owned land on which the landowner may prohibit access.**

General restrictions

- A person may not trap beaver or otter within any state-owned game refuge without first obtaining a permit from the appropriate wildlife manager.
- Unprotected wild animals may be taken when there is an open season for any protected species, but only during the hours and by methods allowed for the protected species.
- Firearms must be cased and unloaded unless lawfully hunting in a refuge.

Hunting and Trapping on State Game Refuges Refuges may be private property. Landowner permission may be required.

County	Refuge	Small Game (Except waterfowl)	Trapping	Waterfowl	Deer & Bear (Firearms)	Deer & Bear (Archery)
Anoka & Isanti	Anoka/Isanti	Closed	Closed	Closed	Closed	Open†¶
Beltrami	Bemidji	Closed Nov. 3-20	Open for Beaver, Mink, Muskrat and Otter	Closed§	Closed***¶	Open
Beltrami	Hagali-Rice	Open Nov. 1	Open Nov. 1	Closed	Open	Open
Blue Earth & Le Sueur	East Minnesota River	Closed†	Closed	Closed	Closed	Special archery deer hunt, see page 92
Clay	Clay County	Open	Closed	Closed**	Open	Open
Crow Wing	Cross Lake	Closed	Open	Closed	Closed	Open
Dakota	Bellwood	Closed	Open	Closed	Closed	Open
Dakota & Rice	Carleton	Closed	Closed	Closed	Closed	Special archery deer hunt, see page 92
Dodge	Claremont	Open	Open	Closed*	Closed***	Open
Douglas	Evansville	Closed	Open	Closed**	Open	Closed
Douglas	Lake Winona	Closed	Open	Closed	Closed	Closed
Freeborn	Moscow	Open	Open	Closed*	Open	Open
Freeborn	Albert Lea	Open	Open	Closed	Open	Open
Hubbard	Paul Bunyan	Closed Nov. 3-13	Open	Closed	Closed***	Open
Hubbard	Park Rapids	Closed	Open	Closed	Closed	Open

Small game includes turkey.

* Except goose hunting.

** Except open to Canada Goose Hunting during early September season.

*** Except during muzzleloader deer season.

† Except turkey hunting by archery only.

‡ Landowner requires written permission.

§ Open to Canada goose during early September season, except Lake Bemidji, Mississippi River, and Stump Lake.

¶ Deer only.

County	Refuge	Small Game (Except waterfowl)	Trapping	Waterfowl	Deer & Bear (Firearms)	Deer & Bear (Archery)
Hubbard	Schoolcraft	Closed Nov. 3-20	Open	Closed	Closed	Open
Isanti	Elizabeth Lake	Open	Open	Closed**	Open	Open
Isanti	German Lake	Open	Open	Closed**	Open	Open
Itasca	Lower Pigeon Lake	Closed	Closed	Closed	Open	Open
Itasca	Pigeon River Flowage	Closed	Closed	Closed	Open	Open
Kanabec	Fish Lake-Ann River	Open	Open	Open	Open	Open
Martin	Fox Lake	Open	Open	Closed*	Open	Open
McLeod	Glencoe Izaak Walton League	Closed	Open	Closed	Closed	Closed
McLeod	Gopher Campfire	Closed	Open	Closed	Closed	Closed
Meeker	Lake Ripley	Open after duck season	Open after duck season	Closed	Closed	Closed
Morrison	Camp Ripley	Closed	Closed	Closed	Closed	Open for deer only by permit
Nobles	Ocheda Lake	Open***	Open	Closed*	Open***	Open***†
Olmsted	Rochester	Open	Open	Closed*	Open	Open
Otter Tail	Erhard's Grove	Open	Closed	Closed	Open	Open
Otter Tail	Little Pine Lake	Closed	Open	Closed	Closed	Closed
Pine	Pine County Unit 2	Open	Open	Open	Closed	Open

Small game includes turkey

* Except for Canada geese as announced separately.

** Except for early goose seasons, and youth participating in designated hunting mentoring program.

*** Except from the first day of the duck season through December 1, excluding the Youth Waterfowl Hunt.

† Landowner requires written permission.

†† Deer Only

County	Refuge	Small Game (Except waterfowl)	Trapping	Waterfowl	Deer & Bear (Firearms)	Deer & Bear (Archery)
Pipestone	Hiawatha	Open (shotgun only)	Open	Closed	Closed	Open
Polk	Oak Lake	Closed	Open	Closed	Closed	Closed
Polk & Clearwater	Polk-Clearwater	Closed	Open	Closed	Closed	Open
Rice	Nerstrand	Open†	Open†	Closed	Open†	Open†
Roseau	Marvin Lake	Open	Open	Closed	Open	Open
Roseau	Warroad	Closed	Open	Closed	Closed	Open¶
Sherburne	Clear Lake	Open	Closed	Closed	Open¶	Open¶
Sherburne & Stearns	St. Cloud	Closed	Closed	Closed	Closed	Open**
Stearns	Cedar Lake	Closed	Closed	Closed	Open¶	Open¶
Stearns	Collegeville (St. Johns)	Closed	Closed	Closed	Open†	Open†¶
Watonwan	St. James	Closed	Open	Closed*	Closed	Closed
Wilkin	Sunnyside Twp.	Closed	Open	Closed	Closed	Closed
Winona	Whitewater	Open	Open by permit	Closed	Open by permit¶***	Closed
Wright	Howard Lake	Closed	Open	Closed	Closed	Closed
Yellow Medicine	Hanley Falls	Closed	Closed	Closed	Closed	Open†

Small game includes turkey

* Except for Canada geese as announced separately.

** Special permit from City of St. Cloud required in some areas.

† Landowner requires written permission.

¶ Deer Only

***Open during youth deer season

Lac qui Parle Game Refuge (Chippewa and Lac qui Parle Counties)—

Is open under the following restrictions: The portions of the refuge within the Lac qui Parle State Park, Lac qui Parle Mission Site, Rosemoen Island, or portions that are posted with “State Wildlife Sanctuary—Do Not Trespass” signs are closed to hunting except for permitted participants in disability hunts or those with specific authorization.

The remainder of the refuge is open to:

- Deer hunting.
- Waterfowl hunting at designated hunting stations only from October 20 through the close of the Canada goose season.
- Small game other than waterfowl, except from October 8–November 30. Small game hunting is not allowed on closed Canada goose hunting days during a split goose season.

No unauthorized person may trespass during the dates posted on any part of the refuge posted with “State Wildlife Sanctuary—Do Not Trespass” signs. The exceptions are as follows:

- Ice fishing.
- Open water fishing is permitted in the posted closed area except from October 8 through the close of the open Canada goose season.

Rochester Refuge (Olmsted County) Unprotected animals may be taken at any time and by any legal method.

Talcot Lake Game Refuge (Cottonwood County) The Talcot Lake Game Refuge is open to waterfowl hunting only at designated hunting stations only during the Canada goose season. The Talcot Lake Waterfowl Refuge is closed to waterfowl hunting, except for persons with disabilities hunting geese at designated hunting stations.

Ogechie Lake (Mille Lacs County) The majority of Ogechie Lake lies within Mille Lacs Kathio State Park, and the remainder lies within tribal land. As such, ALL of Ogechie Lake is closed to public hunting.

Duck refuges and duck sanctuaries

From September 1 through the final day of the duck season, or as otherwise posted, a person may not hunt, trap, fish, or trespass on portions of state wildlife management areas or federal waterfowl production areas that are posted to prohibit trespass.

Goose or waterfowl refuges

State goose refuges are closed to goose or waterfowl hunting (as posted) except when specifically opened during special seasons (see the Waterfowl Hunting Regulations Supplement). Other forms of hunting and trapping are permitted during the established seasons.

State forests

State forest lands are generally open for hunting and other types of outdoor recreation. Hunting on private land within a state forest is subject to state trespass laws. A partial summary of state forest use regulations is included below. A complete listing is available from the DNR.

Elevated Stands

- The use of portable tree stands is recommended, especially those which can be secured without driving nails into trees. Nails are a safety hazard for woodcutters and harm the forest.
- Personal property must be removed from State Forest lands.
- It is illegal to destroy state property, including the cutting of trees for shooting lanes.
- Littering and erecting permanent buildings are prohibited.
- Any permanent unoccupied stand or blind on public land is public and not the property of the person who constructed the stand.

Firewood

Wood that is dead and lying on the ground may be gathered for campfire use on site. Only approved firewood is allowed to be brought onto DNR lands, see page 114.

Campfires

No permit is required for recreational campfires of less than 3 feet in diameter, in an area cleared of combustible materials for 5 feet around the fire.

Firearms

- Firearms may be discharged in compliance with the law on forest lands that are not posted closed to firearm discharge.
- Firearms must be unloaded and cased while in or within 200 feet of a forest recreation area (campground, day use area, parking area), except that during open hunting seasons a person may carry an unloaded, uncased firearm or a strung, uncased bow to hunt outside the recreation area.

Camping

Camping on forest lands outside of developed campgrounds is permitted, with some conditions.

Personal Property

Personal property may not be left or positioned so as to obstruct use of a road or trail. Personal property left unattended for 14 days shall be deemed abandoned.

Motor Vehicle and Off-road Rules

State forest lands are classified by the commissioner for purposes of motor vehicle use. Motor vehicle use is regulated as follows:

State Forest Lands Classified as “Managed”

Motor vehicles may use forest roads and routes unless they are posted or designated closed.

Unmarked/Unsigned Access Routes

In a **MANAGED** forest, motor vehicles may operate on all pre-existing, unsigned access routes on state forest lands. In a **LIMITED** forest, motor vehicles may not operate on pre-existing unsigned routes except persons with a valid hunting, trapping or commercial trapping license may use routes not specifically designated for other uses per the hunting and trapping exceptions below.

However, when operating on unsigned routes in Minnesota's state forests, it is illegal to cause erosion, rutting, or damage to trees.

State Forest Hunting/Trapping Exceptions

Traveling off roads and trails (cross-country travel) in a **LIMITED** state forest or off roads, trails and access routes in a **MANAGED** state forest is prohibited except persons with a valid hunting, trapping, or commercial trapping license in possession may use Class I ATVs to travel cross country to:

- Retrieve big game (September through December).
- Hunt for big game and construct stands (October through December).
- Trap during the open season for protected furbearers.
- Trap for minnows under certain conditions.

State Forest Lands Classified as "Closed"

Motor vehicles are not allowed except:

- Vehicles licensed for highway use may only use signed forest roads unless they are posted or gated closed.
- Vehicles may operate on frozen public waters where it is not otherwise prohibited.

Limited, Closed, and Managed State Forests

The following state forests are classified as LIMITED: Badoura, Bear Island,* Bowstring, Buena Vista (portions), Burntside* (portions outside BWCAW), Chengwatana, Cloquet Valley** (portions), Crow Wing, D.A.R.,* Emily, Finland (portions), Fond du Lac, Foothills, General C.C. Andrews, George Washington** (portions), Golden Anniversary, Hill River,* Huntersville, Land O' Lakes,* Lake Jeanette* (portions outside BWCAW), Lyons, Mississippi Headwaters, Nemadji, Pat Bayle, Paul Bunyan, R.J. Dorer Memorial Hardwood (no areas where big game hunter/trapper exemption applies), Remer, Rum River, Savanna,* St. Croix, Smoky Hills, Snake River* (portions), Solana, Sturgeon River** (portions inside SNF), Two Inlets, Wealthwood, White Earth,** Waukenabo.*

The following state forests are classified as CLOSED: Battleground, Birch Lakes, Buena Vista (portions), Burntside (portions inside the BWCAW), Cloquet Valley** (portions), Finland (portions), George Washington** (portions), Insula Lake, Lake Isabella, Lake Jeanette (only

portions in BWCAW), Pillsbury, Sand Dunes, Snake River** (portions), Welsh Lake, Whiteface River. Note: these lists are subject to change as additional forest review is completed. See the following link for the most current status, or contact the DNR Information Center (see page 122): mndnr.gov/input/mgmtplans/ohv/designation/status.html

The following state forests are classified as MANAGED: Beltrami Island, Big Fork, Blackduck, Cloquet Valley (portions), Finland (portions), George Washington (portions), Grand Portage, Kabetogama, Koochiching, Lake of the Woods, Lost River, Northwest Angle, Pine Island, Red Lake, Smokey Bear, Sturgeon River (portions outside Superior NF).

Motor vehicle restrictions

(On state forest and county lands within state forests where motor vehicles are allowed.)

- No motor vehicle operation is allowed on designated nonmotorized trails, unless also posted open for a motorized use.
- Motor vehicles or snowmobiles may not operate on forest lands in a manner that causes erosion or rutting, or that damages or destroys trees or growing crops. The no-rutting provision does not apply on designated motorized trails.
- Motor vehicles or snowmobiles may not operate within the boundaries of an area that is posted and designated as closed to such use.
- Motor vehicles on state forest roads must: travel at a reasonable speed; obey posted speed limits, parking and traffic regulation signs; observe road closures; and may not damage the road, land or other natural resources.
- Cross country travel (off roads and trails) is prohibited. Exceptions to the ban (for both limited and managed forests) are:
 - › ATV use for big game hunting or constructing stands from October through December is allowed;
 - › ATV use for retrieving harvested big game is allowed from September through December; and
 - › ATV use for trapping is allowed during open seasons for protected furbearers.

Note: These exceptions apply only to Class 1 All-Terrain Vehicles (ATVs) less than 2000 cc engine displacement and 2000 pounds total weight—motorcycles, trucks, and class 2 are not allowed to travel cross-country.

- Construction of unauthorized permanent trails on forest lands is prohibited.
- Areas with Limitations are areas within state forests where the big game hunter/trapper exceptions do not apply. These are areas of no motorized travel and provide walk-in hunting opportunities. All ingress points are signed with the orange sign “Area with Limitations.”
- In the Richard J. Dorer Memorial Hardwood Forest, motor vehicles

and snowmobiles may operate only on forest roads that are not posted closed and on forest trails that are designated for motorized use. No motorized travel is allowed off of designated trails under any circumstances. **Motorized trails are open to ATVs and OHMs from May 1 to November 1.**

Non-motorized Trails

Non-motorized trails are open to non-motorized uses, but may be limited by postings. In the Richard J. Dorer Forest, horses and bicycles may travel only on designated trails.

SCIENTIFIC AND NATURAL AREAS

State Scientific and Natural Areas (SNAs) listed here are open to hunting and trapping as noted below. Also, check the DNR website for changes in SNAs open to hunting. In these SNAs open to hunting, portable stands and elevated scaffold may be used if it is removed each day at the close of shooting hours and does no damage to trees or other vegetation. Nails, spikes, screws or other devices that damage the bark of trees are prohibited. No motor vehicles are allowed in SNAs.

SNAs Open to Hunting and Trapping in 2016

Trapping allowed only where specified.

County	Area	Open For
Aitkin	McGregor Marsh SNA	All hunting
Beltrami	Maurice O'Link SNA	All hunting
Brown	Joseph A. Tauer Prairie SNA	All hunting and trapping
Carlton	Hemlock Ravine	Deer only by permit, in conjunction with Jay Cooke State Park
Carver	Seminary Fen SNA	Archery hunting only
Chisago	Franconia Bluffs SNA	All hunting
Clay	Felton Prairie SNA, Bicentennial Unit only	Deer hunting only
Clearwater	Iron Springs Bog SNA	Deer hunting only
	Itasca Wilderness SNA	Firearms deer hunting only, including muzzleloader season
Cook	Hovland Woods SNA	All hunting
	Lutsen SNA	All hunting; except only deer hunting in Scherer Conservation Unit
Cook	Myhr Creek Ridge SNA	All hunting
	Spring Beauty Northern Hardwoods SNA	All hunting
Crow Wing	Mille Lacs Moraine SNA	All hunting
Fillmore	Rushford Sand Barrens SNA	All hunting

County	Area	Open For
Goodhue	Cannon River Turtle Preserve SNA	All hunting
Houston	Brownsville Bluff SNA	Deer only, no hunting in posted sanctuary on the southeast portion of the SNA. See SNA website for map.
	Mound Prairie SNA (Only portion north of Hwy 16)	All hunting
Hubbard	Badoura Jack Pine Woodland	All hunting and trapping
	La Salle Lake SNA	All hunting and trapping
	Lester Lake SNA	All hunting and trapping
Itasca	Boltuck-Rice Forever Wild SNA	All hunting
	Chisholm Point Island SNA	Deer only, by archery
	Ladies Tresses Swamp SNA	All hunting
	Little Too Much Lake SNA	All hunting
	Lost 40 SNA	All hunting
	Potato Lake SNA	All hunting
	Wabu Woods SNA	All hunting
Koochiching	Caldwell Brook Cedar Swamp SNA	All hunting
Lac qui Parle	Yellow Bank Hills SNA	All hunting and trapping
Lake of the Woods	Gustafson's Camp SNA	All hunting and trapping
	Pine and Curry Island SNA	Waterfowl only
Mahnomen	Santee Prairie SNA	All hunting and trapping
Morrison	Lake Alexander Woods SNA	Portions open to deer hunting. See SNA website for map.
Norman	Prairie Smoke Dunes SNA	Antlerless deer hunting only
Pine	Black Lake Bog SNA	All hunting and trapping
Pipestone	Prairie Coteau SNA	All hunting and trapping
Polk	Gully Fen SNA	Deer only, by archery
Redwood	Cedar Rock SNA	All hunting and trapping
	Cedar Mountain SNA	Deer only, by archery
Rice	Prairie Creek Woods SNA	Muzzleloader deer only by permit, in conjunction with Nerstrand Big Woods State Park
Renville	River Warren Outcrop SNA	All hunting and trapping
Roseau	Two Rivers Aspen Prairie Parkland SNA	All hunting
Scott	Savage Fen SNA	Archery hunting only

Sherburne	Uncas Dunes SNA	All hunting
County	Area	Open For
St. Louis	Big Island SNA	Waterfowl hunting only
	Moose Mountain SNA	Deer only; archery 9/17 –11/20, firearm 11/5–11/20
Stearns	Avon Hills Forest SNA	Deer only, by archery
	St. Wendel Tamarack Bog SNA	All hunting
Wabasha	Zumbro Falls Woods SNA	Antlerless deer hunting by permit
Winona	King’s and Queen’s Bluff SNA	Deer in conjunction with Great River Bluffs State Park
Yellow Medicine	Antelope Valley SNA	All hunting and trapping
	Mound Spring Prairie SNA	All hunting and trapping

Peatland SNAs Open to All Trapping and Hunting	
County	Peatland SNA
Beltrami	Red Lake Peatland
Cass	Hole-in-the-Bog Peatland (Except Hole-in-the-Bog Lake, which is a waterfowl refuge)
Koochiching	East Rat Root River Peatland
	Lost River Peatland
	Myrtle Lake Peatland
	North Black River Peatland
	South Black River Peatland
	West Rat Root River Peatland
Lake	Sand Lake Peatland
Lake of the Woods/Beltrami	Muligan Lake Peatland
Lake of the Woods	Norris Camp Peatland
	Winter Road Lake Peatland
Roseau	Luxemburg Peatland
	Pine Creek Peatland
	Sprague Creek Peatland
St. Louis	Lost Lake Peatland

STATE PARKS AND STATE RECREATION AREAS OPEN TO PUBLIC HUNTING

NEW All or portions of the state parks and state recreation areas (SRA) listed on the following page are open to public hunting, or public hunting and trapping according to Minnesota regulations unless otherwise noted. Maps showing the areas where hunting and trapping is allowed within each of these units are available online at mndnr.gov/parksandtrails. Hunters and trappers should refer to these maps in the field to ensure they are within the portion of the state park or state recreation area where these activities are permitted.

With the exception of restrictions on firearms and traps, all state park rules remain in effect throughout the hunting and trapping seasons.

No permanent stands may be placed in state parks or state recreation areas open to hunting. Portable tree stands may be used for hunting (in areas open to hunting) or watching wild animals if the stand is removed each day and does no permanent damage to the tree in which it is placed.

In areas of state parks or state recreation areas open to hunting by special permit, early placement of portable stands is allowed under the following conditions:

- Portable stands may be placed during normal business hours only and no more than 7 days before the hunt. Stands must be removed no more than 1 day after the hunt.
- All stands must have owner/hunter identification on them.
- Only portable stands that do no damage to trees or other vegetation are allowed. Nails, screws or other devices that damage the bark of trees are prohibited. No screw in steps are allowed.
- Only one stand is allowed per hunter.

FYI...

Habitat Money Available

The Conservation Partners Legacy Grant Program is looking for organizations to submit grant proposals to enhance, restore, or protect habitat for fish, game, and wildlife in Minnesota. Visit our web page at www.mndnr.gov/cpl for more information.

Big Bog State Recreation Area Most of the northern portion of Big Bog SRA is open to public hunting and trapping. Hunting and trapping is not allowed on Ludlow Island and vicinity or the boardwalk.
Cuyuna Country State Recreation Area Much of Cuyuna Country State Recreation Area is open to public hunting, but closed to trapping.
Forestville Mystery Cave State Park Approximately 430 acres of the park is open to public hunting but closed to trapping.
Garden Island State Recreation Area Much of Garden Island State Recreation Area is open to public hunting but closed to trapping.
George H. Crosby Manitou State Park The portion of the park which is east of the Manitou River and north of Minnesota Highway 61 (approximately 3,000 acres) is open to public hunting but closed to trapping.
Greenleaf State Recreation Area Is open to archery hunting deer during the archery deer season. No bonus permits are allowed.
La Salle State Recreation Area Most of La Salle SRA is open to public hunting and trapping of protected species during open trapping seasons. Hunting and trapping is not allowed in the vicinity of the campground and cabins.
Split Rock Lighthouse State Park Approximately 50 acres in the far northern part of the park is open to public hunting but closed to trapping. See map for location.
Temperance River State Park Approximately 600 acres of Temperance River State Park is open to public hunting but closed to trapping. The area is located north of Minnesota Highway 61 and adjacent to the Cross River on both sides.
Tettegouche State Park Much of the southern half of the park (approximately 3,700 acres) known as the Palisade Valley unit is open to public hunting and trapping.

FYI...

Only Approved Firewood is Allowed on DNR Lands

Approved firewood is:

- Firewood purchased from the DNR,
- Firewood purchased from an approved vendor (check out mndnr.gov/firewood for a list of approved vendors)
- Kiln-dried wood, such as unstained, unpainted dimensional lumber free of metal or other foreign objects.

These restrictions are needed to help prevent the introduction, or slow the spread, of damaging forest pests, including emerald ash borer, gypsy moth, and oak wilt. Help protect Minnesota's forests by leaving firewood at home! Check with the state park, state forest campground, or other state recreational facility you will be visiting to get the latest recommendations and restrictions on firewood movement to and within Minnesota.

FEDERAL LANDS

NATIONAL WILDLIFE REFUGES & WATERFOWL PRODUCTION AREAS

Federal Waterfowl Production Areas (WPA's) are open to public hunting except where prohibited. National Wildlife Refuges (NWR's) are closed unless expressly permitted. Please consult the appropriate NWRs and Wetland Management District (WMDs) managers or www.fws.gov/ refuges for specific regulations.

General restrictions

- Small game hunters using shotguns, including turkey hunters, are required to use and possess only non-toxic shot.
- Small game hunters must wear an article of blaze orange consistent with state regulations.
- Target shooting is prohibited.
- During the small game season, hunting dogs must be under the immediate control of the hunter. Training and allowing pets off leash are prohibited.
- Motorized vehicles are prohibited on all NWRs and WPAs except on designated parking areas, access roads, and public roads. Permits to operate vehicles on other roads may be available for hunters with disabilities.
- Motorized watercraft are prohibited on all WPAs and are restricted on most NWRs. Motorized watercraft are allowed without a permit on designated portions of the Tamarac and Upper Mississippi National Wildlife Refuge.
- Camping, campfires and overnight parking are prohibited on all WPAs including designated parking areas. Camping, campfires, and overnight parking are restricted on most NWRs.
- No permanent stands are permitted. Also prohibited are the use of nails, wire, screws, or bolts to attach a stand to a tree or hunting from a tree, into which a metal object has been driven to support a hunter. Portable hunting stands **MUST BE** set up and removed each day.
- All property brought onto a NWR or WPA must be removed after each day. This includes all vehicles, boats, decoys, trail cameras and trash.
- The use or possession of alcoholic beverages while hunting is prohibited.
- The destruction, defacement, disturbance or unauthorized removal of any natural object or government property is prohibited.
- Plants and animals cannot be introduced, liberated or placed on NWRs or WPAs.
- Disposing of animal carcasses, trash, refuse rocks, wood or other debris is prohibited.

- Cutting, mowing, sawing, digging, collecting, injuring or removing vegetation is prohibited.
- Distribution of feed or bait, or hunting over bait is prohibited. This includes salts and minerals.

Trapping

A person may not trap in a National Wildlife Refuge without a permit from the refuge manager. Waterfowl Production Areas (WPAs) are open to trapping per state regulations unless specifically prohibited.

Artificial lights

A person may not use a spotlight, headlight, or other artificial light to spot, locate, or take any wild animal in a NWR or WPA.

Specific restrictions

Agassiz National Wildlife Refuge (Marshall County)

22996 290th Street NE, Middle River, MN 56737-9754, 218-449-4115. Limited small game and deer hunting are allowed as shown on maps available at refuge headquarters, parking areas, and kiosks along Marshall County Road 7 or online at www.fws.gov/refuge/agassiz

Big Stone National Wildlife Refuge

(Big Stone and Lac qui Parle Counties)

44843 County Rd 19, Odessa, MN 56276, 320-273-2191. Small Game and deer hunting are open as posted with “Public Hunting Area” signs or shown on maps available at parking areas and at the Refuge Headquarters.

The refuge is closed to migratory bird and coyote hunting.

Big Stone Wetland Management District

(Lincoln and Lyon Counties)

44843 Co. Rd. 19, Odessa, MN 56276, 320-273-2191. Hunting is allowed throughout the district.



Crane Meadows National Wildlife Refuge (Morrison County)

19502 Iris Rd, Little Falls, MN 56534 320-632-1575. Closed to all general public hunting and trapping. Contact refuge headquarters for information on turkey and deer hunting opportunities for persons with disabilities.

Detroit Lakes Wetland Management District

(Becker, Clay, Mahnomen, Norman, and Polk Counties)

26624 N Tower Rd, Detroit Lakes, MN 56501-7959, 218-847-4431. Hunting is allowed throughout the district, except on the Headquarters Waterfowl Production Area (WPA) in Becker County, the Hitterdal WPA in Clay County, and the McIntosh WPA in Polk County.

Fergus Falls Wetland Management District

(Otter Tail, Grant, Douglas, and Wilkin Counties)

18965 County Hwy 82, Fergus Falls, MN 56537-7627, 218-739-2291.

Hunting is allowed throughout the district except on the Townsend, Mavis, Gilmore and designated portions of Knollwood Waterfowl Production Areas (WPA) in Otter Tail County, and Larson WPA in Douglas County.

Glacial Ridge National Wildlife Refuge (Polk County)

Contact Rydell NWR, 17788 349th St SE, Erskine, MN 56535
218-687-2229 or 800-841-0172.

Deer: Maps showing open areas for hunting are available in parking lots throughout the refuge and at refuge Headquarters.

Upland and Migratory Bird: Open areas are also posted with migratory bird hunting area signs. No turkey hunting allowed.

Hamden Slough National Wildlife Refuge (Becker County)

21212 210th Street, Audubon, MN 56511, 218-847-4431.

Waterfowl: The refuge is open for Youth Waterfowl Day. Contact the Detroit Lakes WMD 218/847-4431 for information. Deer hunting is only allowed during the state muzzleloader season.

Litchfield Wetland Management District (Meeker, Kandiyohi, Stearns, McLeod, Todd, Renville, and Wright Counties)

22274 615th Avenue, Litchfield, MN 55355, 320-693-2849. Hunting is allowed throughout the district except on part of the Phare Lake WPA in Renville County that lies within the State Game Refuge.

Minnesota Valley National Wildlife Refuge (Hennepin, Ramsey, Dakota, Scott, Carver, Sibley, and Le Sueur Counties)

3815 American Blvd E, Bloomington, MN 55425-1600, 952-854-5900. Hunting information is available online at fws.gov/midwest/minnesota_valley and at the refuge headquarters.

Minnesota Valley Wetland Management District (Hennepin, Dakota, Scott, Carver, Rice, Sibley, Blue Earth, Steele, Le Sueur, Waseca, Chisago, Goodhue, Washington, Nicollet, and Ramsey Counties)

3815 American Blvd E, Bloomington, MN 55425-1600, 952-854-5900. Hunting and trapping is allowed. Single projectile ammunition prohibited on Soberg WPA, Dakota County.

Morris Wetland Management District (Stevens, Traverse, Big Stone, Lac Qui Parle, Yellow Medicine, Lincoln, Pope and Swift Counties)

43875 230th Street, Morris, MN 56267, 320-589-1001. Hunting is allowed throughout the district except on the designated portions of the Edward-Long Lake Waterfowl Production Area (WPA) in Stevens County.

Northern Tallgrass Prairie National Wildlife Refuge

44843 County Rd 19, Odessa, MN 56276, 320-273-2191. Call for refuge specific regulations and maps.

Rice Lake National Wildlife Refuge (Aitkin County)

36289 State Hwy 65, McGregor, MN 55760 218-768-2402. Open areas are posted with "Public Hunting Area" signs or shown on maps



available at Refuge Headquarters. The Refuge will be open for a special deer hunt for persons with disabilities. Contact the refuge headquarters for applications and information.

Rydell National Wildlife Refuge (Polk County)

17788 349th St SE, Erskine, MN 56535 218-687-2229 or 800-841-0172.



Small Game: Small game hunting is closed on the refuge. Deer: Information about special hunts for persons with disabilities is available at 800-726-3692. Portions of the refuge are opened annually for antlerless deer hunting during the regular firearms season. Contact the Refuge headquarters for information.

Sherburne National Wildlife Refuge (Sherburne County)

17076 293rd Ave, Zimmerman, MN 55398 763-389-3323. Hunting brochures are available at refuge kiosks, and online at fws.gov/refuge/sherburne or at the refuge headquarters.

Tamarac National Wildlife Refuge (Becker County)

35704 County Rd 26, Rochert, MN 56578, 218-847-2641, refuge hours—5am to 10pm. Areas open for small game, waterfowl, and deer hunting are marked on maps available at Refuge Headquarters or at www.fws.gov/refuge/tamarac.

Upper Mississippi River National Wildlife and Fish Refuge (Wabasha, Winona, and Houston Counties)

51 E. 4th St., Winona, MN 55987, 507-452-4232. Working a dog in refuge waters by tossing a retrieval dummy or object for out-and-back exercise is allowed. Trapping, including otter, is allowed only by special use permit issued by the refuge manager. Except for spring turkey hunting the refuge is closed to hunting from March 16–August 31. Portions of the refuge are open to fall hunting. For more information, contact refuge headquarters.

Windom Wetland Management District (Brown, Cottonwood, Faribault, Freeborn, Jackson, Martin, Murray Nobles, Pipestone, Redwood, Rock, and Watonwan Counties)

49663 County Rd 17, Windom, MN 56101, 507-831-2220. Hunting is allowed throughout the district except on the designated portions of the Wolf Lake Waterfowl Production Area (WPA) in Cottonwood County.

NATIONAL FOREST LANDS IN MINNESOTA

National forest lands in Minnesota are open to many public uses, including camping, hunting, fishing, trapping, snowmobiling and off-highway vehicle (OHV) use with some restrictions.

- Minnesota State hunting, fishing, trapping, snowmobiling and OHV regulations apply on national forest lands, except as otherwise stated below or in national forest regulations, 36 CFR Part 261.

- Special designation areas within national forests, such as designated Wilderness Areas, Semi-Primitive Nonmotorized Areas, and Research Natural Areas may have additional restrictions:
 - › Only portable stands or blinds that do not damage natural features and are removed at the end of the hunting season are permitted.
 - › Portable stands and blinds left unattended on national forest lands after the close of the hunting season are subject to impoundment.
 - › Cross-country or off-road OHV use for any purpose is prohibited. This includes the use of OHV's for big game retrieval, bear baiting and trapping.
 - › Commercial activities such as outfitting and guiding may not be conducted without a Special-Use Authorization issued by national forest management.
 - › Cutting or damaging of trees, including the cutting of shooting lanes, is prohibited.
 - › Constructing, placing, or maintaining any kind of road, trail, structure or other improvement is prohibited. This includes the use or occupancy of a permanent stand, blind or OHV trail.
 - › Storing or abandoning any personal property on national forest lands is prohibited.
 - › Discharging a firearm within 150 yards of a residence, building, campsite, developed recreation site, or occupied area is not allowed on national forest land.
 - › Dumping of any refuse, debris, trash or litter on national forest lands is prohibited.
 - › Damaging or removing any natural/cultural feature or federal property is prohibited.
 - › Fire restrictions must be observed when in effect.

Chippewa National Forest (Beltrami, Cass and Itasca counties)

- The Motor Vehicle Use Map (MVUM), is the legal guide for Motor Vehicle use on Forest Roads, it is updated annually, which could affect your riding. Forest Roads are identified on the MVUM and on the ground with a three- or four-digit numbered sign.
- Off-highway Vehicles (OHV) and Highway Licensed Vehicles (HLV), may only operate on Forest Roads designated open on the MVUM, which are available FREE at the Forest Supervisors or District Ranger Offices.
- Roads that are signed, gated, bermed with dirt, rocks, trees etc. or not designated open on the MVUM are closed to motor vehicles.
- Snowmobiles may operate on any unplowed Forest Service roads with 4 or more inches of snow accumulation.
- Camping within a developed recreation fee area for a period longer than 14 days is prohibited. Campers must leave campground for a minimum of 24 hours before returning.

- Camping for a period longer than 21 consecutive days at a single location, anywhere on National Forest lands (non-fee areas), is prohibited.
- Launching or retrieving a boat with a trailer is prohibited except at a designated boat ramp.

Superior National Forest (Cook, Lake and St. Louis counties)

- Motorized travel on the Superior National Forest is only allowed on roads and trails as designated by an annual Motor Vehicle Use Map. Copies of the map are available at Superior National Forest offices and online at the Forest website: www.fs.usda.gov/superior
- Snowmobiles may operate off-road in certain areas and on unplowed Forest Service roads with 4 or more inches of snow accumulation.
- Camping within a developed recreational site for a period longer than 14 days, except as otherwise posted, is prohibited.
- Camping for a period longer than 14 consecutive days at a single location, or longer than 30 consecutive days anywhere on National Forest lands, is prohibited.
- Permits are required year-round for entry into the Boundary Waters Canoe Area Wilderness. Wilderness rules and regulations apply to all visitors.
- Motor vehicles and all other types of motorized and mechanized equipment are prohibited in the Boundary Waters Canoe Area Wilderness except in specified areas.

For additional information, contact: Chippewa National Forest, 200 Ash Ave. NW, Cass Lake, MN 56633, 218-335-8600, fs.usda.gov/chippewa; or Superior National Forest, 8901 Grand Ave. Place, Duluth, MN 55808, 218-626-4300, fs.usda.gov/superior

St. Croix National Scenic Riverway

For information on trapping, which is restricted at the Riverway, see <http://www.nps.gov/sacn/planyourvisit/trapping.htm>.

COUNTY LANDS

Cass County managed forest lands

- Tree stands that damage trees are not allowed; no nails, bolts, or screws. All new tree stands that damage trees will be removed; old tree stands will be removed as timber sales take place in an area.
- The county encourages portable tree stands, freestanding stands, and any tree stands that do not damage trees.

Crow Wing County managed forest lands

Permanent hunting stands are prohibited by ordinance.

TRIBAL LANDS

Lands of the Red Lake Chippewa Band

Lands belonging to the Red Lake Band of Chippewa Indians in Beltrami, Koochiching, Lake of the Woods, and Roseau counties are closed to non-band members except by special authorization of the tribal council. Persons taking, tagging, and transporting deer from reservation lands on the Northwest Angle in accordance with the Red Lake Band Code do not need a state license.

Other tribal lands

- Nett Lake in Koochiching and St. Louis counties is closed to hunting by non-band members, except for duck hunting when accompanied by a band-member guide.
- Other reservation lands may be open for hunting or trapping to non-band members by authorization of the reservations. All non-band members who are hunting or trapping on reservation lands must comply with all state regulations, including licensing.

FYI...

Moved or Driver's License Number Changed?

If you have recently moved, please request the license agent to update your address when you purchase your license. If your driver's license number or name has changed, please contact the DNR License Center at 877-348-0498 or 651-297-1230.

CONTACT INFORMATION

DNR Information Center

500 Lafayette Road • St. Paul, MN 55155-4040

Metro: 651-296-6157 • Toll-free: 888-646-6367

Telecommunications for the Deaf: 651-296-5484 • Toll-free: 800-657-3929 • mndnr.gov

DNR Wildlife Offices

TDD (651) 296-5484 or MN Toll free TDD (800) 657-3929

NORTHWEST REGION

Bemidji Headquarters

(218) 308-2651

Baudette Area Office

(218) 634-1705 Ext 222

Bemidji Area Office

(218) 308-2339

Crookston Area Office

(218) 281-6063

Detroit Lakes Area Office

(218) 846-8470

Fergus Falls Area Office

(218) 739-7576 Ext 238

Glenwood Area Office

(320) 634-7338

Karlstad Area Office

(218) 436-2427

Park Rapids Area Office

(218) 732-8452

Red Lake WMA

(218) 783-6861

Roseau River WMA

(218) 463-1130

Thief Lake WMA

(218) 222-3747

Thief River Falls Area Office

(218) 681-0946 Ext 222

NORTHEAST REGION

Grand Rapids Headquarters

(218) 328-8861

Brainerd Area Office

(218) 203-4301

Aitkin Area Office

(218) 429-3051

Cloquet Area Office

(218) 878-5662

Cloquet/Duluth Field Office

(218) 723-4768 Ext 224

Cloquet/General Andrews Field Office

(218) 423-6026

Grand Rapids Area Office

(218) 328-8864

International Falls Area Office

(218) 286-5434

Orr Field Office

(218) 757-3274

Tower Area Office

(218) 753-2580 Ext 240

Two Harbors Area Office

(218) 834-1453

Two Harbors/Grand Marais Field Office

(218) 387-6037

CENTRAL REGION

Regional Headquarters

(651) 259-5756

Cambridge Area Office

(763) 689-7100 Ext 224

Carlos Avery WMA

(651) 296-5290

Little Falls Area Office

(320) 616-2450 Ext 238

Mille Lacs WMA

(320) 532-3537

North Metro Area Office

(651) 296-5200

Rochester Area Office

(507) 206-2859

Sauk Rapids Area Office

(320) 223-7840

South Metro Area Office

(952) 496-4141 Ext 221

Vermillion Highlands WMA

(651) 322-4643

Whitewater WMA

(507) 932-4133

SOUTH REGION

New Ulm Headquarters

(507) 359-6032

Lac qui Parle Area Office

(320) 734-4451 Ext 222

Marshall Area Office

(507) 537-7240

New London Area Office

(320) 354-2154

Redwood Falls Field Office

(507) 637-4076

Nicollet Area Office

(507) 225-3572

Owatonna Area Office

(507) 455-5841

Slayton Area Office

(507) 836-6919

Talcot Lake Field Office

(507) 468-2248

Windom Area Office

(507) 831-2900 Ext 222

FIND YOUR LOCAL CONSERVATION OFFICER ON THE WEB

The DNR has a web page to make finding your local conservation officer easier at: www.mndnr.gov/officerpatrolareas

For your convenience, complete this page and take it with you when you are in the field.

Officer's name: _____

Telephone Number: _____

If you witness a violation in progress or need to contact a conservation officer immediately, call Turn in Poachers (TIP) at 800 652-9093 or the nearest state patrol dispatch center:

State Patrol Dispatch Centers

Brainerd

651-582-1543

Detroit Lakes

651-582-1415

Duluth

651-582-1455

Metro East

651-582-1500

Metro West

651-582-1502

Mankato

507-285-7410

Marshall

507-285-7410

Rochester

507-285-7410

St. Cloud

651-582-1292

Thief River Falls

651-582-1341

Virginia

651-582-1544

Conservation Officer Locator Web Page

Connect instantly to the conservation officer locator web page by scanning this code with your smart phone.



Turn in Poachers

24-hour Hotline

800-652-9093

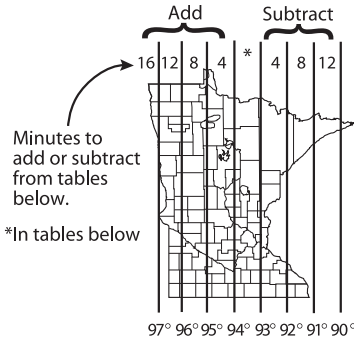


SUNRISE/SUNSET TABLE

Nine hunting time zones are shown on the map to the right. Sunrise and sunset times to be used for hunting purposes in the “In Table” zone are shown in the table below and at right. To determine times for other zones, add or subtract, as appropriate, the minutes shown at the top of the map to the times shown in the table. Times shown are Central Daylight Saving Time through November 5, 2016 and Central Standard Time thereafter.

2016

JULY 2016		AUG 2016		SEPT 2016		OCT 2016		NOV 2016		DEC 2016		DAY
Rise AM	Set PM	Rise AM	Set PM	Rise AM	Set PM	Rise AM	Set PM	Rise AM	Set PM	Rise AM	Set PM	
5:30	9:04	5:58	8:40	6:35	7:51	7:11	6:54	7:51	6:02	7:31	4:33	1
5:31	9:03	5:59	8:39	6:36	7:49	7:12	6:52	7:51	6:01	7:32	4:33	2
5:31	9:03	6:00	8:38	6:37	7:47	7:13	6:51	7:54	5:59	7:33	4:33	3
5:32	9:03	6:01	8:36	6:38	7:45	7:14	6:49	7:55	5:58	7:34	4:32	4
5:32	9:02	6:03	8:35	6:39	7:44	7:16	6:47	7:57	5:56	7:35	4:32	5
5:33	9:02	6:04	8:34	6:41	7:42	7:17	6:45	6:58	4:55	7:36	4:32	6
5:34	9:02	6:05	8:32	6:42	7:40	7:18	6:43	6:59	4:54	7:37	4:32	7
5:35	9:01	6:06	8:31	6:43	7:38	7:19	6:41	7:01	4:53	7:38	4:32	8
5:35	9:01	6:07	8:29	6:44	7:36	7:21	6:40	7:02	4:51	7:39	4:32	9
5:36	9:00	6:08	8:28	6:45	7:34	7:22	6:38	7:04	4:50	7:40	4:32	10
5:37	9:00	6:10	8:26	6:47	7:32	7:23	6:36	7:05	4:49	7:41	4:32	11
5:38	8:59	6:11	8:25	6:48	7:30	7:25	6:34	7:06	4:48	7:42	4:32	12
5:39	8:59	6:12	8:23	6:49	7:28	7:26	6:32	7:08	4:47	7:43	4:32	13
5:39	8:58	6:13	8:22	6:50	7:27	7:27	6:31	7:09	4:46	7:44	4:32	14
5:40	8:57	6:14	8:20	6:51	7:25	7:28	6:29	7:10	4:45	7:44	4:32	15
5:41	8:56	6:16	8:18	6:53	7:23	7:30	6:27	7:12	4:44	7:45	4:32	16
5:42	8:56	6:17	8:17	6:54	7:21	7:31	6:25	7:13	4:43	7:46	4:33	17
5:43	8:55	6:18	8:15	6:55	7:19	7:32	6:24	7:14	4:42	7:46	4:33	18
5:44	8:54	6:19	8:14	6:56	7:17	7:34	6:22	7:16	4:41	7:47	4:33	19
5:45	8:53	6:20	8:12	6:57	7:15	7:35	6:20	7:17	4:40	7:48	4:34	20
5:46	8:52	6:22	8:10	6:59	7:13	7:36	6:19	7:18	4:39	7:48	4:34	21
5:47	8:51	6:23	8:09	7:00	7:11	7:38	6:17	7:20	4:39	7:49	4:35	22
5:48	8:50	6:24	8:07	7:01	7:09	7:39	6:16	7:21	4:38	7:49	4:35	23
5:49	8:49	6:25	8:05	7:02	7:08	7:40	6:14	7:22	4:37	7:50	4:36	24
5:50	8:48	6:26	8:03	7:03	7:06	7:42	6:12	7:24	4:36	7:50	4:37	25
5:51	8:47	6:28	8:02	7:05	7:04	7:43	6:11	7:25	4:36	7:50	4:37	26
5:52	8:46	6:29	8:00	7:06	7:02	7:44	6:09	7:26	4:35	7:51	4:38	27
5:54	8:45	6:30	7:58	7:07	7:00	7:46	6:08	7:27	4:35	7:51	4:39	28
5:55	8:44	6:31	7:56	7:08	6:58	7:46	6:07	7:28	4:34	7:51	4:39	29
5:56	8:43	6:32	7:55	7:09	6:56	7:48	6:05	7:30	4:34	7:51	4:40	30
5:57	8:41	6:33	7:53			7:50	6:03			7:51	4:41	31



Times shown in the tables below may vary by specific location. For the exact time in your area consult a local airport or check online at mndnr.gov/sunrise-sunset.

2017

	JAN. 2017		FEB. 2017		MAR. 2017		APR. 2017		MAY 2017		JUNE 2017	
DAY	Rise AM	Set PM	Rise AM	Set PM	Rise AM	Set PM	Rise AM	Set PM	Rise AM	Set PM	Rise AM	Set PM
1	7:52	4:42	7:33	5:21	6:52	6:00	6:55	7:41	6:03	8:18	5:30	8:52
2	7:52	4:43	7:32	5:22	6:50	6:02	6:53	7:42	6:02	8:20	5:29	8:53
3	7:52	4:44	7:31	5:24	6:48	6:03	6:51	7:43	6:00	8:21	5:29	8:54
4	7:52	4:45	7:30	5:25	6:46	6:04	6:49	7:44	5:59	8:22	5:28	8:55
5	7:51	4:46	7:29	5:27	6:45	6:06	6:47	7:46	5:57	8:23	5:28	8:56
6	7:51	4:47	7:27	5:28	6:43	6:07	6:45	7:47	5:56	8:24	5:28	8:56
7	7:51	4:48	7:26	5:29	6:41	6:08	6:43	7:48	5:55	8:26	5:27	8:57
8	7:51	4:49	7:25	5:31	6:40	6:10	6:42	7:49	5:53	8:27	5:27	8:58
9	7:51	4:50	7:23	5:32	6:37	6:11	6:40	7:51	5:52	8:28	5:27	8:58
10	7:50	4:52	7:22	5:34	6:36	6:12	6:38	7:52	5:51	8:29	5:26	8:59
11	7:50	4:53	7:20	5:35	6:34	6:14	6:36	7:53	5:49	8:30	5:26	8:59
12	7:50	4:54	7:19	5:37	7:32	7:15	6:34	7:54	5:48	8:32	5:26	9:00
13	7:49	4:55	7:18	5:38	7:30	7:16	6:33	7:56	5:47	8:33	5:26	9:01
14	7:49	4:56	7:16	5:39	7:28	7:18	6:31	7:57	5:46	8:34	5:26	9:01
15	7:48	4:58	7:15	5:41	7:26	7:19	6:29	7:58	5:45	8:35	5:26	9:01
16	7:48	4:59	7:13	5:42	7:25	7:20	6:27	7:59	5:43	8:36	5:26	9:02
17	7:47	5:00	7:12	5:44	7:23	7:21	6:26	8:01	5:42	8:37	5:26	9:02
18	7:46	5:01	7:10	5:45	7:21	7:23	6:24	8:02	5:41	8:38	5:26	9:03
19	7:46	5:03	7:08	5:46	7:19	7:24	6:22	8:03	5:40	8:40	5:26	9:03
20	7:45	5:04	7:07	5:48	7:17	7:25	6:21	8:05	5:39	8:41	5:26	9:03
21	7:44	5:05	7:05	5:49	7:15	7:27	6:19	8:06	5:38	8:42	5:26	9:03
22	7:43	5:07	7:04	5:51	7:13	7:28	6:17	8:07	5:37	8:43	5:27	9:04
23	7:42	5:08	7:02	5:52	7:11	7:29	6:16	8:08	5:36	8:44	5:27	9:04
24	7:42	5:10	7:00	5:53	7:10	7:30	6:14	8:10	5:36	8:45	5:27	9:04
25	7:41	5:11	6:59	5:55	7:08	7:32	6:12	8:11	5:35	8:46	5:27	9:04
26	7:40	5:12	6:57	5:56	7:06	7:33	6:11	8:12	5:34	8:47	5:28	9:04
27	7:39	5:14	6:55	5:58	7:04	7:34	6:09	8:13	5:33	8:48	5:28	9:04
28	7:38	5:15	6:53	5:59	7:02	7:35	6:08	8:15	5:32	8:49	5:29	9:04
29	7:37	5:17			7:00	7:37	6:06	8:16	5:32	8:50	5:29	9:04
30	7:36	5:18			6:58	7:38	6:05	8:17	5:31	8:51	5:30	9:04
31	7:35	5:19			6:56	7:39			5:30	8:52		

Getaway for the night



Sleep comfortably, cook a hot meal and get warm, and the gang will be ready for **round two**. From campsites to heated camper cabins and yurts to guesthouses and full-amenity suites, there are great places to stay at Minnesota state parks.

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- **Dispose** of unwanted bait in the trash, not in the water.



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* DNR Enforcement Division statistics, 2015 Invasive Species Annual Report.

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JACKET?



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BETCHA!**



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